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# Sun StorEdge™ Fast Write Cache Best Practices

## *Improving Oracle Database Performance on the Sun StorEdge™ A5x00*

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### Overview

Fast Write Cache reduces the frequency of disk I/O access by caching the written data blocks in nonvolatile memory, and later destaging the cached data to disk asynchronously. It is implemented using nonvolatile random access memory (NVRAM) cards installed in the host computer system, through installation on the I/O boards.

Today, the Sun StorEdge™ A5000 family delivers high performance in a variety of applications. These applications include:

- Data warehousing
- Decision support
- Imaging

The disk drives used in the A5000 family line, whether 7200RPM or 10000RPM, have very high throughput. However, they do not perform optimally when doing small write I/Os that require frequent head seeks. The Fast Write Cache improves the performance of the A5000 by speeding up these small writes extending its performance leadership and enabling the A5000 family to excel at additional applications, such as:

- Online Transaction Processing (OLTP)
- NFS™

Fast Write Cache allows individual volumes to be configured by the system administrator so only volumes that would benefit from caching are cached.

Consider many factors when investigating the database Online Transaction Processing (OLTP) performance. These include:

- Transaction type (update, insert, query)
- CPU usage
- I/O performance, including performance of data tablespaces, index tablespaces, rollback segments, redo logs, and any temporary tablespaces.

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## **I/O Performance**

It is important to understand the I/O profile for the different components and where the database bottlenecks are.

Small sequential writes: Redo logs and rollback segments

Larger random read/writes (size depends on DB block size): Data tablespaces and index tablespace

Sequential read/writes: Data tablespace (during a full table scan or a load) temporary tablespace

Because of the nature of I/O, caching of the redo logs and rollback segments can increase database throughput without any other changes. When the logs are the bottleneck, caching them increases database throughput by more than 16%.

If the database performance is CPU bound and not limited by the log I/O, caching the logs has little impact on the database performance. This is documented in Report 3.

## **Database Functions**

The following sections summarize database functions.

### **Redo Logs**

I/O profile: Small sequential writes

The system writes heavily to the redo logs, so they are typically put on the fastest device. They contain a sequential log of all of the changes made to the database tables, as well as information on checkpoint and other administrative information that can be used to recover a database. The log writer process (LGWR) writes redo log entries sequentially to disk. There are normally a minimum of two redo log files. If the database is running in archive log mode, normally the redo log files are spread over multiple physical disks so that current log writer activities do not compete with archive activity. Devices are either raw or file systems (synchronous writes).

Using Fast Write Cache with the A5000 family speeds up the logs, thereby improving transaction processing.

### **Rollback Segments**

I/O profile: Small sequential writes and reads

A rollback segment is a storage space within a tablespace that holds transaction information used to guarantee data integrity during a rollback and is used to provide read consistency across multiple transactions. Most sites create a number of rollback tablespaces and use these exclusively for rollback segments.

### **Archive Redo Logs**

I/O profile: Sequential reads

When archiving the redo logs, information is sequentially read from offline redo log files and is saved to tape or to disk. Fast Write Cache does not benefit the read operation.

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## Checkpoint

A checkpoint occurs periodically, normally on a log switch. Each checkpoint forces all modified database buffers to be written to the database. Each data file in the database is also updated by either the LGWR or the checkpoint process (CKPT) with the latest checkpoint information.

## Areas Where Fast Write Cache May Be Beneficial

- Caching of the redo logs and rollback segments can increase database throughput without any other changes.
- Caching of the redo logs reduces log switch times. Log switches then occur at memory speeds, instead of disk speeds. It is not practical to measure this improvement, as the tools used have a one second granularity and the log switch occurs in less than one second, as opposed to two to five seconds when the logs are not cached.
- Checkpoints also benefit as a result of caching the logs. After the Database Writer (DBWR) writes out the db-buffers to the data files, it writes out the redo buffer to the redo logs. This now can occur at memory speeds.

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## Methodology

Several applications were run to evaluate the effect the Fast Write Cache has on the overall database performance. One application was a TPC-C like Benchmark C (TPC-C), TPC-SO. It is a server-only option that eases the running and reduces the hardware required to run a workload.

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**Note** – Do not compare the results presented in this paper with TPC-C numbers. It is only a comparison to be used to compare cached redo logs vs. non cached redo logs.

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TPC-C is an OLTP workload. It is a mixture of read-only and update intensive transactions that simulate the activities found in complex OLTP application environments. It exercises a range of system components associated with environments that are characterized by:

- The simultaneous execution of multiple transaction types that span a range of complexity
- Online and deferred transaction execution modes
- Moderate system and application execution time
- Significant disk input and output
- Transaction integrity
- Nonuniform distribution of data access through primary and secondary keys
- Databases consisting of many tables with a wide variety of size, attributes, and relationships
- Contention of data access and update

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The performance metric reported by TPC-C is a *business throughput* measuring the number of orders processed per minute. Multiple transactions are used to simulate the business activity of processing an order, and each transaction is subject to a response time constraint. The performance metric for this benchmark is expressed in transactions-per-minute-C (tpm-C).

