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OS-9® Device Descriptor and Configuration Module Reference

Version 4.7



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Low-Level System Configuration Module (cnfgdata)



This chapter includes the following topics:

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[cnfgdata Module Field Configuration Options](#)

[Low-Level Configuration Module Field Reference](#)

[Module Header Fields](#)

[Console Device Fields](#)

[Communication Device Fields](#)

[Debugger Fields](#)

[Low-Level Protocol Manager Fields](#)

[Interface Data Fields](#)

[Configuration Boot Data Fields](#)

[Boot Data Fields](#)

[Notification Services Field](#)

Overview

The `cnfgdata` module contains configuration data used by the low-level system modules. The following subsystems are configured in the `cnfgdata` module:

- Low-level system console
- Low-level auxiliary communication
- Debugger
- Low-level protocol manager and interface data
- Booters and boot services
- Notification services

The next section in this chapter provides a detailed example of the configuration options you can use to change configuration values for this module.

The rest of this chapter provides a detailed list of all available `cnfgdata` module fields, including a field description and available values.

`cnfgdata` Module Field Configuration Options

There are two methods you can use to change a `cnfgdata` module configuration field:

1. Use the `EditMod` utility to directly modify existing `cnfgdata` modules either as a stand-alone module or as part of a merged module group (such as a boot image).
2. Modify the description file for the `cnfgdata` module and rebuild it using the makefile provided.

Direct Modification Advantages

The direct modification method has the following advantages:

Fast No source configuration file rebuilds are necessary.

Temporary The original module or merged-module group configuration can be easily restored via the appropriate rebuild.

Contained Changes are limited to the individual boot image modified (merged-module option).

Description File/Rebuild Advantages

The advantage of the description file/rebuild method is the changes are permanent and reproducible. Modifications apply to all subsequent module rebuilds and to all merged-module groups built containing the updated module.

Both methods are documented in this section. These procedures are used with the field descriptions starting with the [Module Header Fields](#). For direct modification, use the `EditMod` LABELS data to navigate the `EditMod` menus. The DESCRIPTION FILE MACRO data identifies the macro you need to define/modify in the configuration sources to rebuild the `cnfgdata` module.

Direct Modification

Use the `Editmod` utility and the following procedures to directly modify fields in the existing `cnfgdata` module. The module can stand-alone or it can be part of a merged-module group. A boot image, for example, contains multiple modules. Both situations are covered in this section. The field references later in this chapter contain a description of each configurable field, its supported values, and the sequence of menu options required by `EditMod` to modify that field.



Refer to the ***Utilities Reference*** for a full description of `EditMod`'s capabilities.

Figure 1-1. Directory Location for Modifying the `cnfgdata` Module as a Stand-alone Module

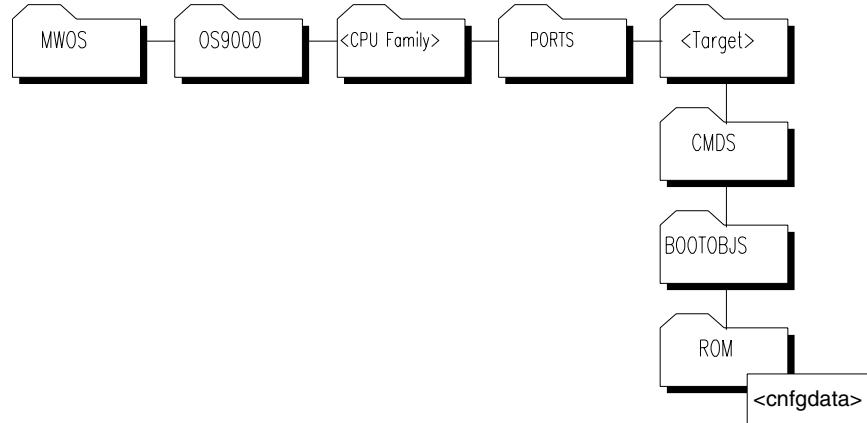
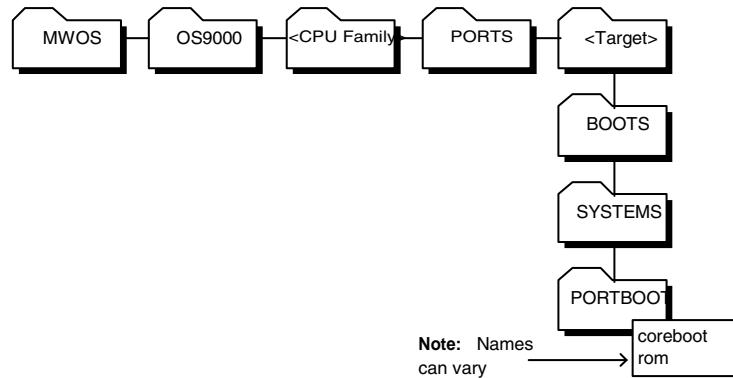


Figure 1-2. Directory Location for Modifying the `cnfgdata` Module as Part of a Boot Image



Refer to your board guide for information about how to modify the module lists and remake the boot images, and for specific boot image names.

Direct Modification Procedures

To modify the stand-alone module, complete the following steps:

1. Change to the CMDS/BOOTOBJS/ROM directory (see [Figure 1-1](#)).
2. Use `EditMod` to edit the module:

```
$EditMod -e -dc_all cnfgdata
```

To modify the module as part of a merged module group, complete the following steps:

1. Change to the BOOTS/SYSTEMS/PORTBOOT directory (see [Figure 1-2](#)).
2. Use EditMod to edit the module:

```
$EditMod -e -dc_all cnfgdata -f=<boot image name>
```
3. Use the menu selections provided in the `EditMod` LABELS section of the field reference later in this chapter to locate the fields you want to edit.
4. Select a new value for the field from the AVAILABLE VALUES section of the field reference. Enter that value at the `EditMod` prompt to modify the field.
5. If you want to make additional modifications, use the `p` command (previous) to step backward through the `EditMod` menus. Repeat Steps 3 and 4 until you have made all desired modifications to the `cnfgdata` module.
6. Select the `w` command (write) to save the changes.
7. Select the `q` command (quit) to exit `EditMod`.



Unless you modified the `cnfgdata` module in your boot image, you should rebuild your boot image to include the new `cnfgdata` module.

Example EditMod Session

This example modifies `cnfgdata` as part of the boot image `rom`.

```
$ EditMod -e -dc_all cnfgdata -f=rom
```

1. Module header
2. Configuration data

```
$Which? [?/1-2/p/t/a/w/q] 2
```

1. Console port data structure
2. Communication port data structure
3. Debugger data structure
4. Low level protocol manager data structure
5. Boot services data structure
6. Notification services data structure

```
$Which? [?/1-6/p/t/a/w/q]
```

```
.  
. (desired modifications)
```

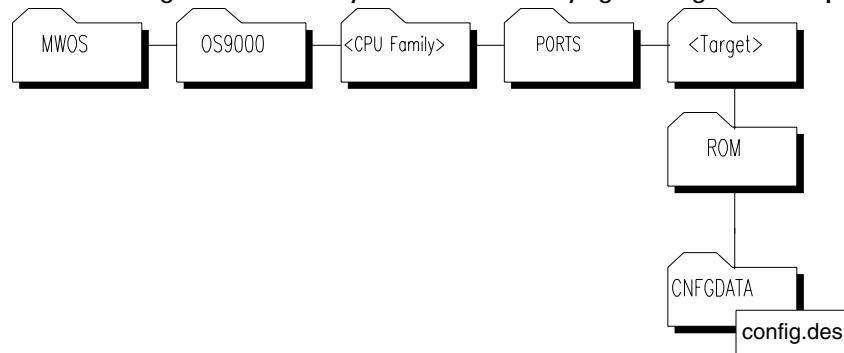
```
.  
Which? [?/1-19/p/t/a/w/q] w
```

```
Which? [?/1-19/p/t/a/w/q] q
```

Description File Modification

You can use these procedures to modify the cnfgdata description file and rebuild the cnfgdata modules for your port directory. The DESCRIPTION FILE MACROS section of the field reference specifies the name of the macro you modify/define in the description file to configure the field. The value used in the define is chosen from the AVAILABLE VALUES specified for the field.

Figure 1-3. Directory Location for Modifying the cnfgdata Description Files



Description File Modification Procedures

1. Change to the ROM/CNFGDATA directory (see [Figure 1-3](#)).
 2. Edit the file config.des and read the included comments for more information on using the specific description file provided in your software distribution. The config.des file contains a list of macro names which can be defined to override the global default values for the configuration fields.
 3. Refer to the DESCRIPTION FILE MACRO section in the field reference later in this chapter to determine the macro name you define to configure the target field.
 4. Read the comments in config.des to determine where to place the define for this macro.
 5. Select the value you want to use to configure the field. See the AVAILABLE VALUES section of the field reference data for values or macros that can be used for the definition. Define the macro by entering a definition in the appropriate description files as follows:
- ```
#define <macro> <value>
```
6. Save the changes and rebuild the module by entering the following command from the ROM/CNFGDATA directory:  
os9make
  7. Rebuild your boot image to include the new cnfgdata module.

## Low-Level Configuration Module Field Reference

This section contains a list of all configurable fields in the cnfgdata module. Each field entry contains the following information:

- <Field name> - The call name for each field that can be reconfigured in the module.
- EditMod LABELS - EditMod menu selections for navigating to the proper field in an EditMod session.
- DESCRIPTION FILE MACRO - The macro name you modify/define in the description file.
- DESCRIPTION - A brief description of the field's purpose and use.
- EXAMPLE - An optional example of the description file entry showing how to change the value of this field.
- PORT GENERIC DEFAULT VALUE - The value set in the port generic description file for this field. This is the value the field is assigned when the module is built, unless the appropriate macro has been defined in the port specific description file to override this default value.
- PORT SPECIFIC OVERRIDE VALUE - The value set in the port specific description file for this field. If defined, this is the value the field is assigned when the module is built, overriding the port generic default value.
- AVAILABLE VALUES - Values to which the field can be set through EditMod or the description files. In many cases, this data is presented in a table that maps a description of the value to a numeric value appropriate for entry in EditMod, and to a pre-defined macro available for use in the description file.

The configdata module consists of a module header and six distinct sections of configuration data. Each section is used by a specific low-level sub-system. The reference data in this chapter is divided into sections based on sub-system.

## Module Header Fields

The following section contains the module header fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

**Table 1-1. Module Header Fields**

| Field    | Description File Macro |
|----------|------------------------|
| _m_group | MH_GROUP               |
| _m_user  | MH_USER                |
| mod_name | MH_NAME                |
| m_access | MH_ACCESS              |
| m_tylan  | MH_TYLAN               |

**Table 1-1. Module Header Fields (Continued)**

| Field                  | Description File Macro |
|------------------------|------------------------|
| <code>m_attrrev</code> | MH_ATTRREV             |
| <code>m_edit</code>    | MH_EDIT                |



**\_m\_group**  
**MH\_GROUP**

### EditMod Labels

1-module header

1-module owner's group number

### Description

Group ID of the module's owner. The group number allows people working in the same department or on the same project to share a common identification number.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 65535

**\_m\_user**  
**MH\_USER**

### EditMod Labels

1-module header

2-module owner's user number

### Description

User ID of the module's owner. The user number identifies a specific user.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 65535



**mod\_name**  
MH\_NAME

### EditMod Labels

1-module header

3-module name

### Description

Contains the module name string.

### Port Generic Default Value

NULL

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

**m\_access**  
MH\_ACCESS

### EditMod Labels

1-module header  
4-access permissions

### Description

Defines the permissible module access by its owner or by other users.

### Port Generic Default Value

Macro

MP\_OWNER\_READ | MP\_OWNER\_EXEC | MP\_GROUP\_READ |  
MP\_GROUP\_EXEC | MP\_WORLD\_READ | MP\_WORLD\_EXEC

EditMod

0x555

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

Module access permission values are located in the header file, `module.h`, and are listed in [Table 1-2](#).