TPC-C throughput is defined as how many New-Order transactions per minute a system generates while the system is executing four other transactions types (Payment, Order-Status, Delivery, Stock-Level). All five TPC-C transactions have a user response time requirement, with the New-Order transaction response time set at five seconds. Therefore, for a 710tpmC number, a system is generating 710 New-Order transactions per minute while fulfilling the rest of the TPC-C transaction mix workload.

Refer to [www.tpc.org](http://www.tpc.org) for more information on TPC-C.

## Test Environment

The test environment consisted of the following:

- Sun Enterprise™ E6000 – 8 250MHz CPUs and 4Gbytes of main memory
- One A5200 Network Array
- Solaris™ operating environment 2.6 – HW 5/98
- Sun Enterprise Volume Manager™ 2.6
- Oracle 8.0.5
- Fast Write Cache 1.0

The Fast Write Cache resides above the volume manager and below the file system. It is not specific to any volume manager. The architecture looks like:

Application
File system (if applicable)
Fast Write Cache
Volume Manager
Disks

There are many benefits and reasons for the cache being above the volume manager. They include:

- Fast Write Cache can coalesce small sequential RAID 5 writes and turn them into full-stripe writes, increasing throughput and reducing response time.
- The application does one write and gets notification of the write completion, once the data is saved in NVRAM. The data is destaged through the appropriate volume manager to the appropriate RAID 1 or RAID 5 disks.

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## Testing Scenario

The Sun StorEdge A5200 Network array was configured to load the database. The following two configurations were tested:

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Configuration	Description
RAID 5	An 8+1 RAID 5 volume was built with a 32Kbyte segment size, yielding a 256Kbyte stripe width. All tables were placed in this volume, with the exception of the rollback table and the redo logs. Those were placed on a separate RAID 5 volume (a 2+1) with a 32Kbyte segment size. Multiple redo logs were used but were placed on the same RAID 5 device.
RAID 0+1	An 8+8 RAID 0+1 volume was built with a 64Kbyte segment size. All tables were placed in this volume, with the exception of the rollback table and the redo logs. Those were placed on a separate RAID 1 volume (1 +1) with a 32Kbyte segment size. Multiple redo logs were used but were placed on the same RAID 1 device.

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Various TPC-C scenarios were run on one of the above configurations. A run was done to the A5200, and then that same workload was rerun, with various volumes, within the A5200 cache. The system global area (SGA) and caching on the host were taken into account. Each run consisted of a ramp-up, steady state, and a ramp-down. Results reported are from the steady state time period only.

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## Test Results

Writing to memory is much faster than writing to disk, but eventually the data written to cache must be written to disk. Speeding up the writes to the redo logs generally allowed more transactions to occur in the same amount of time. That is, transactions per minute (tpm-C) went up. There was no increase in the one case of the database being CPU bound. No more transactions could be generated.

Other improvements were observed, including reduction of log switching times and faster checkpoints. They are described in more detail in the “Conclusion” section.

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**Note** – Do not compare the results presented in this paper with TPC-C numbers. It is only a comparison to be used to compare cached redo logs vs. non cached redo logs.

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## RAID 5 – No Cache

Running to the RAID 5 devices without cache delivered a tpm-C of 1676. The disks, logs, and tablespaces were overused.

CPU state: Underused.  
Network state: OK  
Disk state: Significantly Overused.

CPU statistics:

User	System	Idle
12.49%	11.22%	76.29%

Affected disks:

Disk	util%	xfer/s	rds/s	wrts/s	rdb/xfr	wrb/xfr	wtqlen	svqlen	srv-ms
ssd14	92.0	167.3	100.2	67.1	2048	3361	0.00	7.32	43.7
ssd17	92.9	170.0	109.3	60.7	2048	2397	0.00	7.12	41.9
ssd19	91.6	160.2	89.6	70.6	2048	3899	0.00	6.46	40.3
ssd21	91.8	168.7	97.8	70.9	2048	3480	0.00	6.99	41.5
ssd3	91.6	168.3	100.6	67.6	2048	3773	0.00	7.09	42.1
ssd4	90.2	164.5	99.1	65.4	2048	3163	0.00	6.40	38.9
ssd5	92.9	167.1	102.3	64.9	2048	3275	0.00	7.52	45.0
ssd10	94.4	170.3	102.1	68.2	2048	3749	0.00	8.50	49.9
ssd12	90.3	150.6	86.2	64.3	2048	4790	0.00	6.46	42.9

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## RAID 5 – With Cache

Caching the redo logs and rollback table increased the tpm-C number to 1827; an increase of 5%. Analysis of the results showed that in both cases the limiting factor was access to the database tables in the RAID 5 volume. We were I/O bound. Caching the logs and rollback segments reduced the load on the A5200, thus allowing more reads and updates to the database tables.

CPU state: Significantly Underused.  
Network state: OK  
Disk state: Significantly Overused.

CPU statistics:

User	System	Idle
10.66%	8.30%	81.04%

Affected disks:

Disk	util%	xfer/s	rds/s	wrts/s	rdb/xfr	wrb/xfr	wtqlen	svqlen	srv-ms
ssd14	95.4	182.1	109.2	72.9	2048	3382	0.00	9.73	53.4
ssd17	96.6	184.9	118.4	66.5	2048	2448	0.01	9.56	51.7
ssd19	94.6	174.6	97.8	76.8	2048	4004	0.00	8.57	49.1
ssd21	95.3	182.6	105.8	76.8	2048	3532	0.00	9.08	49.8
ssd3	95.6	183.3	109.4	73.9	2048	3751	0.00	9.37	51.1
ssd4	94.1	179.3	108.0	71.4	2048	3154	0.00	8.43	47.0
ssd5	96.1	180.3	110.4	69.8	2048	3335	0.00	10.05	55.8
ssd10	97.4	183.5	110.5	73.0	2048	3831	0.01	11.36	62.0
ssd12	94.8	166.5	96.4	70.0	2048	4596	0.00	9.43	56.7

The caching of the logs and rollback segments enable the A5200 array to work more efficiently. Instead of the physical spindles doing a lot of small I/Os, the logs were destaged in less frequent larger I/Os. Thus, a few more I/Os were done to the data tables. See “Report 1” for the complete results.

## RAID 1 – No Cache

Running to the RAID 0+1 devices without cache delivered a tpm-C of 2824.

CPU state: Significantly Underused.  
Network state: OK  
Disk state: Significantly Overused.

CPU statistics:

User	System	Idle
14.69%	4.10%	81.21%

Affected disks:

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Disk	util%	xfer/s	rds/s	wrts/s	rdb/xfr	wrb/xfr	wtqlen	svqlen	srv-ms
ssd30	66.6	98.1	50.2	47.9	2048	2048	0.00	1.92	19.6
ssd31	69.5	98.0	50.1	47.9	2048	2048	0.00	2.12	21.6
ssd32	68.2	104.0	52.9	51.1	2048	2048	0.00	2.03	19.5
ssd33	70.5	103.7	52.9	50.8	2048	2048	0.00	2.21	21.3
ssd36	62.6	89.4	46.4	43.1	2048	2048	0.00	1.70	19.0
ssd37	70.3	104.3	53.3	51.1	2048	2048	0.00	2.19	20.9
ssd39	85.7	128.6	63.2	65.4	2048	2048	0.00	3.76	29.3
ssd25	70.6	102.5	52.3	50.2	2048	2048	0.00	2.22	21.6
ssd28	63.0	89.7	46.6	43.1	2048	2048	0.00	1.72	19.2
ssd29	83.1	129.7	64.3	65.4	2048	2048	0.00	3.38	26.1
ssd42	68.4	103.3	52.5	50.8	2048	2048	0.00	2.10	20.4
ssd43	70.0	102.9	52.7	50.2	2048	2048	0.00	2.13	20.7

## RAID 1 – With Cache

Caching the redo logs and rollback table increased the tpm-C number to 3031; an increase of almost 8%.

CPU state: Underused.

Network state: OK

Disk state: Significantly Overused.

CPU statistics:

User	System	Idle
15.75%	4.95%	79.30%

Affected disks:

Disk	util%	xfer/s	rds/s	wrts/s	rdb/xfr	wrb/xfr	wtqlen	svqlen	srv-ms
ssd30	68.8	101.6	47.0	54.6	2048	2048	0.00	2.23	21.9
ssd31	72.6	102.3	47.7	54.6	2048	2048	0.00	2.53	24.7
ssd32	69.5	106.1	50.1	56.0	2048	2048	0.00	2.27	21.4
ssd33	71.9	105.8	49.4	56.4	2048	2048	0.00	2.46	23.2
ssd36	64.0	91.4	43.1	48.3	2048	2048	0.00	1.92	21.0
ssd37	71.1	105.5	49.5	56.0	2048	2048	0.00	2.43	23.1
ssd39	87.8	131.5	60.5	71.0	2048	2048	0.00	4.23	32.2
ssd25	72.3	104.2	48.9	55.3	2048	2048	0.00	2.48	23.8
ssd28	65.1	91.5	43.3	48.3	2048	2048	0.00	1.98	21.6
ssd29	83.9	131.2	60.2	71.0	2048	2048	0.00	3.68	28.1
ssd42	70.2	105.7	49.3	56.4	2048	2048	0.00	2.33	22.1
ssd43	71.1	103.8	48.5	55.3	2048	2048	0.00	2.39	23.0



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Analysis of the results indicated that in both cases the limiting factor was access to the database tables in the RAID 0+1 volume. We were I/O bound. Caching the logs and rollback segments reduced the load on the A5200, thus allowing more reads and updates to the database tables. See "Report 2" for the complete results.

## RAID 1 – No Cache, Out of CPU Bandwidth

Reducing the I/O load on the array was done by limiting the database size under test, forcing more of the reads to be cached on the server and mostly writes to the array. A run in this environment showed disk usage was reduced significantly. The logs disks were busy; more than 60%.