Table 1-2. m\_access Available Values

| Description                 | Macro          | EditMod |
|-----------------------------|----------------|---------|
| Read permission by owner    | MP_OWNER_READ  | 0x0001  |
| Write permission by owner   | MP_OWNER_WRITE | 0x0002  |
| Execute permission by owner | MP_OWNER_EXEC  | 0x0004  |
| Owner permission mask       | MP_OWNER_MASK  | 0x000f  |
| Read permission by group    | MP_GROUP_READ  | 0x0010  |
| Write permission by group   | MP_GROUP_WRITE | 0x0020  |
| Execute permission by group | MP_GROUP_EXEC  | 0x0040  |
| Group permission mask       | MP_GROUP_MASK  | 0x00f0  |

**Table 1-2. m\_access Available Values (Continued)**

| Description                                 | Macro           | EditMod |
|---------------------------------------------|-----------------|---------|
| Read permission by world                    | MP_WORLD_READ   | 0x0100  |
| Write permission by world                   | MP_WORLD_WRITE  | 0x0200  |
| Execute permission by world                 | MP_WORLD_EXEC   | 0x0400  |
| World permission mask                       | MP_WORLD_MASK   | 0x0f00  |
| All permissions for owner, group, and world | MP_WORLD_ACCESS | 0x0777  |
| System permission mask                      | MP_SYSTM_MASK   | 0xf000  |

**m\_tyln**  
MH\_TYLAN

### EditMod Labels

1-module header

5-type/language

### Description

Contains the module's type (first byte) and language (second byte). The language codes indicate if the module is executable and which language the run-time system requires for execution, if any.

### Port Generic Default Value

Macro

(MT\_DATA<<8) + ML\_OBJECT

EditMod

0x401

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

Module type values and language codes are located in the header file, `module.h`, and are listed in [Table 1-3](#) and [Table 1-4](#).

**Table 1-3. m\_tyln Available Module Type Values**

| Description                               | Macro      | EditMod |
|-------------------------------------------|------------|---------|
| Not used (wildcard value in system calls) | MT_ANY     | 0x0000  |
| Program module                            | MT_PROGRAM | 0x0001  |
| Subroutine module                         | MT_SUBROUT | 0x0002  |
| Multi-module (reserved for future use)    | MT_MULTI   | 0x0003  |
| Data module                               | MT_DATA    | 0x0004  |
| Configuration data block data module      | MT_CDBDATA | 0x0005  |
| Reserved for future use                   | 0xb-0xa    | 0xb-0xa |
| User trap library                         | MT_TRAPLIB | 0x000b  |

**Table 1-3. `m_tylan` Available Module Type Values (Continued)**

| Description              | Macro      | EditMod   |
|--------------------------|------------|-----------|
| System module            | MT_SYSTEM  | 0x000c    |
| File manager module      | MT_FILEMAN | 0x000d    |
| Physical device driver   | MT_DEVDRV  | 0x000e    |
| Device descriptor module | MT_DEVDESC | 0x000f    |
| User definable           | 0x10-0xfe  | 0x10-0xfe |
| Module type mask         | MT_MASK    | 0xff00    |

**Table 1-4. `m_tylan` Available Language Code Values**

| Description                                     | Macro       | EditMod   |
|-------------------------------------------------|-------------|-----------|
| Unspecified language (wildcard in system calls) | ML_ANY      | 0x0       |
| Machine language                                | ML_OBJECT   | 0x1       |
| Basic I-code (reserved for future use)          | ML_ICODE    | 0x2       |
| Pascal P-code (reserved for future use)         | ML_PCODE    | 0x3       |
| C I-code (reserved for future use)              | ML_CCODE    | 0x4       |
| Cobol I-code (reserved for future use)          | ML_CBLCODE  | 0x5       |
| Fortran                                         | ML_FRTNCODE | 0x6       |
| Reserved for future use                         | 0x7-0xf     | 0x7-0xf   |
| User-definable                                  | 0x10-0xfe   | 0x10-0xfe |
| Module language mask                            | ML_MASK     | 0x00ff    |

**m\_attrrev**  
MH\_ATTRREV

### EditMod Labels

1-module header  
6-revision/attributes

### Description

Contains the module's attributes (first byte) and revision (second byte).

### Port Generic Default Value

Macro

MA\_REENT<<8

EditMod

0x8000

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

Module attribute and revision codes are located in the header file `module.h`, and are listed in [Table 1-5](#).



If two modules with the same name are found in the memory search or are loaded into the current module directory, only the module with the highest revision level is kept. This enables easy substitution of modules for update or correction.

**Table 1-5. m\_attrrev Available Attribute and Revision Values**

| Description                                                                                                                             | Macro                                                    | EditMod                                      |
|-----------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------|----------------------------------------------|
| The module is re-entrant (sharable by multiple tasks).                                                                                  | MA_REENT<br>(shifted left to first byte:<br>MA_REENT<<8) | 0x80 (shifted left to first byte:<br>0x8000) |
| The module is sticky. A sticky module is not removed from memory until its link count becomes -1 or memory is required for another use. | MA_GHOST<br>(shifted left to first byte:<br>MA_GHOST<<8) | 0x40 (shifted left to first byte:<br>0x4000) |

Table 1-5. [m\\_attrrev](#) Available Attribute and Revision Values

| Description                          | Macro                                                    | EditMod                                         |
|--------------------------------------|----------------------------------------------------------|-------------------------------------------------|
| The module is a system-state module. | MA_SUPER<br>(shifted left to first byte:<br>MA_SUPER<<8) | 0x20 (shifted<br>left to first byte:<br>0x2000) |
| User-definable revision number       | 0x0-0xfe                                                 | 0x0-0xfe                                        |
| Module attribute mask                | MA_MASK                                                  | 0xff00                                          |
| Module revision mask                 | MR_MASK                                                  | 0x00ff                                          |

**m\_edit**  
MH\_EDITION

### EditMod Labels

1-module header

7-edition

### Description

Indicates the software release level for maintenance. OS-9® does not use this field. Whenever a program is revised (even for a small change), increase this number. We recommend internal documentation within the source program be keyed to this system.

### Port Generic Default Value

1

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 65535

## Console Device Fields

The console device fields are in the order they appear during an interactive EditMod session. Defined fields may appear in a different order in config.des. The field values can be changed using the EditMod utility or by modifying the config.des description file. See [cnfgdata Module Field Configuration Options](#) for detailed instructions on changing these fields.

Table 1-6. Console Device Fields

| Field                         | Description File Macro |
|-------------------------------|------------------------|
| <a href="#">console_name</a>  | CONS_NAME              |
| <a href="#">cons_vector</a>   | CONS_VECTOR            |
| <a href="#">cons_priority</a> | CONS_PRIORITY          |
| <a href="#">cons_level</a>    | CONS_LEVEL             |
| <a href="#">cons_timeout</a>  | CONS_TIMEOUT           |

Table 1-6. Console Device Fields (Continued)

| Field                      | Description File Macro |
|----------------------------|------------------------|
| <code>cons_parity</code>   | CONS_PARITY            |
| <code>cons_baudrate</code> | CONS_BAUDRATE          |
| <code>cons_wordsize</code> | CONS_WORDSIZE          |
| <code>cons_stopbits</code> | CONS_STOPBITS          |
| <code>cons_flow</code>     | CONS_FLOW              |

**console\_name**  
CONS\_NAME

### EditMod Labels

2-configuration data  
1-console port data structure  
1-console port name

### Description

Contains the console device name string.

### Macro Example

```
#define CONS_NAME "iovcons"
```

### Port Generic Default Value

NULL

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).



**cons\_vector**  
CONS\_VECTOR

### EditMod Labels

2-configuration data  
1-console port data structure  
2-interrupt vector number

### Description

This is the vector number of the console device passed to the processor at interrupt time.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 4294967295

**cons\_priority**  
CONS\_PRIORITY**EditMod Labels**

2-configuration data  
1-console port data structure  
3-interrupt priority

**Description**

This is the software (polling) priority for the console device on the IRQ polling table.

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

The interrupt priority value range is 0-65534 (65535 is reserved). A non-zero priority determines the position of the device within the vector. Lower values are polled first.

Some considerations to keep in mind when selecting an interrupt priority:

- A priority of 0 indicates the device desires exclusive use of the vector.
- If the priority is 1, it is polled first and no other device can have a priority of 1 on the vector. For all other priority values, more than one device can share the same priority on a vector. In this case, first-in, first-out (FIFO) scheduling determines the order of precedence in the polling table for the devices.
- OS-9 does not allow a device to claim exclusive use of a vector if another device has already been installed on the vector. Additionally, it does not allow another device to use the vector once the vector has been claimed for exclusive use.
- This value is software dependent.

**See Also**

F\_IRQ system call entry in the ***OS-9 Technical Manual***.



**cons\_level**  
**CONS\_LEVEL**

### EditMod Labels

2-configuration data  
1-console port data structure  
4-interrupt level

### Description

This is the hardware priority of the console device interrupt. When a device interrupts the processor, the level of the interrupt is used to mask lower priority interrupts.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 4294967295. The number of supported interrupt levels is dependent on the processor being used (for example, 1-7 on 680x0 type CPUs).

### See Also

The **OS-9 Input/Output System** section of the **OS-9 Technical Manual**.

**cons\_timeout**  
CONS\_TIMEOUT

### EditMod Labels

2-configuration data  
1-console port data structure  
5-polling timeout

### Description

Polling time-out value for the console device.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 4294967295

**cons\_parity**  
CONS\_PARITY

### EditMod Labels

2-configuration data  
1-console port data structure  
6-parity

### Description

Parity mode to be used by the console device.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

The configuration modules parity values are located in the header file, rom.h, and are listed in [Table 1-7](#).

**Table 1-7. cons\_parity Available Values**

| Description  | Macro             | EditMod |
|--------------|-------------------|---------|
| No parity    | CONS_NOPARITY     | 0x00    |
| Odd parity   | CONS_ODDPARITY    | 0x01    |
| Even parity  | CONS_EVENPARITY   | 0x02    |
| Mark parity  | CONS_MARKPARITY   | 0x03    |
| Space parity | CONS_SPACEPARITY  | 0x04    |
| Parity mask  | CONS_PARITY_MASK  | 0x0F    |
| Parity shift | CONS_PARITY_SHIFT | 0       |

**cons\_baudrate**  
CONS\_BAUDRATE

### EditMod Labels

2-configuration data  
1-console port data structure  
7-baud rate

### Description

Baud rate to be used by the console device.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

The configuration modules baud rate values are located in the header file, rom.h, and are listed in [Table 1-8](#).

**Table 1-8. cons\_baudrate Available Values**

| Description              | Macro                  | EditMod |
|--------------------------|------------------------|---------|
| Hardwire baud rate       | CONS_BAUDRATE_HARDWIRE | 0x00    |
| 50 bits per second (bps) | CONS_BAUDRATE_50       | 0x01    |
| 75 bps                   | CONS_BAUDRATE_75       | 0x02    |
| 110 bps                  | CONS_BAUDRATE_110      | 0x03    |
| 134.5 bps                | CONS_BAUDRATE_134P5    | 0x04    |
| 150 bps                  | CONS_BAUDRATE_150      | 0x05    |
| 300 bps                  | CONS_BAUDRATE_300      | 0x06    |
| 600 pbs                  | CONS_BAUDRATE_600      | 0x07    |
| 1200 bps                 | CONS_BAUDRATE_1200     | 0x08    |
| 1800 bps                 | CONS_BAUDRATE_1800     | 0x09    |

Table 1-8. `cons_baudrate` Available Values (Continued)

| Description    | Macro                | EditMod |
|----------------|----------------------|---------|
| 2000 bps       | CONS_BAUDRATE_2000   | 0x0A    |
| 2400 bps       | CONS_BAUDRATE_2400   | 0x0B    |
| 3600 bps       | CONS_BAUDRATE_3600   | 0x0C    |
| 4800 bps       | CONS_BAUDRATE_4800   | 0x0D    |
| 7200 bps       | CONS_BAUDRATE_7200   | 0x0E    |
| 9600 bps       | CONS_BAUDRATE_9600   | 0x0F    |
| 19,200 bps     | CONS_BAUDRATE_19200  | 0x10    |
| 31,250 bps     | CONS_BAUDRATE_31250  | 0x11    |
| 38,400 bps     | CONS_BAUDRATE_38400  | 0x12    |
| 56,000 bps     | CONS_BAUDRATE_56000  | 0x13    |
| 57,600 bps     | CONS_BAUDRATE_57600  | 0x14    |
| 64,000 bps     | CONS_BAUDRATE_64000  | 0x15    |
| 115,200 bps    | CONS_BAUDRATE_115200 | 0x16    |
| No echo        | CONS_NOECHO          | 0x80    |
| Baud rate mask | CONS_BAUDRATE_MASK   | 0x3F    |

**cons\_wordsize**  
CONS\_WORDSIZE

### EditMod Labels

2-configuration data  
1-console port data structure  
8-character size

### Description

Bits-per-byte to be used by the console device.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

The configuration modules word size values are located in the header file, rom.h, and are listed in [Table 1-9](#).