CPU state: Overused.

Network state: OK

Disk state: Significantly Overused.

CPU statistics:

User	System	Idle
89.64%	7.45%	2.91%

Affected disks:

Disk	util%	xfer/s	rds/s	wrts/s	rdb/xfr	wrb/xfr	wtqlen	svqlen	srv-ms
ssd24	60.3	108.8	0.0	108.8	512	29121	0.00	0.60	5.5
ssd41	64.7	108.8	0.0	108.8	0	29121	0.00	0.65	6.0

## RAID 1 – With Cache, Out of CPU Bandwidth

Caching of the log disk reduced disk usage to less than 20%.

CPU state: Significantly Overused.

Network state: OK

Disk state: OK

CPU statistics:

User	System	Idle
88.81%	9.44%	1.75%

The logs were working more efficiently. However, the tpm-C did not increase. Analysis of the results showed that the database was out of the CPU. The CPUs were less than 2% idle and could not generate more transactions. See "Report 3" for the complete results of these runs.

## RAID 1 – No Cache, Busy Logs

Reducing the load on the CPU meant scaling back the transactions. This was done by decreasing the number of users making the logs the problem. With the logs not cached, a tpm-C of 8405 was obtained.

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CPU state: OK  
Network state: OK  
Disk state: Significantly Overused.

Affected disks:

Disk	util%	xfer/s	rds/s	wrts/s	rdb/xfr	wrb/xfr	wtqlen	svqlen	srv-ms
ssd24	97.3	181.5	129.5	52.0	5431	45366	0.00	1.91	10.5
ssd41	98.0	165.6	113.6	52.0	5971	45366	0.00	1.94	11.7

In the above case, as in previous cases, the log was mirrored. The two busy disks are the primary and mirror log disks.

## **RAID 1 – With Cache, Busy Logs**

Caching of the log volumes improved tpm-C to 9761; an increase of more than 16%.

CPU state: OK  
Network state: OK  
Disk state: OK

The log disks were no longer busy. See “Report 4” for the complete results of these runs.

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## Implementation

Determine where the bottlenecks are. The redo logs, rollback segments, or any volume can be dynamically inserted into or removed from the Fast Write Cache.

Use the `fwcadm cache -s` command to monitor cache activity. Refer to the `fwcadm(1FWC)` man page.

### ▼ Adding Volumes Into Fast Write Cache

1. **Edit the file** `/etc/opt/SUNWspv/sv.cf`, **adding the volumes you want cached and the keyword** `cache`. **For example:**

```
/dev/vx/rdisk/rootdg/log1 cache
/dev/vx/rdisk/rootdg/log2 cache
/dev/vx/rdisk/rootdg/roll1 cache
/dev/vx/rdisk/rootdg/roll2 cache
```

2. **Type the following command as root:**

```
# fwcadm volume -r
```

The volumes are now in the Fast Write Cache.

### ▼ Removing Volumes From Fast Write Cache

1. **Edit the file** `/etc/opt/SUNWspv/sv.cf`, **removing the appropriate volumes.**
2. **Type the following command as root:**

```
# fwcadm volume -r
```

## Conclusion

Caching of the redo logs and rollback segments can increase database throughput without any changes. However, the improvement depends on the current limiting factor. When the limiting factor is the logs, the caching of them increased database throughput by more than 16%. When the logs were not the limiting

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factor, but were in the same array as other database tables, making the logs operate more efficiently achieved a 5% increase. When the IO was not the limiting factor, speeding up the logs had no effect. This is the case where we were already out of CPU cycles. This is documented in "Report 3."

Caching of the redo logs also reduces log switch times and checkpoints. Log switches occurred at memory speeds, instead of disk speeds.

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## Reports

The following are the complete reports of the runs described early in this document.

### Report 1

#### RAID 5 TPCCS Report No Cache

##### Test Data

```
Ramp-up      : 100
Ramp-down    : 60
Run-time     : 200
Trigger-time : 25
Database scale: 50
Users       : 30
Slave machines: saratoga
Think times  : 0 0 0 0 0
Term delays  : 100 100 110 120 230
Tx. mix     : 4 4 4 43 45
Count of servers : 12 8 2 8 28
```

MQTh (Maximum Qualified Throughput): 1748.00 tpms

##### TRANSACTION MIX

Total number of transactions = 11820

TYPE	TX. COUNT	MIX	REQD. MIX.
----	-----	---	-----
New-Order:	05244	44.37%	-

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Payment: 05040 42.64% 43  
 Order-Status: 00508 4.30% 4  
 Delivery: 00510 4.31% 4  
 Stock-level: 00518 4.38% 4  
 TPC-C Requirement: Passed

RESPONSE TIMES	AVG.	MAX.	90TH	REQD. 90TH
New-Order	0.607	2.630	1.000	5
Payment	0.335	1.345	0.800	5
Order-Status	0.399	1.431	0.800	5
Delivery(interactive)	0.106	0.680	0.240	5
Delivery(deferred)	0.858	4.000	3.000	80
Stock-level	1.652	5.952	4.000	20
TPC-C Requirement for 90th percentile: Passed				
TPC-C Requirement for Avg. response : Passed				

THINK TIMES	AVG.	MIN.	MAX.	REQD. AVG.
New-Order	0.000	0.000	0.000	12
Payment	0.000	0.000	0.000	12
Order-Status	0.000	0.000	0.000	10
Delivery	0.000	0.000	0.000	5
Stock-level	0.000	0.000	0.000	5

MISC. TPC-C REQUIREMENTS

Average items per order	10.020	Passed
Remote order-lines	1.043	Passed
New-orders rolled back	1.144	Passed
Remote payments	14.821	Passed
Payments through C_LAST	59.821	Passed
Order-Status thru C_LAST	60.039	Passed
Delivery wih no New-order	0.000	Passed

LITTLE's LAW VERIFICATION

Number of users = 30  
 Sum of Avg. RT \* TPS for all Tx. Types = 29.908550

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## RAID 5 TPCCS Report Cache

### Test Data

Ramp-up : 100  
Ramp-down : 60  
Run-time : 200  
Trigger-time : 25  
Database scale: 50  
Users : 30  
Slave machines: saratoga  
Think times : 0 0 0 0 0  
Term delays : 100 100 110 120 230  
Tx. mix : 4 4 4 43 45  
Count of servers : 12 8 2 8 28

MQTh (Maximum Qualified Throughput): 1827.33 tpmS

### TRANSACTION MIX

Total number of transactions = 12474

TYPE	TX. COUNT	MIX	REQD. MIX.
----	-----	---	-----
New-Order:	05482	43.95%	-
Payment:	05355	42.93%	43
Order-Status:	00532	4.26%	4
Delivery:	00560	4.49%	4
Stock-level:	00545	4.37%	4

TPC-C Requirement: Passed

RESPONSE TIMES	AVG.	MAX.	90TH	REQD. 90TH
New-Order	0.585	2.363	1.000	5
Payment	0.219	1.533	0.600	5
Order-Status	0.520	1.865	1.000	5
Delivery(interactive)	0.100	0.666	0.230	5
Delivery(deferred)	0.973	5.000	3.000	80
Stock-level	2.269	8.615	5.000	20

TPC-C Requirement for 90th percentile: Passed  
TPC-C Requirement for Avg. response : Passed

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THINK TIMES	AVG.	MIN.	MAX.	REQD. AVG.
New-Order	0.000	0.000	0.000	12
Payment	0.000	0.000	0.000	12
Order-Status	0.000	0.000	0.000	10
Delivery	0.000	0.000	0.000	5
Stock-level	0.000	0.000	0.000	5

MISC. TPC-C REQUIREMENTS

Average items per order	9.960	Passed
Remote order-lines	0.932	Passed
New-orders rolled back	0.985	Passed
Remote payments	15.761	Passed
Payments through C_LAST	60.448	Passed
Order-Status thru C_LAST	57.519	Passed
Delivery wih no New-order	0.000	Passed

LITTLE's LAW VERIFICATION

Number of users = 30  
Sum of Avg. RT \* TPS for all Tx. Types = 29.752840

SAMPLE 14                   \*\*\*\*\*       Storage Cache       \*\*\*\*\*                   20:26:16

cd	cached_partition	disk_io		cache		write_blocks		
		reads	writes	reads	writes	dirty	todisk	failed
0	.../raid5/roll3	0	164	0	140	1	51	0
1	...k/raid5/log1	0	595	0	570	2	2	0
2	...k/raid5/log2	0	0	0	0	0	0	0

-----  
Kbytes/s total:       0    759       0    710

accesses/s	read/s	write/s	%readh	%writeh
144.12	0.00	144.12	0.0	100.0
	( 0.00 )	( 0.00 )		

\$

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## Report 2

### RAID 1 TPCCS Report - 1 No cache

#### Test Data

Ramp-up : 75  
Ramp-down : 60  
Run-time : 200  
Trigger-time : 25  
Database scale: 50  
Users : 30  
Slave machines: saratoga  
Think times : 0 0 0 0 0  
Term delays : 100 100 110 120 230  
Tx. mix : 4 4 4 43 45  
Count of servers : 12 8 2 8 28

MQTh (Maximum Qualified Throughput): 2824.00 tpms

#### TRANSACTION MIX

Total number of transactions = 19323

\$ cat summary

TPCCS Report RAID 1 no cache

#### Test Data

Ramp-up : 75  
Ramp-down : 60  
Run-time : 200  
Trigger-time : 25  
Database scale: 50  
Users : 30  
Slave machines: saratoga  
Think times : 0 0 0 0 0  
Term delays : 100 100 110 120 230  
Tx. mix : 4 4 4 43 45  
Count of servers : 12 8 2 8 28



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MQTh (Maximum Qualified Throughput): 2824.00 tpmS

TRANSACTION MIX

Total number of transactions = 19323

TYPE	TX. COUNT	MIX	REQD. MIX.
-----	-----	---	-----
New-Order:	08472	43.84%	-
Payment:	08346	43.19%	43
Order-Status:	00836	4.33%	4
Delivery:	00847	4.38%	4
Stock-level:	00822	4.25%	4