**Table 1-9. cons\_wordsize Available Values**

| Description     | Macro            | EditMod |
|-----------------|------------------|---------|
| 8 bit word size | CONS_8BITS       | 0x00    |
| 7 bit word size | CONS_7BITS       | 0x40    |
| 6 bit word size | CONS_6BITS       | 0x80    |
| 5 bit word size | CONS_5BITS       | 0xC0    |
| Word size mask  | CONS_DBITS_MASK  | 0xC0    |
| Word size shift | CONS_DBITS_SHIFT | 6       |

**cons\_stopbits**  
CONS\_STOPBITS

### EditMod Labels

2-configuration data  
1-console port data structure  
9-stop bit

### Description

Number of stop bits to be used by the console device.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

The configuration modules stop bit values are located in the header file rom.h, and are listed in [Table 1-10](#).

**Table 1-10. cons\_stopbits Available Values**

| Description            | Macro            | EditMod |
|------------------------|------------------|---------|
| Stop bit length of 1   | CONS_1STOP       | 0x00    |
| Stop bit length of 1.5 | CONS_1P5STOP     | 0x10    |
| Stop bit length of 2   | CONS_2STOP       | 0x20    |
| Stop bit mask          | CONS_STOP_MASK   | 0x30    |
| Stop bit shift         | CONS_STOP_SHIFT  | 0x40    |
| Stop data bit shift    | CONS_DBITS_SHIFT | 0x60    |

**cons\_flow**  
CONS\_FLOW

#### EditMod Labels

2-configuration data  
1-console port data structure  
10-flow control

#### Description

Flow control mode of the console device.

#### Port Generic Default Value

0 (zero)

#### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

#### Available Values

The configuration modules flow control values are located in the header file, rom.h, and are listed in [Table 1-11](#).

**Table 1-11. cons\_flow Available Values**

| Description            | Macro         | EditMod |
|------------------------|---------------|---------|
| No handshaking         | CONS_NOSHAKE  | 0x00    |
| XOFF, any character on | CONS_SWSHAKE  | 0x01    |
| Hardware handshaking   | CONS_HWSHAKE  | 0x02    |
| Strictly XON-XOFF      | CONS_SWSTRICT | 0x03    |

## Communication Device Fields

The communication device fields are in the order they appear during an interactive EditMod session. Defined fields may appear in a different order in config.des. The fields can be changed using the EditMod utility or by modifying the description files. See [cnfgdata Module Field Configuration Options](#) for detailed instructions on changing these fields.



Table 1-12. Communication Device Fields

| Field                      | Description File Macro |
|----------------------------|------------------------|
| <code>comm_name</code>     | COMM_NAME              |
| <code>cons_vector</code>   | COMM_VECTOR            |
| <code>cons_priority</code> | COMM_PRIORITY          |
| <code>cons_level</code>    | COMM_LEVEL             |
| <code>cons_timeout</code>  | COMM_TIMEOUT           |
| <code>cons_parity</code>   | COMM_PARITY            |
| <code>cons_baudrate</code> | COMM_BAUDRATE          |
| <code>cons_wordsize</code> | COMM_WORDSIZE          |
| <code>cons_stopbits</code> | COMM_STOPBITS          |
| <code>cons_flow</code>     | COMM_FLOW              |

**comm\_name**  
COMM\_NAME

### EditMod Labels

2-configuration data  
2-communication port data structure  
1-communication port name

### Description

Contains the communication device name string.

### Port Generic Default Value

NULL

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).



**cons\_vector**  
COMM\_VECTOR

### EditMod Labels

2-configuration data  
1-console port data structure  
2-interrupt vector number

### Description

This is the vector number of the console device passed to the processor at interrupt time.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 4294967295

**cons\_priority**  
COMM\_PRIORITY

### EditMod Labels

2-configuration data  
1-console port data structure  
3-interrupt priority

### Description

This is the software (polling) priority for the console device on the IRQ polling table.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

The interrupt priority value range is 0-65534 (65535 is reserved). A non-zero priority determines the position of the device within the vector. Lower values are polled first.

Some considerations to keep in mind when selecting an interrupt priority:

- A priority of 0 indicates the device desires exclusive use of the vector.
- If the priority is 1, it is polled first and no other device can have a priority of 1 on the vector. For all other priority values, more than one device may share the same priority on a vector. In this case, first-in, first-out (FIFO) scheduling determines the order of precedence in the polling table for the devices.
- OS-9 does not allow a device to claim exclusive use of a vector if another device has already been installed on the vector. Additionally, it does not allow another device to use the vector once the vector has been claimed for exclusive use.
- This value is software dependent.

### See Also

F\_IRQ system call entry in the ***OS-9 Technical Manual***.



**cons\_level**  
COMM\_LEVEL

### EditMod Labels

2-configuration data  
1-console port data structure  
4-interrupt level

### Description

This is the hardware priority of the console device interrupt. When a device interrupts the processor, the level of the interrupt is used to mask lower priority interrupts.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 4294967295. The number of supported interrupt levels is dependent on the processor being used (for example, 1-7 on 680x0 type CPUs).

### See Also

The **OS-9 Input/Output System** section of the **OS-9 Technical Manual**.

**cons\_timeout**  
COMM\_TIMEOUT

### EditMod Labels

2-configuration data  
1-console port data structure  
5-polling timeout

### Description

Polling time-out value for the console device.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 4294967295

**cons\_parity**  
**COMM\_PARITY**
**EditMod Labels**

2-configuration data  
 1-console port data structure  
 6-parity

**Description**

Parity mode to be used by the console device.

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

The configuration modules parity values are located in the header file, rom.h, and are listed in [Table 1-13](#).

**Table 1-13. cons\_parity Available Values**

| Description  | Macro             | EditMod |
|--------------|-------------------|---------|
| No parity    | CONS_NOPARITY     | 0x00    |
| Odd parity   | CONS_ODDPARITY    | 0x01    |
| Even parity  | CONS_EVENPARITY   | 0x02    |
| Mark parity  | CONS_MARKPARITY   | 0x03    |
| Space parity | CONS_SPACEPARITY  | 0x04    |
| Parity mask  | CONS_PARITY_MASK  | 0x0F    |
| Parity shift | CONS_PARITY_SHIFT | 0       |

**cons\_baudrate**  
COMM\_BAUDRATE

### EditMod Labels

2-configuration data  
1-console port data structure  
7-baud rate

### Description

Baud rate to be used by the console device.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

The configuration modules baud rate values are located in the header file, rom.h, and are listed in [Table 1-14](#).

**Table 1-14. cons\_baudrate Available Values**

| Description              | Macro                  | EditMod |
|--------------------------|------------------------|---------|
| Hardwire baud rate       | CONS_BAUDRATE_HARDWIRE | 0x00    |
| 50 bits per second (bps) | CONS_BAUDRATE_50       | 0x01    |
| 75 bps                   | CONS_BAUDRATE_75       | 0x02    |
| 110 bps                  | CONS_BAUDRATE_110      | 0x03    |
| 134.5 bps                | CONS_BAUDRATE_134P5    | 0x04    |
| 150 bps                  | CONS_BAUDRATE_150      | 0x05    |
| 300 bps                  | CONS_BAUDRATE_300      | 0x06    |
| 600 pbs                  | CONS_BAUDRATE_600      | 0x07    |
| 1200 bps                 | CONS_BAUDRATE_1200     | 0x08    |
| 1800 bps                 | CONS_BAUDRATE_1800     | 0x09    |

**Table 1-14. cons\_baudrate Available Values (Continued)**

| Description    | Macro                | EditMod |
|----------------|----------------------|---------|
| 2000 bps       | CONS_BAUDRATE_2000   | 0x0A    |
| 2400 bps       | CONS_BAUDRATE_2400   | 0x0B    |
| 3600 bps       | CONS_BAUDRATE_3600   | 0x0C    |
| 4800 bps       | CONS_BAUDRATE_4800   | 0x0D    |
| 7200 bps       | CONS_BAUDRATE_7200   | 0x0E    |
| 9600 bps       | CONS_BAUDRATE_9600   | 0x0F    |
| 19,200 bps     | CONS_BAUDRATE_19200  | 0x10    |
| 31,250 bps     | CONS_BAUDRATE_31250  | 0x11    |
| 38,400 bps     | CONS_BAUDRATE_38400  | 0x12    |
| 56,000 bps     | CONS_BAUDRATE_56000  | 0x13    |
| 57,600 bps     | CONS_BAUDRATE_57600  | 0x14    |
| 64,000 bps     | CONS_BAUDRATE_64000  | 0x15    |
| 115,200 bps    | CONS_BAUDRATE_115200 | 0x16    |
| No echo        | CONS_NOECHO          | 0x80    |
| Baud rate mask | CONS_BAUDRATE_MASK   | 0x3F    |

**cons\_wordsize**  
COMM\_WORDSIZE

### EditMod Labels

2-configuration data  
1-console port data structure  
8-character size

### Description

Bits-per-byte to be used by the console device.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

The configuration module word size values are located in the header file, rom.h, and are listed in [Table 1-15](#).

**Table 1-15. cons\_wordsize Available Values**

| Description     | Macro            | EditMod |
|-----------------|------------------|---------|
| 8 bit word size | CONS_8BITS       | 0x00    |
| 7 bit word size | CONS_7BITS       | 0x40    |
| 6 bit word size | CONS_6BITS       | 0x80    |
| 5 bit word size | CONS_5BITS       | 0xC0    |
| Word size mask  | CONS_DBITS_MASK  | 0xC0    |
| Word size shift | CONS_DBITS_SHIFT | 6       |

**cons\_stopbits**  
COMM\_STOPBITS

### EditMod Labels

2-configuration data  
1-console port data structure  
9-stop bit

### Description

Number of stop bits to be used by the console device.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

The configuration modules stop bit values are located in the header file rom.h, and are listed in [Table 1-16](#).

**Table 1-16. cons\_stopbits Available Values**

| Description            | Macro            | EditMod |
|------------------------|------------------|---------|
| Stop bit length of 1   | CONS_1STOP       | 0x00    |
| Stop bit length of 1.5 | CONS_1P5STOP     | 0x10    |
| Stop bit length of 2   | CONS_2STOP       | 0x20    |
| Stop bit mask          | CONS_STOP_MASK   | 0x30    |
| Stop bit shift         | CONS_STOP_SHIFT  | 0x40    |
| Stop data bit shift    | CONS_DBITS_SHIFT | 0x60    |

**cons\_flow**  
COMM\_FLOW

### EditMod Labels

2-configuration data  
1-console port data structure  
10-flow control

### Description

Flow control mode of the console device.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

The configuration module flow control values are located in the header file, rom.h, and are listed in [Table 1-17](#).

**Table 1-17. cons\_flow Available Values**

| Description            | Macro         | EditMod |
|------------------------|---------------|---------|
| No handshaking         | CONS_NOSHAKE  | 0x00    |
| XOFF, any character on | CONS_SWSHAKE  | 0x01    |
| Hardware handshaking   | CONS_HWSHAKE  | 0x02    |
| Strictly XON-XOFF      | CONS_SWSTRICT | 0x03    |

## Debugger Fields

The debugger fields are in the order they appear during an interactive EditMod session. Defined fields may appear in a different order in config.des. The fields can be changed using the EditMod utility or by modifying the description files. See [cnfgdata Module Field Configuration Options](#) for detailed instructions on how to change these fields.

**Table 1-18. Debugger Fields**

| Field                           | Description File Macro |
|---------------------------------|------------------------|
| <code>debug_name</code>         | DEBUGGER_NAME          |
| <code>debug_call_at_cold</code> | DEBUGGER_COLD_FLAG     |

**debug\_name**  
DEBUGGER\_NAME

### EditMod Labels

2-configuration data  
3-debugger data structure  
1-debugger name

### Description

Contains the name string of the debugger module used as the low-level debugger.

### Port Generic Default Value

NULL

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

**debug\_call\_at\_cold**  
DEBUGGER\_COLD\_FLAG

**EditMod Labels**

```
2-configuration data
3-debugger data structure
2-cold start flag
```

**Description**

Cold start flag.

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

The configuration modules debug\_call\_at\_cold values are located in the header file, rom.h, and are listed in [Table 1-19](#).

**Table 1-19. debug\_call\_at\_cold Available Values**

| Description                                  | Macro        | EditMod |
|----------------------------------------------|--------------|---------|
| Bypass calling debugger during boot sequence | DEBUG_BYPASS | 0x0     |
| Call debugger during boot sequence           | DEBUG_CALL   | 0x1     |

## Low-Level Protocol Manager Fields

The low-level protocol manager fields are in the order they appear during an interactive EditMod session. Defined fields may appear in a different order in config.des. The fields can be changed using the EditMod utility or by modifying the config.des description file. See [cnfgdata Module Field Configuration Options](#) for detailed instructions on changing these fields.



Table 1-20. Low-Level Protocol Manager Fields

| Field                      | Description File Macro |
|----------------------------|------------------------|
| <code>maxllpmprotos</code> | LLPM_MAXPROTOS         |
| <code>maxrcvmbufs</code>   | LLPM_MAXRCVMBUFS       |
| <code>maxllpmconns</code>  | LLPM_MAXCONNNS         |
| <code>llpm_count</code>    | LLPM_COUNT             |

**maxllppmprotos**  
**LLPM\_MAXPROTOS****EditMod Labels**

2-configuration data  
4-low level protocol manager data structure  
1-maximum number of protocols

**Description**

Maximum number of protocol modules allowed on the protocol stack.

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

0 to 65535

**maxrcvmbufs**  
LLPM\_MAXRCVMBUFS**EditMod Labels**

2-configuration data  
4-low level protocol manager data structure  
2-maximum number of receive mbufs

**Description**

Maximum number of memory buffers available for receiving packets. The size of each memory buffer varies depending on the driver used. (For example, llslip: 1024, ll21040: 1520).

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

0 to 65535



**maxllpmconns**  
LLPM\_MAXCONNS

### EditMod Labels

2-configuration data  
4-low level protocol manager data structure  
3-maximum number of connections

### Description

Maximum number of low-level protoman connections allowed.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 65535

**llpm\_count**  
LLPM\_COUNT

#### EditMod Labels

2-configuration data  
4-low level protocol manager data structure  
4-number of data entries

#### Description

Number of low-level interface data entries.

#### Port Generic Default Value

0 (zero)

#### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

#### Available Values

0 to 4294967295

## Interface Data Fields

The interface data fields are in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des. The fields can be changed using the EditMod utility or by modifying the description files. See [cnfgdata Module Field Configuration Options](#) for detailed instructions on changing these fields.

Table 1-21. Interface Data Fields

| Field                          | Description                          |
|--------------------------------|--------------------------------------|
| <a href="#">ip_address</a>     | Low-level IP address                 |
| <a href="#">subnet_mask</a>    | Low-level subnet mask                |
| <a href="#">brdcst_address</a> | Low-level broadcast address          |
| <a href="#">gw_address</a>     | Low-level gateway address            |
| <a href="#">mac_address</a>    | Low-level MAC address                |
| <a href="#">hwtype</a>         | Low-level interface data driver type |

**Table 1-21. Interface Data Fields (Continued)**

| Field                     | Description                                  |
|---------------------------|----------------------------------------------|
| <code>if_flags</code>     | Interface flags                              |
| <code>if_name</code>      | Low-level protocol manager name              |
| <code>port_address</code> | Low-level protocol manager physical address  |
| <code>if_vector</code>    | Low-level protocol manager vector number     |
| <code>if_priority</code>  | Low-level protocol manager polling priority  |
| <code>if_level</code>     | Low-level protocol manager hardware priority |

**ip\_address**

Low-level IP Address

**EditMod Labels**

2-configuration data  
4-low level protocol manager data structure  
5-low level protocol interface data  
<n>-low level protocol interface data[<n>]  
1-internet address

**Description**

Low-level internet protocol (IP) address.

**Port Generic Default Value**

0.0.0.0

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

Any dot(.) separated four item sequence of decimal numbers in the range of zero to 255.

**subnet\_mask**

Low-level Subnet Mask

**EditMod Labels**

2-configuration data  
4-low level protocol manager data structure  
5-low level protocol interface data  
<n>-low level protocol interface data[<n>]  
2-subnet mask

**Description**

Low-level interface data subnet mask.

**Port Generic Default Value**

0.0.0.0

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

Any dot(.) separated four item sequence of decimal numbers in the range of zero to 255.

**brdcst\_address**  
Low-level Broadcast Address**EditMod Labels**

2-configuration data  
4-low level protocol manager data structure  
5-low level protocol interface data  
<n>-low level protocol interface data[<n>]  
3-broadcast address

**Description**

Low-level interface data broadcast address.

**Port Generic Default Value**

0.0.0.0

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

Any dot(.) separated four item sequence of decimal numbers in the range of zero to 255.

**gw\_address**

Low-level Gateway Address

**EditMod Labels**

2-configuration data  
4-low level protocol manager data structure  
5-low level protocol interface data  
<n>-low level protocol interface data[<n>]  
4-gateway address

**Description**

Low-level interface data gateway address.

**Port Generic Default Value**

0.0.0.0

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

Any dot(.) separated four item sequence of decimal numbers in the range of zero to 255.

**mac\_address**  
Low-level MAC address

### EditMod Labels

2-configuration data  
4-low level protocol manager data structure  
5-low level protocol interface data  
<n>-low level protocol interface data[<n>]  
5-MAC (ethernet) address

### Description

Low-level MAC (Ethernet address), machine address or hardware address.

### Port Generic Default Value

0:0:0:0:0:0

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

Any colon(:) separated six item sequence of hexadecimal numbers in the range of zero to 255 (0xff). The 0x or \$ prefix is not valid.

**hwtype**  
Low-level Interface Data Driver Type

#### EditMod Labels

```
2-configuration data
4-low level protocol manager data structure
5-low level protocol interface data
<n>-low level protocol interface data[<n>]
6-driver type
```

#### Description

Low-level interface data driver type.

#### Port Generic Default Value

0 (zero)

#### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

#### Available Values

The configuration modules `hwtype` values are located in the header file, `rom.h`, and are listed in [Table 1-22](#).

**Table 1-22. `hwtype` Available Values**

| Description          | Macro      | EditMod |
|----------------------|------------|---------|
| No driver type       | LLPM_NOHW  | 0x0     |
| SLIP driver type     | LLPM_SLIP  | 0x1     |
| Ethernet driver type | LLPM_ETHER | 0x2     |

## if\_flags

### Interface Flags

#### **EditMod Labels**

```

2-configuration data
4-low level protocol manager data structure
5-low level protocol interface data
<n>-low level protocol interface data[<n>]
12-interface-specific flag(s)

```

#### **Description**

Interface flags.

#### **Port Generic Default Value**

0 (zero)

#### **Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

#### **Available Values**

The configuration modules `if_flags` values are located in the header file, `rom.h`, and are listed in [Table 1-23](#).

**Table 1-23. if\_flags Available Values**

| Description                         | Macro          | EditMod |
|-------------------------------------|----------------|---------|
| Applies only to SLIP array entries. | LLIF_CSLIP_ON  | 0x8000  |
| Applies only to SLIP array entries. | LLIF_CSLIP_OFF | 0x0000  |

**if\_name**  
Low-level Protocol Manager Name

### EditMod Labels

2-configuration data  
4-low level protocol manager data structure  
5-low level protocol interface data  
<n>-low level protocol interface data[<n>]  
13-interface name

### Description

Contains the llpm interface device name string.

### Port Generic Default Value

NULL

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

**port\_address**

Low-level Protocol Manager Physical Address

**EditMod Labels**

2-configuration data  
4-low level protocol manager data structure  
5-low level protocol interface data  
<n>-low level protocol interface data[<n>]  
14-interface port address

**Description**

This is the absolute physical address of the llpm interface device.

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

0 to 4294967295

**if\_vector**

Low-level Protocol Manager Vector Number

**EditMod Labels**

2-configuration data  
4-low level protocol manager data structure  
5-low level protocol interface data  
<n>-low level protocol interface data[<n>]  
15-interrupt vector

**Description**

This is the vector number of the llpm interface device passed to the processor at interrupt time.

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

0 to 4294967295



Value range is hardware/software dependent and determined at the OS level (OS-9 vs. OS-9 for 68K).

## if\_priority

Low-level Protocol Manager Polling Priority

### EditMod Labels

2-configuration data  
4-low level protocol manager data structure  
5-low level protocol interface data  
<n>-low level protocol interface data[<n>]  
16-interrupt priority

### Description

This is the software (polling) priority for the llpm interface device on the IRQ polling table.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

The interrupt priority value range is 0-65534 (65535 is reserved). A non-zero priority determines the position of the device within the vector. Lower values are polled first. Some considerations to keep in mind when selecting an interrupt priority:

- A priority of 0 indicates the device desires exclusive use of the vector.
- If the priority is 1, it is polled first and no other device can have a priority of 1 on the vector. For all other priority values, more than one device may share the same priority on a vector. In this case, first-in, first-out (FIFO) scheduling determines the order of precedence in the polling table for the devices.
- OS-9 does not allow a device to claim exclusive use of a vector if another device has already been installed on the vector. Additionally, it does not allow another device to use the vector once the vector has been claimed for exclusive use.
- This value is software dependent.

### See Also

F\_IRQ system call entry in the ***OS-9 Technical Manual***.

**if\_level**

Low-level Protocol Manager Hardware Priority

**EditMod Labels**

2-configuration data  
4-low level protocol manager data structure  
5-low level protocol interface data  
<n>-low level protocol interface data[<n>]  
17-interrupt level

**Description**

This is the hardware priority of the llpm interface device interrupt. When a device interrupts the processor, the level of the interrupt is used to mask out lower priority devices.

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des (Figure 1-3).

**Available Values**

0 to 65535. The number of supported interrupt levels is dependent on the processor being used (for example, 1-7 on 680x0 type CPUs).

**See Also**

The **OS-9 Input/Output System** section of the **OS-9 Technical Manual**.

## Configuration Boot Data Fields

The configuration boot data fields are in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des. The fields can be changed using the EditMod utility or by modifying the description files. See [cnfgdata Module Field Configuration Options](#) for detailed instructions on how to change these fields.



Table 1-24. Configuration Boot Data Fields

| Field                     | Description File Macro |
|---------------------------|------------------------|
| <code>boot_count</code>   | BOOT_COUNT             |
| <code>boot_cmdsizE</code> | BOOT_CMDSIZE           |



**boot\_count**  
BOOT\_COUNT

#### EditMod Labels

2-configuration data  
5-boot services data structure  
1-number of boot system entries

#### Description

Number of boot system configuration entries.