TPC-C Requirement: Passed

RESPONSE TIMES	AVG.	MAX.	90TH	REQD. 90TH
New-Order	0.399	2.179	0.800	5
Payment	0.156	1.236	0.400	5
Order-Status	0.227	0.808	0.400	5
Delivery(interactive)	0.099	0.662	0.230	5
Delivery(deferred)	0.341	2.000	2.000	80
Stock-level	1.251	5.397	3.000	20

TPC-C Requirement for 90th percentile: Passed  
TPC-C Requirement for Avg. response : Passed

THINK TIMES	AVG.	MIN.	MAX.	REQD. AVG.
New-Order	0.000	0.000	0.000	12
Payment	0.000	0.000	0.000	12
Order-Status	0.000	0.000	0.000	10
Delivery	0.000	0.000	0.000	5
Stock-level	0.000	0.000	0.000	5

MISC. TPC-C REQUIREMENTS

Average items per order	10.053	Passed
Remote order-lines	0.935	Passed
New-orders rolled back	0.944	Passed
Remote payments	14.630	Passed
Payments through C_LAST	60.388	Passed

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Order-Status thru C_LAST	62.201	Passed
Delivery wih no New-order	0.000	Passed

LITTLE's LAW VERIFICATION

Number of users = 30

Sum of Avg. RT \* TPS for all Tx. Types = 29.923990

/s	w/s	kr/s	kw/s	wait	actv	wsvc_t	asvc_t	%w	%b	device
0.0	0.4	0.0	2.1	0.0	0.0	0.0	12.2	0	0	c0t1d0
0.0	0.6	0.0	4.8	0.0	0.0	0.0	18.1	0	1	c0t2d0
0.0	1.2	0.0	7.7	0.0	0.0	0.0	14.9	0	1	c0t3d0
0.0	74.0	0.0	148.0	0.8	2.9	10.6	39.7	3	28	c2t23d0
0.0	75.7	0.0	639.1	0.0	0.4	0.0	4.9	0	37	c2t22d0
62.3	19.8	124.6	39.7	0.0	1.3	0.0	15.4	0	55	c2t18d0
61.5	13.7	123.1	27.4	0.0	1.1	0.0	14.1	0	51	c2t16d0
58.3	12.0	116.7	24.0	0.0	0.9	0.0	12.4	0	49	c2t2d0
61.9	17.9	123.8	35.9	0.0	1.3	0.0	15.9	0	55	c2t19d0
74.1	24.0	148.3	48.0	0.0	1.7	0.0	17.4	0	64	c2t9d0
64.0	17.4	128.1	34.9	0.0	1.2	0.0	15.1	0	54	c2t7d0
62.7	17.5	125.4	35.0	0.0	1.3	0.0	16.8	0	56	c2t20d0
65.0	18.0	130.1	36.0	0.0	1.2	0.0	14.3	0	56	c2t4d0
64.5	20.8	129.1	41.7	0.0	1.4	0.0	16.8	0	57	c2t8d0
60.0	13.7	120.1	27.4	0.0	1.1	0.0	14.3	0	50	c2t3d0
0.0	74.0	0.0	148.1	0.7	2.9	9.4	39.3	3	28	c2t24d0
63.5	17.9	127.1	35.9	0.0	1.3	0.0	15.6	0	56	c2t6d0
68.6	18.0	137.2	36.0	0.0	1.3	0.0	14.9	0	58	c2t17d0
58.6	12.0	117.2	24.0	0.0	0.8	0.0	11.5	0	48	c2t10d0
72.9	24.0	145.8	48.0	0.0	1.8	0.0	19.0	0	65	c2t1d0
0.0	75.7	0.0	639.1	0.0	0.3	0.0	4.5	0	34	c2t21d0
62.3	20.9	124.7	41.8	0.0	1.4	0.0	16.8	0	55	c2t0d0
69.8	19.8	139.6	39.7	0.0	1.5	0.0	16.3	0	60	c2t5d0

---

## RAID 1 TPCCS Report Cache

### Test Data

Ramp-up : 75  
Ramp-down : 60  
Run-time : 200  
Trigger-time : 25  
Database scale: 50  
Users : 30  
Slave machines: saratoga  
Think times : 0 0 0 0 0  
Term delays : 100 100 110 120 230  
Tx. mix : 4 4 4 43 45  
Count of servers : 12 8 2 8 28

MQTh (Maximum Qualified Throughput): 3031.33 tpmS

### TRANSACTION MIX

Total number of transactions = 20649

TYPE	TX. COUNT	MIX	REQD. MIX.
----	-----	---	-----
New-Order:	09094	44.04%	-
Payment:	08877	42.99%	43
Order-Status:	00900	4.36%	4
Delivery:	00894	4.33%	4
Stock-level:	00884	4.28%	4