#### Port Generic Default Value

0 (zero)

#### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

#### Available Values

0 to 4294967295

**boot\_cmdsize**  
BOOT\_CMDSIZE

### EditMod Labels

2-configuration data  
5-boot services data structure  
3-maximum size of user input string

### Description

This field defines the maximum size of user input string during boot menu selection.

### Port Generic Default Value

32 characters

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 4294967295

## Boot Data Fields

The boot data fields are in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des. The fields can be changed using the EditMod utility or by modifying the description files. See [cnfgdata Module Field Configuration Options](#) for detailed instructions on how to change these fields.

Table 1-25. Boot Data Fields

| Field                          | Description                    |
|--------------------------------|--------------------------------|
| <a href="#">boot_abname</a>    | Abbreviated booter name        |
| <a href="#">boot_newab</a>     | New abbreviated booter name    |
| <a href="#">boot_newname</a>   | Optional replacement full name |
| <a href="#">boot_automenu</a>  | Booter types for registration  |
| <a href="#">boot_params</a>    | Optional parameter string      |
| <a href="#">autoboot_delay</a> | Autoboot delay value           |

**boot\_abname**

Abbreviated Booter Name

**EditMod Labels**

2-configuration data  
5-boot services data structure  
2-boot data  
<n>-boot data [<n>]  
1-abbreviated booter name

**Description**

Abbreviated booter name.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

**boot\_newab**  
New Abbreviated Booter Name**EditMod Labels**

2-configuration data  
5-boot services data structure  
2-boot data  
<n>-boot data [<n>]  
2-optional replacement abname

**Description**

New abbreviated booter name.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

**boot\_newname**  
Optional Replacement Full Name

#### EditMod Labels

2-configuration data  
5-boot services data structure  
2-boot data  
<n>-boot data [<n>]  
3-optional replacement full name

#### Description

Optional replacement full name.

#### Port Generic Default Value

NULL

#### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

#### Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

## **boot\_automenu**

Booter Types For Registration

### **EditMod Labels**

```
2-configuration data
5-boot services data structure
2-boot data
<n>-boot data [<n>]
4-auto/menu flag
```

### **Description**

Booter types for registration.

### **Port Generic Default Value**

0 (zero)

### **Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### **Available Values**

The configuration modules boot\_automenu values are located in the header file, rom.h, and are listed in [Table 1-26](#).

**Table 1-26. *boot\_automenu* Available Values**

| Description | config.des Macro | EditMod Hex |
|-------------|------------------|-------------|
| Auto booter | BT_AUTO          | 0x1         |
| Menu booter | BT_MENU          | 0x2         |

**boot\_params**

Optional Parameter String

**EditMod Labels**

```
2-configuration data
5-boot services data structure
2-boot data
<n>-boot data [<n>]
5-optional parameter string
```

**Description**

Optional parameter string.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

**Available Values**

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

## autoboot\_delay

Autoboot Delay Value

### EditMod Labels

```

2-configuration data
5-boot services data structure
2-boot data
<n>-boot data [<n>]
6-autoboot delay in microseconds

```

### Description

Handled in the `bootsys` module, this is the delay value in microseconds prior to proceeding with an autoboot entry.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 4294967295

## Notification Services Field

The notification field can be changed using the `EditMod` utility or by modifying the description files. See [cnfgdata Module Field Configuration Options](#) for detailed instructions on changing this field.

**Table 1-27. Notification Services Fields**

| Field                      | Description File Macro |
|----------------------------|------------------------|
| <code>max_notifiers</code> | MAX_NOTIFIERS          |

**max\_notifiers**  
**MAX\_NOTIFIERS**

### EditMod Labels

2-configuration data  
6-notification services data structure  
1-maximum number of registered notifiers

### Description

Used by the notification services module to indicate the maximum number of notification routines that can be registered.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to ROM/CNFGDATA/config.des ([Figure 1-3](#)).

### Available Values

0 to 4294967295. While the only adverse effect of defining a larger **max\_notifiers** value than necessary is the extra memory used for the unused records, here are some considerations to help determine an acceptable value:

- Notification services are required by any module that needs to know when the systems are in transition from polled mode to interrupt mode. Essentially this means the low-level serial and ethernet drivers (including **iovcons**).
- A module generally only installs one notification routine, but if a single module is used for two ports (like **io16550** on Powerstacks and PCs), it installs two.

### See Also

The **Low-Level System Configuration** section and the **Porting OS-9** section of **OS-9 Porting Guide**.

# 2

## OS-9 Configuration Module (`init`)



The `init` (initialization) module contains configuration data used by the kernel and other OS-9 system modules to control system bootup and execution. Values that can be configured in the `init` module include:

- Initial system data table sizes
- Memory layout and characteristics
- Names of the system ticker and other OS extensions
- Flag fields specifying various operational modes
- Process scheduling control, including first process to execute

The next section in this chapter provides a detailed example of the two reconfiguration options you can use to change configuration values for this module.

The rest of this chapter provides a detailed list of all of the `init` module fields, including field descriptions and available values.

This chapter includes the following topics:

[Init Module Field Configuration Options](#)

[Init Module Field Reference](#)

[Module Header Fields](#)

[Module Body Fields](#)

[Memlist Fields](#)

[Cachelist Fields](#)

## Init Module Field Configuration Options

To change an `init` module configuration field, you can use either of the following methods:

1. Use the `EditMod` utility to directly modify existing `init` modules either as a stand-alone module or as part of a merged module group (such as a boot image).
2. Modify the description file for the `init` module and rebuild it using the makefile provided.

### Direct Modification Advantages

The direct modification method has the following advantages:

- |           |                                                                                                                  |
|-----------|------------------------------------------------------------------------------------------------------------------|
| Fast      | No source configuration file rebuilds are necessary.                                                             |
| Temporary | The original module or merged-module group configuration can be easily restored through the appropriate rebuild. |
| Contained | Changes are limited to the individual boot image modified (merged-module option).                                |

### Description File/Rebuild Advantages

The advantage of the description file/rebuild method is that the changes are permanent and reproducible. Modifications apply to all subsequent module rebuilds and to all merged-module groups built containing the updated module.

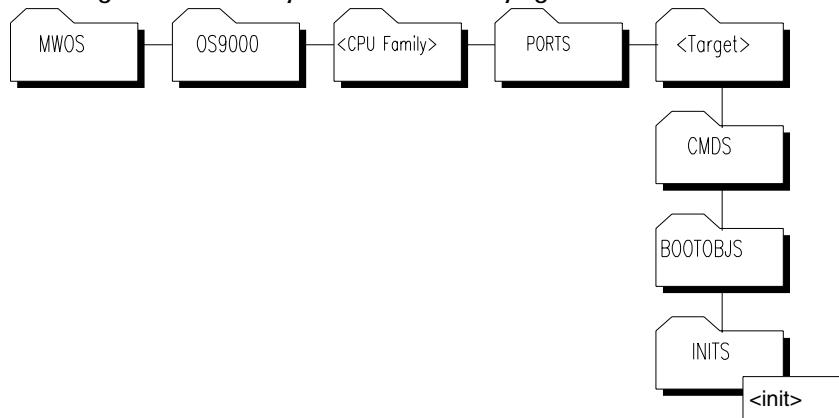
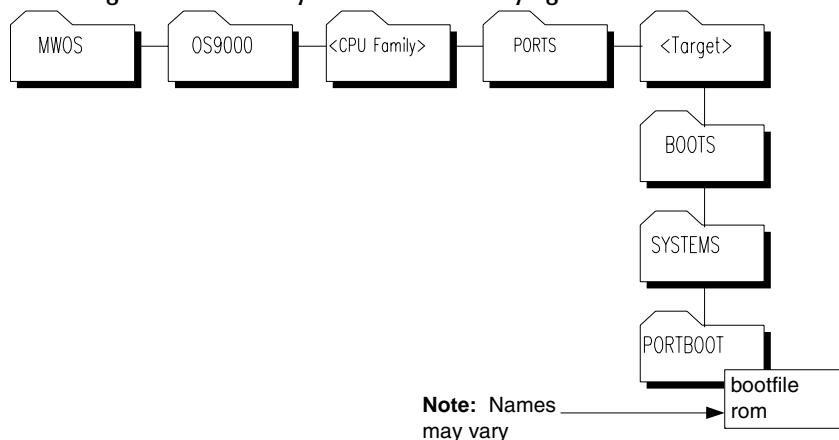
Both methods are documented in this section. These procedures are used with the field descriptions starting with the [Module Header Fields](#). For direct modification, use the `EditMod` LABELS data to navigate the `EditMod` menus. The DESCRIPTION FILE MACRO data identifies the macro you need to define/modify in the configuration sources to rebuild the `init` module.

### Direct Modification

Use the `Editmod` utility and the following procedures to directly modify fields in the existing `init` module. The module can stand-alone or it can be part of a merged-module group. A boot image, for example, contains multiple modules. Both situations are covered in this section. The field references later in this chapter contain a description of each configurable field, its supported values, and the sequence of menu options required by `EditMod` to modify that field.



Refer to the [\*\*Utilities Reference\*\*](#) for a full description of `EditMod`'s capabilities.

**Figure 2-1. Directory Location for Modifying the init Module as a Stand-alone Module****Figure 2-2. Directory Location for Modifying the init Module as Part of a Boot Image**

Refer to your board guide for information about how to modify the module lists and remake the boot images, and for specific boot image names.

### Direct Modification Procedures

To modify the stand-alone module, complete the following steps:

1. Change to the CMDS/BOOTOBJS/INITS directory (see [Figure 2-1](#)).
2. Use EditMod to edit the module:

```
$EditMod -e init
```

To modify the module as part of a merged module group, complete the following steps:

1. Change to the BOOTS/SYSTEMS/PORTBOOT directory (see [Figure 2-2](#)).
  2. Use EditMod to edit the module:
- ```
$EditMod -e init -f=<boot image name>
```
3. Use the menu selections provided in the `EditMod` LABELS section of the field reference later in this chapter to locate the fields you want to edit.

4. Select a new value for the field from the AVAILABLE VALUES section of the field reference. Enter that value at the EditMod prompt to modify the field.
5. If you want to make additional modifications, use the p command (previous) to step backward through the EditMod menus. Repeat Steps 3 and 4 until you have made all desired modifications to the `init` module.
6. Select the w command (write) to save the changes.
7. Select the q command (quit) to exit EditMod.



Unless you modified the `init` module in your boot image, you should rebuild your boot image to include the new `init` module.

Example EditMod Session

This example modifies `init` as part of the boot image `rom`.

```
$ EditMod -e init -f-rom
```

1. module header
2. init module contents

```
Which? [?/1-2/p/t/a/w/q] 2
```

```

1. installation site code : 0x0
2. cpu class : 0x1bc7
3. installation string : "PS7111"
4. OS-9000 level/revision string : "OS-9000 for the ARM"
5. initial module name : "shell"
6. parameter list : ""
7. system RBF device : ""
8. system SCF device : "/term"
9. customization module list : "OS9P2 fpu ssm"
10. ticker module name : "tkarm"
11. real-time clock module name : "rtc7110"
12. IO manager module name : "Ioman"
13. user accounting module name : ""
14. memory list
15. number of process table entries : 0x40
16. number of path table entries : 0x40
17. number of system event table entries : 0x20
18. number of ticks per second : 0x64
19. number of clock ticks per time slice : 0x2
20. initial system priority : 0x80
21. initial minimum executable priority : 0x0
22. initial maximum natural process age : 0x0
23. system call dispatch table entries : 0x100
24. reserved for system specific flags : 0x0
25. system time zone : 0
26. OS-9000 level : 1
27. OS-9000 major release number : 2
28. OS-9000 minor release number : 0
29. OS-9000 edition number : 0
30. compatibility flags : 0x2
31. process signal queue size : 0x20
32. pre-IO customization module list : "irq7110 irq7111"
33. cache list

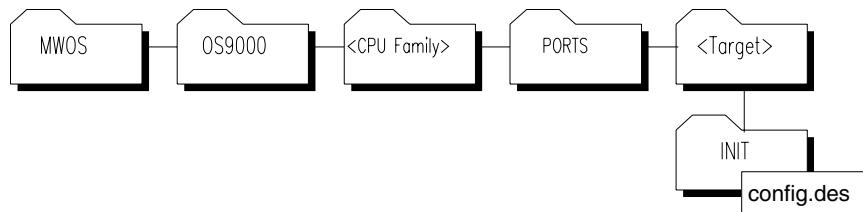
```

```
$Which? [?/1-6/p/t/a/w/q]
.
.
.
Which? [?/1-19/p/t/a/w/q] w
Which? [?/1-19/p/t/a/w/q] q
```

Description File Modification

You can use these procedures to modify the `init` description file sources and rebuild the `init` module for your port directory. The DESCRIPTION FILE MACROS section of the field reference specifies the name of the macro you modify/define in the description files to configure the field. The value used in the define is chosen from the AVAILABLE VALUES specified for the field.

Figure 2-3. Directory Location for Modifying the init Description File



Description File Modification Procedures

1. Change to the `INIT` directory. (see [Figure 2-3](#)).
2. Edit the file `config.des` and read the included comments for more information on using the specific description file provided in your software distribution. The `config.des` file contains a list of macro names defined to override the global default values for the configuration fields.
3. Refer to the DESCRIPTION FILE MACRO section in the field reference later in this chapter to determine the macro name you define to configure the target field.
4. Read the comments in `config.des` to determine where to place the define for this macro.
5. Select the value you want to use to configure the field. See the AVAILABLE VALUES section of the field reference data for values or macros that can be used for the definition. Define the macro by entering a definition in the appropriate description files as follows:

```
#define <macro> <value>
```

6. Save the changes and rebuild the module, entering the following command in the `INIT` directory:
`os9make`
7. Rebuild your boot image to include the new `init` module.

Init Module Field Reference

This section contains a list of the most commonly configured fields in the `init` module. Each field entry contains the following information:

- <Field name> - The call name for each field that can be reconfigured in the module.
- EditMod LABELS - EditMod menu selections for navigating to the proper field in an EditMod session.
- DESCRIPTION FILE MACRO - The macro name you modify/define in the description file.
- DESCRIPTION - A brief description of the field's purpose and use.
- EXAMPLE - An optional example of the description file entry showing how to change the value of this field.
- PORT GENERIC DEFAULT VALUE - The value set in the port generic description file for this field. This is the value the field is assigned when the module is built, unless the appropriate macro has been defined in the port specific description file to override this default value.
- PORT SPECIFIC OVERRIDE VALUE - The value set in the port specific description file for this field. If defined, this is the value the field is assigned when the module is built, overriding the port generic default value.
- AVAILABLE VALUES - Values to which the field can be set through EditMod or the description files. In many cases, this data is presented in a table that maps a description of the value to a numeric value appropriate for entry in EditMod, and to a pre-defined macro available for use in the description file.

The `init` module is sometimes referred to as the configuration module. It is located in memory in the `sysboot` file or in ROM. The `init` module is a non-executable module of type `MT_SYSTEM`. The `init` module contains system parameters used to configure OS-9 during start-up. The parameters set up the initial table sizes and system device names and the `init` module must always be available to determine system limits. For example, the amount of memory to allocate for internal tables, the name of the first program to run (usually either `sysgo` or `shell`), an initial directory, and other initialization settings are specified. You can examine the system limits defined in the `init` module at any time.

The `init` module begins with a standard module header. The module header's `m_exec` offset is a pointer to the system's constant table. The `init` fields are defined in the `init.h` header file.



The `init` module **must** be present in the system in order for OS-9 to work.

For more information on the `init` module, see the **OS-9 Technical Manual**.

Module Header Fields

The following section contains the module header fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 2-1. Module Header Fields

Field	Description File Macro
_m_group	MH_GROUP
_m_user	MH_USER
mod_name	MH_NAME
m_access	MH_ACCESS
m_tylan	MH_TYLAN
m_attrrev	MH_ATTREV
m_edit	MH_EDITION



_m_group
MH_GROUP

EditMod Labels

1-module header

1-module owner's group number

Description

Group ID of the module's owner. The group number allows people working in the same department or on the same project to share a common identification number.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535

_m_user
MH_USER

EditMod Labels

1-module header

2-module owner's user number

Description

User ID of the module's owner. The user number identifies a specific user.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535



mod_name
MH_NAME

EditMod Labels

1-module header

3-module name

Description

Contains the module name string.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as `\n` and `\012`).

m_access
MH_ACCESS

EditMod Labels

1-module header
4-access permissions

Description

Defines the permissible module access by its owner or by other users.

Port Generic Default Value

Macro

```
MP_OWNER_READ | MP_OWNER_EXEC | MP_GROUP_READ |
MP_GROUP_EXEC | MP_WORLD_READ | MP_WORLD_EXEC
```

EditMod

0x555

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

Module access permission values are located in the header file, `module.h`, and are listed in [Table 2-2](#).

Table 2-2. `m_access` Available Values

Description	Macro	EditMod
Read permission by owner	MP_OWNER_READ	0x0001
Write permission by owner	MP_OWNER_WRITE	0x0002
Execute permission by owner	MP_OWNER_EXEC	0x0004
Owner permission mask	MP_OWNER_MASK	0x000f
Read permission by group	MP_GROUP_READ	0x0010
Write permission by group	MP_GROUP_WRITE	0x0020
Execute permission by group	MP_GROUP_EXEC	0x0040

Table 2-2. `m_access` Available Values (Continued)

Description	Macro	EditMod
Group permission mask	MP_GROUP_MASK	0x00f0
Read permission by world	MP_WORLD_READ	0x0100
Write permission by world	MP_WORLD_WRITE	0x0200
Execute permission by world	MP_WORLD_EXEC	0x0400
World permission mask	MP_WORLD_MASK	0x0f00
All permissions for owner, group, and world	MP_WORLD_ACCESS	0x0777
System permission mask	MP_SYSTM_MASK	0xf000

m_tylan
MH_TYLAN

EditMod Labels

1-module header

5-type/language

Description

Contains the module's type (first byte) and language (second byte). The language codes indicate if the module is executable and which language the run-time system requires for execution, if any.

Port Generic Default Value

Macro

(MT_DATA<<8) + ML_OBJECT

EditMod

0x401

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

Module type values and language codes are located in the header file, `module.h`, and are listed in [Table 2-3](#) and [Table 2-4](#).

Table 2-3. m_tylan Available Module Type Values

Description	Macro	EditMod
Not used (wildcard value in system calls)	MT_ANY	0x0000
Program module	MT_PROGRAM	0x0001
Subroutine module	MT_SUBROUT	0x0002
Multi-module (reserved for future use)	MT_MULTI	0x0003
Data module	MT_DATA	0x0004
Configuration data block data module	MT_CDBDATA	0x0005
Reserved for future use	0xb-0xa	0xb-0xa

Table 2-3. [m_ty1an](#) Available Module Type Values (Continued)

Description	Macro	EditMod
User trap library	MT_TRAPLIB	0x000b
System module	MT_SYSTEM	0x000c
File manager module	MT_FILEMAN	0x000d
Physical device driver	MT_DEVDRV	0x000e
Device descriptor module	MT_DEVDESC	0x000f
User definable	0x10-0xfe	0x10-0xfe
Module type mask	MT_MASK	0xff00

Table 2-4. [m_ty1an](#) Available Language Code Values

Description	Macro	EditMod
Unspecified language (wildcard in system calls)	ML_ANY	0x0
Machine language	ML_OBJECT	0x1
Basic I-code (reserved for future use)	ML_ICODE	0x2
Pascal P-code (reserved for future use)	ML_PCODE	0x3
C I-code (reserved for future use)	ML_CCODE	0x4
Cobol I-code (reserved for future use)	ML_CBLCODE	0x5
Fortran	ML_FRTNCODE	0x6
Reserved for future use	0x7-0xf	0x7-0xf
User-definable	0x10-0xfe	0x10-0xfe
Module language mask	ML_MASK	0x00ff

m_attrv
MH_ATTRV

EditMod Labels

1-module header
6-revision/attributes

Description

Contains the module's attributes (first byte) and revision (second byte).

Port Generic Default Value

Macro

`MA_REENT<<8`

EditMod

`0x8000`

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

Module attribute and revision codes are located in the header file `module.h`, and are listed in [Table 2-5](#).



If two modules with the same name are found in the memory search or are loaded into the current module directory, only the module with the highest revision level is kept. This enables easy substitution of modules for update or correction.

Table 2-5. `m_attrv` Available Attribute and Revision Values

Description	Macro	EditMod
The module is re-entrant (sharable by multiple tasks).	<code>MA_REENT</code> (shifted left to first byte: <code>MA_REENT<<8</code>)	<code>0x80</code> (shifted left to first byte: <code>0x8000</code>)
The module is sticky. A sticky module is not removed from memory until its link count becomes -1 or memory is required for another use.	<code>MA_GHOST</code> (shifted left to first byte: <code>MA_GHOST<<8</code>)	<code>0x40</code> (shifted left to first byte: <code>0x4000</code>)

Table 2-5. `m_attrrev` Available Attribute and Revision Values (Continued)

Description	Macro	EditMod
The module is a system-state module.	MA_SUPER (shifted left to first byte: MA_SUPER<<8)	0x20 (shifted left to first byte: 0x2000)
User-definable revision number	0x0-0xfe	0x0-0xfe
Module attribute mask	MA_MASK	0xff00
Module revision mask	MR_MASK	0x00ff

m_edit
MH_EDITION

EditMod Labels

1-module header

7-edition

Description

Indicates the software release level for maintenance. OS-9 does not use this field. Whenever a program is revised (even for a small change), increase this number. It is recommended that internal documentation within the source program be keyed to this system.

Port Generic Default Value

1

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

0 to 65535

Module Body Fields

The following section contains the module body fields in the order they appear during an interactive `EditMod` session. Defined fields can appear in a different order in `config.des`.

Table 2-6. Module Header Fields

Field	Description File Macro
<code>m_site</code>	SITE
<code>m_cputyp</code>	MPUCHIP
<code>install_name</code>	INSTALNAME
<code>os9rev_name</code>	OS9K_REVSTR
<code>sysgo_name</code>	SYS_START
<code>sparam_string</code>	SYS_PARAMS

Table 2-6. Module Header Fields (Continued)

Field	Description File Macro
<code>drive_name</code>	SYS_DEVICE
<code>console_name</code>	CONS_NAME
<code>extens_list</code>	EXTENSIONS
<code>ticker_name</code>	TICK_NAME
<code>rtc_name</code>	RTC_NAME
<code>ioman_name</code>	IOMAN_NAME
<code>acct_name</code>	USRACCT_NAME
<code>m_procs</code>	PROCS
<code>m_paths</code>	PATHS
<code>m_events</code>	EVENTS
<code>m_ticksec</code>	TICK_SEC
<code>m_slice</code>	SLICE
<code>m_syspri</code>	SYS_PRIOR
<code>m_minpty</code>	MINPTY
<code>m_maxage</code>	MAXPTY
<code>m_dsptbl</code>	DSPTBLSZ
<code>m_cpuccompat</code>	CPUCOMPAT
<code>m_tmzone</code>	SYS_TZONE
<code>m_level</code>	OS_LEVEL
<code>m_major</code>	OS_VERSION
<code>m_minor</code>	OS_REVISION
<code>m_edition</code>	OS_EDITION

Table 2-6. Module Header Fields (Continued)

Field	Description File Macro
<code>m_compat</code>	COMPAT
<code>m_maxsigs</code>	MAXSIGS
<code>preio_name</code>	PREIOS_NAME



m_site
SITE

EditMod Labels

2-init module contents
1-installation site code

Description

This field contains the installation site code. This user-definable field can be used to identify the site of the system.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 4294967295

m_cputyp
MPUCHIP

EditMod Labels

2-init module contents

2-cpu class

Description

This field contains the CPU family type. For example 403, 603, 80386, etc.