TPC-C Requirement: Passed

RESPONSE TIMES	AVG.	MAX.	90TH	REQD. 90TH
New-Order	0.380	2.095	0.800	5
Payment	0.151	1.230	0.400	5
Order-Status	0.231	0.835	0.400	5
Delivery(interactive)	0.095	0.607	0.220	5
Delivery(deferred)	0.338	2.000	2.000	80
Stock-level	1.017	4.416	2.000	20

TPC-C Requirement for 90th percentile: Passed

TPC-C Requirement for Avg. response : Passed

---

THINK TIMES	AVG.	MIN.	MAX.	REQD. AVG.
New-Order	0.000	0.000	0.000	12
Payment	0.000	0.000	0.000	12
Order-Status	0.000	0.000	0.000	10
Delivery	0.000	0.000	0.000	5
Stock-level	0.000	0.000	0.000	5

MISC. TPC-C REQUIREMENTS

Average items per order	9.999	Passed
Remote order-lines	0.944	Passed
New-orders rolled back	0.891	Passed
Remote payments	15.129	Passed
Payments through C_LAST	60.471	Passed
Order-Status thru C_LAST	59.444	Passed
Delivery wih no New-order	0.000	Passed

LITTLE's LAW VERIFICATION

Number of users = 30

Sum of Avg. RT \* TPS for all Tx. Types = 29.975800

---

## Report 3

### RAID 1 TPCCS Report NO cache Out of CPU Bandwidth

#### Test Data

Ramp-up : 200  
Ramp-down : 100  
Run-time : 300  
Trigger-time : 15  
Database scale: 10  
Users : 50  
Slave machines: saratoga  
Think times : 0 0 0 0 0  
Term delays : 100 100 110 120 230  
Tx. mix : 5 10 5 45 35  
Count of servers : 16 20 4 14 33

MQTh (Maximum Qualified Throughput): 5644.20 tpms

#### TRANSACTION MIX

Total number of transactions = 82231

TYPE	TX. COUNT	MIX	REQD. MIX.
----	-----	---	-----
New-Order:	28221	34.32%	-
Payment:	37199	45.24%	43
Order-Status:	04298	5.23%	4
Delivery:	08240	10.02%	4
Stock-level:	04273	5.20%	4

TPC-C Requirement: Passed

RESPONSE TIMES	AVG.	MAX.	90TH	REQD. 90TH
New-Order	0.275	2.355	0.600	5
Payment	0.142	1.230	0.400	5
Order-Status	0.134	1.104	0.400	5
Delivery(interactive)	0.100	0.809	0.240	5

---

Delivery(deferred)	0.227	5.000	2.000	80
Stock-level	0.124	0.856	1.000	20

TPC-C Requirement for 90th percentile: Passed  
TPC-C Requirement for Avg. response : Passed

THINK TIMES	AVG.	MIN.	MAX.	REQD. AVG.
New-Order	0.000	0.000	0.000	12
Payment	0.000	0.000	0.000	12
Order-Status	0.000	0.000	0.000	10
Delivery	0.000	0.000	0.000	5
Stock-level	0.000	0.000	0.000	5

MISC. TPC-C REQUIREMENTS

Average items per order	9.993	Passed
Remote order-lines	0.980	Passed
New-orders rolled back	0.992	Passed
Remote payments	14.710	Passed
Payments through C_LAST	60.195	Passed
Order-Status thru C_LAST	59.121	Passed
Delivery wih no New-order	0.000	Passed

LITTLE's LAW VERIFICATION

Number of users = 50  
Sum of Avg. RT \* TPS for all Tx. Types = 49.930647

## RAID 1 TPCCS Report Cache Out of CPU Bandwidth

Test Data

Ramp-up : 200  
Ramp-down : 100  
Run-time : 300  
Trigger-time : 15  
Database scale: 10  
Users : 50  
Slave machines: saratoga

---

Think times : 0 0 0 0 0  
Term delays : 100 100 110 120 230  
Tx. mix : 5 10 5 45 35  
Count of servers : 16 20 4 14 33

MQTh (Maximum Qualified Throughput): 6060.40 tpms

TRANSACTION MIX

Total number of transactions = 88193

TYPE	TX. COUNT	MIX	REQD. MIX.
----	-----	---	-----
New-Order:	30302	34.36%	-
Payment:	39878	45.22%	43
Order-Status:	04621	5.24%	4
Delivery:	08809	9.99%	4
Stock-level:	04583	5.20%	4

TPC-C Requirement: Passed

RESPONSE TIMES	AVG.	MAX.	90TH	REQD. 90TH
New-Order	0.259	2.386	0.600	5
Payment	0.129	1.206	0.400	5
Order-Status	0.124	0.799	0.400	5
Delivery(interactive)	0.100	0.904	0.240	5
Delivery(deferred)	0.042	1.000	1.000	80
Stock-level	0.122	0.841	1.000	20

TPC-C Requirement for 90th percentile: Passed  
TPC-C Requirement for Avg. response : Passed

THINK TIMES	AVG.	MIN.	MAX.	REQD. AVG.
New-Order	0.000	0.000	0.000	12
Payment	0.000	0.000	0.000	12
Order-Status	0.000	0.000	0.000	10
Delivery	0.000	0.000	0.000	5
Stock-level	0.000	0.000	0.000	5

MISC. TPC-C REQUIREMENTS

---

Average items per order	10.010	Passed
Remote order-lines	0.997	Passed
New-orders rolled back	0.977	Passed
Remote payments	14.803	Passed
Payments through C_LAST	59.943	Passed
Order-Status thru C_LAST	60.398	Passed
Delivery wih no New-order	0.000	Passed

LITTLE's LAW VERIFICATION

Number of users = 50

Sum of Avg. RT \* TPS for all Tx. Types = 49.995730



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## Report 4

### RAID 1 TPCCS Report NO Cache. Busy Logs.

#### Test Data

Ramp-up : 250  
Ramp-down : 100  
Run-time : 300  
Trigger-time : 15  
Database scale: 10  
Users : 90  
Slave machines: saratoga  
Think times : 0 0 0 0 0  
Term delays : 100 100 110 120 230  
Tx. mix : 5 10 5 45 35  
Count of servers : 16 20 4 14 33

MQTh (Maximum Qualified Throughput): 8405.60 tpms

#### TRANSACTION MIX

Total number of transactions = 122089

TYPE	TX. COUNT	MIX	REQD. MIX.
----	-----	---	-----
New-Order:	42028	34.42%	-
Payment:	55110	45.14%	43
Order-Status:	06366	5.21%	4
Delivery:	12200	9.99%	4
Stock-level:	06385	5.23%	4

TPC-C Requirement: Passed

RESPONSE TIMES	AVG.	MAX.	90TH	REQD. 90TH
New-Order	0.301	2.409	0.800	5
Payment	0.207	1.447	0.600	5
Order-Status	0.133	1.121	0.400	5
Delivery(interactive)	0.099	1.000	0.230	5
Delivery(deferred)	0.096	1.000	1.000	80
Stock-level	0.126	0.996	1.000	20

---

TPC-C Requirement for 90th percentile: Passed  
TPC-C Requirement for Avg. response : Passed

THINK TIMES	AVG.	MIN.	MAX.	REQD. AVG.
New-Order	0.000	0.000	0.000	12
Payment	0.000	0.000	0.000	12
Order-Status	0.000	0.000	0.000	10
Delivery	0.000	0.000	0.000	5
Stock-level	0.000	0.000	0.000	5

MISC. TPC-C REQUIREMENTS

Average items per order	9.975	Passed
Remote order-lines	1.002	Passed
New-orders rolled back	1.009	Passed
Remote payments	15.139	Passed
Payments through C_LAST	60.054	Passed
Order-Status thru C_LAST	60.289	Passed
Delivery wih no New-order	0.000	Passed

LITTLE's LAW VERIFICATION

Number of users = 90  
Sum of Avg. RT \* TPS for all Tx. Types = 89.735247

## RAID 1 TPCCS Report Cache Busy Log

Test Data

Ramp-up : 250  
Ramp-down : 100  
Run-time : 300  
Trigger-time : 15  
Database scale: 10  
Users : 90  
Slave machines: saratoga  
Think times : 0 0 0 0 0  
Term delays : 100 100 110 120 230  
Tx. mix : 5 10 5 45 35  
Count of servers : 16 20 4 14 33



---

MQTh (Maximum Qualified Throughput): 9761.20 tpmS

TRANSACTION MIX

Total number of transactions = 142138

TYPE	TX. COUNT	MIX	REQD. MIX.
----	-----	---	-----
New-Order:	48806	34.34%	-
Payment:	64364	45.28%	43
Order-Status:	07388	5.20%	4
Delivery:	14150	9.96%	4
Stock-level:	07430	5.23%	4

TPC-C Requirement: Passed

RESPONSE TIMES	AVG.	MAX.	90TH	REQD. 90TH
New-Order	0.285	5.324	0.600	5
Payment	0.145	17.521	0.400	5
Order-Status	0.143	1.130	0.400	5
Delivery(interactive)	0.102	8.747	0.240	5
Delivery(deferred)	0.090	14.000	1.000	80
Stock-level	0.132	0.963	1.000	20

TPC-C Requirement for 90th percentile: Passed  
TPC-C Requirement for Avg. response : Passed

THINK TIMES	AVG.	MIN.	MAX.	REQD. AVG.
New-Order	0.000	0.000	0.000	12
Payment	0.000	0.000	0.000	12
Order-Status	0.000	0.000	0.000	10
Delivery	0.000	0.000	0.000	5
Stock-level	0.000	0.000	0.000	5

MISC. TPC-C REQUIREMENTS

Average items per order	10.003	Passed
Remote order-lines	0.979	Passed
New-orders rolld back	0.992	Passed
Remote payments	15.398	Passed

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Payments through C_LAST	60.071	Passed
Order-Status thru C_LAST	59.854	Passed
Delivery wih no New-order	0.000	Passed

LITTLE's LAW VERIFICATION

Number of users = 90

Sum of Avg. RT \* TPS for all Tx. Types = 89.067080

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