Port Generic Default Value

80386

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 4294967295



install_name
INSTALNAME

EditMod Labels

2-init module contents

3-installation string

Description

Installation name string.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

os9rev_name
OS9K_REVSTR

EditMod Labels

2-init module contents
4-OS-9000 level/revision string

Description

Contains the OS-9 level revision string.

Port Generic Default Value

"OS-9000"

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).



sysgo_name
SYS_START

EditMod Labels

2-init module contents

5-initial module name

Description

Contains the name string of the first executable module.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

sparam_string
SYS_PARAMS**EditMod Labels**

2-init module contents

6-parameter list

Description

Contains the parameter string (if any) to be passed to the first executable module.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as `\n` and `\012`).



drive_name
SYS_DEVICE

EditMod Labels

2-init module contents

7-system RBF device

Description

Contains the initial default directory name string, usually /d0 or /h0. The system initially does a chd and chx to this device prior to forking the initial device. If the system does not use disk, this offset must be zero.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

console_name
CONS_NAME

EditMod Labels

2-init module contents

8-system SCF device

Description

Contains the initial I/O pathlist string, usually /term. This pathlist is opened as the standard I/O path for the initial process. It is generally used to set up the initial I/O paths to and from a terminal. The value should be set to NULL if no console device is in use.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).



extens_list EXTENSIONS

EditMod Labels

2-init module contents
9-customization module list

Description

Contains the name string of a list of customization modules, if any. A customization module complements or changes existing standard system calls used by OS-9. These modules are searched for at start-up and are usually found in the bootfile. If found, they are executed in system state.

Module names in the name string are separated by spaces. The default name string to be searched for is OS9P2. If there are no customization modules, this value should be set to NULL.

Port Generic Default Value

"OS9P2"

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

ticker_name
TICK_NAME

EditMod Labels

2-init module contents

10-ticker module name

Description

Contains the name string of the module used to generate the system clock tick. The kernel attempts to call this module when the first `_os_setime` system call is made.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as `\n` and `\012`).



rtc_name
RTC_NAME

EditMod Labels

2-init module contents
11-real-time clock module name

Description

Contains the real-time clock module name string. The kernel attempts to call this module when the time is set, in other words when `_os_setime` is called.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as `\n` and `\012`).

ioman_name
IOMAN_NAME

EditMod Labels

2-init module contents
12-IO manager module name

Description

Contains the name string of the module handling I/O system calls. This string is normally set to `ioman`.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as `\n` and `\012`).



acct_name
USRACCT_NAME

EditMod Labels

2-init module contents

13-user accounting module name

Description

Contains the name string of the user accounting module.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

m_procs
PROCS**EditMod Labels**

2-init module contents

15-number of process table entries

Description

This is the number of entries in the process descriptor table. If this table becomes full, it is expanded automatically.

Port Generic Default Value

64 (0x40)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535

**m_paths**
PATHS**EditMod Labels**

2-init module contents

16-number of path table entries

Description

This is the initial number of open paths in the system. If this table becomes full, it is expanded automatically.

Port Generic Default Value

64 (0x40)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535

m_events
EVENTS**EditMod Labels**

2-init module contents

17-number of system event table entries

Description

This is the initial number of entries allowed in the events table. If this table becomes full, it is expanded automatically.



Refer to the **OS-9 Technical Manual** for specific information on events.

Port Generic Default Value

32 (0x20)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535



m_ticksec
TICK_SEC

EditMod Labels

2-init module contents

18-number of ticks per second

Description

This is the number of ticks into which a second of time is divided.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535

m_slice
SLICE

EditMod Labels

2-init module contents

19-number of clock ticks per time slice

Description

This is the number of clock ticks per time-slice.

Port Generic Default Value

2

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535



m_syspri
SYS_PRIOR

EditMod Labels

2-init module contents

20-initial system priority

Description

This is the system priority at which the first module (usually `sysgo` or `shell`) is executed. This is generally the base priority at which all processes start.

Port Generic Default Value

128 (0x80)

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

0 to 65535

m_minpty
MINPTY

EditMod Labels

2-init module contents

21-initial minimum executable priority

Description

This is the initial system minimum executable priority. m_minpty is discussed later in this chapter and in the **OS-9 Technical Manual**.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535



m_maxage
MAXPTY

EditMod Labels

2-init module contents

22-initial maximum natural process age

Description

This is the initial system maximum natural age. **m_maxage** is discussed later in this chapter and in the **OS-9 Technical Manual**.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535

m_dsptbl
DSPTBLSZ

EditMod Labels

2-init module contents

23-system call dispatch table entries

Description

This field contains the number of entries in the system call dispatch table. There must be at least 256 entries in this table, and each entry requires eight bytes.

Port Generic Default Value

256 (0x100)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535

**m_cpubcompat**
CPUCOMPAT**EditMod Labels**

2-init module contents

24 - reserved for system specific flags

Description

This field is reserved for system-specific flags.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535

m_tmzone
SYS_TZONE

EditMod Labels

2-init module contents

25-system time zone

Description

This is the system time zone in minutes offset from Greenwich Mean Time (GMT). Therefore, this field would be 360 for a system six time zones west of GMT and -360 for a system six time zones east of GMT.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

-32768 to 32767



m_level
OS_LEVEL

EditMod Labels

2-init module contents

26-OS-9000 level

Description

The OS-9 level is the first byte of a four byte field that is divided into four parts: level, version, revision, and edition number. For example, level 2, version 2, revision 1, edition 0 is 2210.

Port Generic Default Value

1

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 255

m_major
OS_VERSION

EditMod Labels

2-init module contents

27-OS-9000 major release number

Description

The OS-9 level is the second byte of a four byte field that is divided into four parts: level, version, revision, and edition number. For example, level 2, version 2, revision 1, edition 0 is 2210.

Port Generic Default Value

2

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 255



m_minor
OS_REVISION

EditMod Labels

2-init module contents
28-OS-9000 minor release level

Description

The OS-9 level is the third byte of a four byte field that is divided into four parts: level, version, revision, and edition number. For example, level 2, version 2, revision 1, edition 0 is 2210.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 255

m_edition
OS_EDITION

EditMod Labels

2-init module contents
28-OS-9000 edition number

Description

The OS-9 level is the fourth byte of a four byte field that is divided into four parts: level, version, revision, and edition number. For example, level 2, version 2, revision 1, edition 0 is 2210.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 255

m_compat
COMPAT

EditMod Labels

2-init module contents
30-compatibility flags

Description

This byte is used for revision compatibility.

Port Generic Default Value

Macro

B_WIPEMEM

EditMod

0x2

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

Revision compatibility values are located in the header file init.h and are listed in [Table 2-7](#).

Table 2-7. m_compat Available Compatibility Flags

Description	Macro	EditMod
Set to ignore sticky bit in the module headers	B_GHOST	0x01
Set to patternize memory when allocated and returned	B_WIPEMEM	0x02
Set to inform the kernel not to automatically set the clock during coldstart	B_NOCLOCK	0x04
Set to not automatically expand system tables	B_EXPTBL	0x08
Set to have the kernel align user-state data modules on MMU boundaries when SSM is being used	B_UDATMOD	0x10
Set to disable the validation of the CRC for new modules	B_NOCRC	0x20

m_maxsig
MAXSIGS**EditMod Labels**

2-init module contents
31-process signal queue size

Description

This field specifies the default maximum number of signals queued up for a process.

Port Generic Default Value

32 (0x20)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535

preio_name
PREIOS_NAME

EditMod Labels

2-init module contents
32-pre-IO customization module list

Description

Contains the name string of a list of pre-I/O customization modules, if any. These extension modules are initialized and called prior to the initialization of the I/O system during bootstrap. For more information on customization modules, refer to the description of `m_extens`.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as `\n` and `\012`).

Memlist Fields

The memlist fields are in the order they appear during an interactive `EditMod` session. Defined fields can appear in a different order in the description files. The fields can be changed using the `EditMod` utility or by modifying the description files. See [Init Module Field Configuration Options](#) for detailed instructions on changing these fields.

Table 2-8. Memlist Fields

Field	Description
<code>type</code>	Memory type code
<code>prior</code>	Memory allocation priority
<code>access</code>	Access permissions
<code>blksize</code>	Search block size
<code>lolim</code>	Beginning block address

Table 2-8. Memlist Fields (Continued)

Field	Description
<code>hilim</code>	Ending block address
<code>desc</code>	Memory list description
<code>dma_addr</code>	External bus address



type
Memory Type Code

EditMod Labels

```
2-init module contents
14-memory list
1-Add additional item to list
n-memory list [n-1]
1- memory type code (color)
```

Description

This is the memory type code.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

Memory type values are defined in the header file, `memory.h`, and are listed in [Table 2-9](#).

Table 2-9. type Available Values for Memory Lists

Description	Macro	EditMod
System RAM memory	MEM_SYS	0x01
Shared memory (0x8000 - 0xffff)	MEM_SHARED	0x8000

prior
Memory Allocation Priority

EditMod Labels

```
2-init module contents  
14-memory list  
1-Add additional item to list  
n-memory list [n-1]  
2-memory allocation priority
```

Description

This is the memory allocation priority. High priority RAM is allocated first (255 - 0). If the block priority is 0, the block can only be allocated by a request for the specific color (type) of the block.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

0 to 65535

**access****Access Permissions****EditMod Labels**

```
2-init module contents
14-memory list
1-Add additional item to list
n-memory list [n-1]
3-access permissions
```

Description

This is the access permissions.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

Memory type access bit are defined in the header file, `alloc.h`, and in [Table 2-10](#).



Only `B_USERRAM` memory can be initialized.

Table 2-10. Access Bit Definitions for Memory Type

Description	config.des Macro	EditMod Hex
bit 0Indicates memory allocatable by user processes.	<code>B_USERRAM</code>	0x01
bit 1Indicates parity memory; the kernel initializes it during start-up.	<code>B_PARITY</code>	0x02
bit 2Indicates ROM; the kernel searches this for modules during start-up.	<code>B_ROM</code>	0x04
bit 3Non-volatile RAM; the kernel searches this for modules during start-up.	<code>B_NVRAM</code>	0x08
bit 4Shared memory.	<code>B_SHARED</code>	0x10

blk siz

Search Block Size

EditMod Labels

```
2-init module contents
14-memory list
1-Add additional item to list
n-memory list [n-1]
4-search block size
```

Description

This is the search block size. The kernel checks every *search block size* to see if RAM/ROM exists.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 65535

**lolim**

Beginning Block Address

EditMod Labels

2-init module contents
14-memory list
1-Add additional item to list
n-memory list [n-1]
5-beginning address for this type

Description

This is the beginning address of the block as referenced by the CPU.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 4294967295

hilim
Ending Block Address

EditMod Labels

2-init module contents
14-memory list
1-Add additional item to list
n-memory list [n-1]
5-ending address + 1 for this type

Description

This is the ending address of the block as referenced by the CPU.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 4294967295

**desc**

Memory List Description

EditMod Labels

2-init module contents
14-memory list
1-Add additional item to list
n-memory list [n-1]
6-memory list description

Description

This contains the memory list description name string.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

dma_addr
External Bus Address

EditMod Labels

```
2-init module contents
14-memory list
1-Add additional item to list
n-memory list [n-1]
7-translation address for dma's
```

Description

External bus address of the beginning of the block. If 0, this field does not apply.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to `INIT/config.des` ([Figure 2-3](#)).

Available Values

0 to 4294967295

Cachelist Fields

The cachelist fields are in the order they appear during an interactive `EditMod` session. Defined fields may appear in a different order in the description files. The fields can be changed using the `EditMod` utility or by modifying the description files. See [Init Module Field Configuration Options](#) for detailed instructions on changing these fields.

Table 2-11. Cachelist Fields

Field	Description
<code>blk_beg</code>	Beginning address of memory region
<code>blk_end</code>	Ending address of memory region

**blk_beg**

Beginning Address of Memory Region

EditMod Labels

2-init module contents
33-cache list
n-cache list[n-1]
1-beginning address of memory region

Description

This is the beginning address of the memory region.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 4294967295

blk_end
Ending Address of Memory Region

EditMod Labels

2-init module contents
33-cache list
n-cache list[n-1]
1-ending address + 1 of memory region

Description

This is the ending address of the memory region plus 1.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to INIT/config.des ([Figure 2-3](#)).

Available Values

0 to 4294967295



3

SCF Device Descriptors



SCF device descriptors contain configuration data specific to one serial device on an OS-9 system. Values that can be configured in the descriptor include:

- Device interrupt vector and priority
- Device I/O address
- Serial communication settings
- Special character mapping

The next section in this chapter provides a detailed example of the configuration options you can use to change configuration values in SCF descriptors.

The rest of this chapter provides a detailed list of all of the SCF device descriptor fields, including field descriptions and available values.

This chapter includes the following topics:

[SCF Field Configuration Options](#)

[SCF Device Descriptor Field Reference](#)

[Module Header Fields](#)

[Device Descriptor Data Definition Fields](#)

[SCF Description Block Fields](#)

[SCF Logical Unit Static Storage Fields](#)

[SCF Path Option Fields](#)

SCF Field Configuration Options

To change an SCF device descriptor module configuration field, you can use either of the following methods:

1. Use the `EditMod` utility to directly modify existing SCF device descriptor modules either as a stand-alone module or as part of a merged module group (such as a boot image).
2. Modify the description file for the SCF device descriptor module and rebuild it using the makefile provided.

Direct Modification Advantages

The direct modification method has the following advantages:

- | | |
|-----------|------------------------------------------------------------------------------------------------------------------|
| Fast | No source configuration file rebuilds are necessary. |
| Temporary | The original module or merged-module group configuration can be easily restored through the appropriate rebuild. |
| Contained | Changes are limited to the individual boot image modified (merged-module option). |

Description File/Rebuild Advantages

The advantage of the description file/rebuild method is that the changes are permanent and reproducible. Modifications apply to all subsequent module rebuilds and to all merged-module groups built containing the updated module.

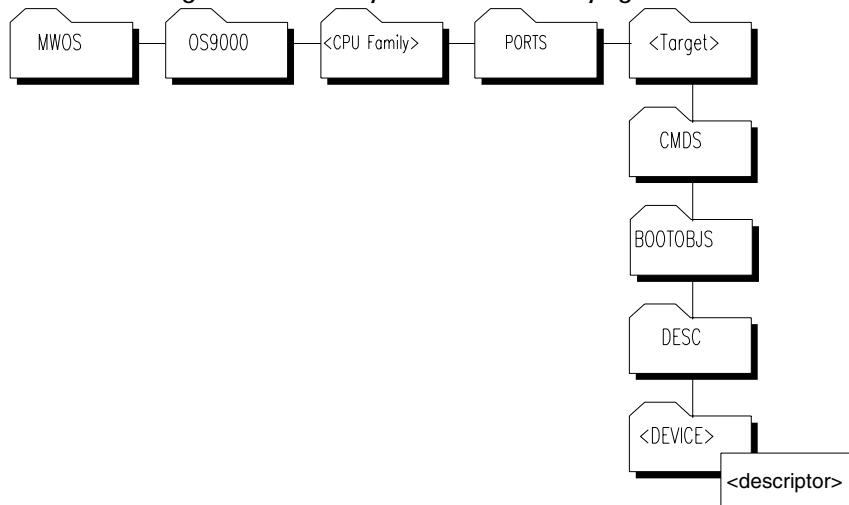
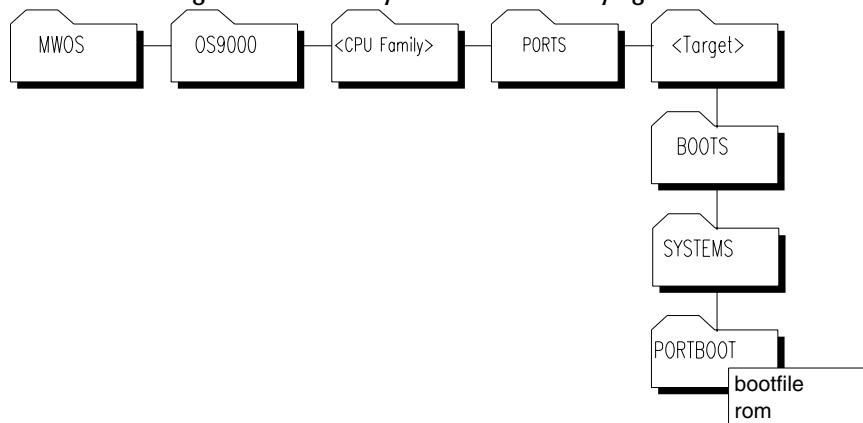
Both methods are documented in this section. These procedures are used with the field descriptions starting with the [Module Header Fields](#). For direct modification, use the `EditMod` LABELS data to navigate the `EditMod` menus. The DESCRIPTION FILE MACRO data identifies the macro you need to define/modify in the configuration sources to rebuild the SCF device descriptor module.

Direct Modification

Use the `Editmod` utility and the following procedures to directly modify fields in the existing SCF device descriptor module. The module can stand-alone or it can be part of a merged-module group. A boot image, for example, contains multiple modules. Both situations are covered in this section. The field references later in this chapter contain a description of each configurable field, its supported values, and the sequence of menu options required by `EditMod` to modify that field.



Refer to the [Utilities Reference](#) for a full description of `EditMod`'s capabilities.

Figure 3-1. Directory Location for Modifying an SCF Device Descriptor**Figure 3-2. Directory Location for Modifying Low-Level Boot Images**

Refer to your board guide for information about how to modify the module lists and remake the boot images, and for specified boot image names.

Direct Modification Procedures

To modify the stand-alone module, complete the following steps:

1. Go to the CMDS/BOOTOBJS/DESC/<DEVICE> directory (see [Figure 3-1](#)).
2. Use EditMod to edit the module:

```
$EditMod -e <descriptor>
```

To modify the module as part of a merged module group, complete the following steps:

1. Go to the BOOTS/SYSTEMS/PORTBOOT directory (see [Figure 3-2](#)).
2. Use EditMod to edit the module:

```
$EditMod -e <descriptor> -f=<boot image name>
```

3. Use the menu selections provided in the EditMod LABELS section of the field reference later in this chapter to locate the fields you want to edit.
4. Select a new value for the field from the AVAILABLE VALUES section of the field reference. Enter that value at the EditMod prompt to modify the field.
5. If you want to make additional modifications, use the p command (previous) to step backward through the EditMod menus. Repeat Steps 3 and 4 until you have made all desired modifications to the descriptor.
6. Select the w command (write) to save the changes.
7. Select the q command (quit) to exit EditMod.



Unless you modified the SCF device descriptors in your boot image, you should rebuild your boot image to include the new descriptor.

Example EditMod Session

This example modifies an SCF device descriptor as part of the boot image rom:

```
$ EditMod -e term -f=rom

1. module header
2. device descriptor data definitions
3. SCF description block
4. SCF logical unit static storage
5. SCF path options

$Which? [?/1-2/p/t/a/w/q] 4

Which? [?/1-5/p/t/a/w/q] 4

1. irq vector number : 0x4c
2. irq interrupt level : 0x0
3. irq polling priority : 5
4. polled input flag : 1
5. polled output flag : 1
6. driver accessible copy of logical unit number: 0x1
7. interrupt mask word : 0x80
8. send XOFF when buffer is this full : 246
9. size of input buffer : 256
10. input buffer
11. size of output buffer : 256
12. output buffer
13. lines left until end of page : 24
14. keyboard interrupt character : '\x03'
15. keyboard quit character : '\x05'
16. keyboard pause character : '\x17'
17. x-on character : '\x11'
18. x-off character : '\x13'
19. baud rate : 0xf
20. parity : 0
21. stop bits : 0
22. word size : 8
23. RTS state : 0

$Which? [?/1-6/p/t/a/w/q] 3
```

```

irq polling priority      : 5
New value: 8

irq polling priority      : 8

Which? [?/1-19/p/t/a/w/q] w

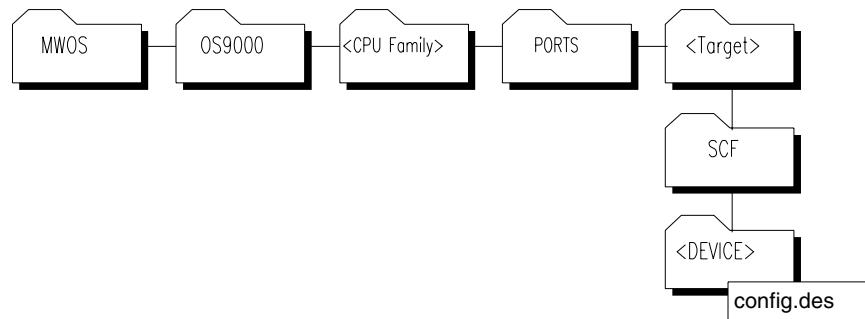
Which? [?/1-19/p/t/a/w/q] q

```

Description File Modification

You can use these procedures to modify the appropriate description file and rebuild the SCF device descriptors for your port directory. The DESCRIPTION FILE MACROS section of the field reference specifies the name of the macro you modify/define in the description files to configure the field. The value used in the define is chosen from the AVAILABLE VALUES specified for the field.

Figure 3-3. Directory Location for Modifying the SCF Description File



Description File Modification Procedures

1. Change to the `SCF/<DEVICE>` directory (see [Figure 3-3](#)).
 2. Edit the file `config.des` and read the included comments for more information on using the specific description files provided in your software distribution. The `config.des` file contains a list of macro names that can be defined to override the global default values for the configuration fields.
 3. Refer to the DESCRIPTION FILE MACRO section in the field reference later in this chapter to determine the macro name you define to configure the target field.
 4. Read the comments in `config.des` to determine where to place the define for this macro.
 5. Select the value you want to use to configure the field. See the AVAILABLE VALUES section of the field reference data for values or macros that can be used for the definition. Define the macro by entering a definition in the appropriate description files as follows:
- ```
#define <macro> <value>
```
6. Save the changes and rebuild the SCF device descriptors, entering the following command in the `SCF/<DEVICE>/DESC` directory:

os9make

7. Rebuild your boot image to include the new descriptor.

## SCF Device Descriptor Field Reference

This section contains a list of the most commonly configured fields in the SCF device descriptors. Each field entry contains the following information:

- <Field name> - The call name for each field that can be reconfigured in the module.
- EditMod LABELS - EditMod menu selections for navigating to the proper field in an EditMod session.
- DESCRIPTION FILE MACRO - The macro name you modify/define in the description file.
- DESCRIPTION - A brief description of the field's purpose and use.
- EXAMPLE - An optional example of the description file entry showing how to change the value of this field.
- PORT GENERIC DEFAULT VALUE - The value set in the port generic description file for this field. This is the value the field is assigned when the module is built, unless the appropriate macro has been defined in the port specific description file to override this default value.
- PORT SPECIFIC OVERRIDE VALUE - The value set in the port specific description file for this field. If defined, this is the value the field is assigned when the module is built, overriding the port generic default value.
- AVAILABLE VALUES - Values to which the field can be set through EditMod or the description files. In many cases, this data is presented in a table that maps a description of the value to a numeric value appropriate for entry in EditMod, and to a pre-defined macro available for use in the description file.

## Module Header Fields

The following section contains the module header fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 3-1. Module Header Fields

| Field                           | Description File Macro |
|---------------------------------|------------------------|
| <a href="#"><u>_m_group</u></a> | MH_GROUP               |
| <a href="#"><u>_m_user</u></a>  | MH_USER                |

**Table 3-1. Module Header Fields (Continued)**

| Field                  | Description File Macro |
|------------------------|------------------------|
| <code>mod_name</code>  | MH_NAME                |
| <code>m_access</code>  | MH_ACCESS              |
| <code>m_tylan</code>   | MH_TYLAN               |
| <code>m_attrrev</code> | MH_ATTRREV             |
| <code>m_edit</code>    | MH_EDITION             |



**\_m\_group**  
**MH\_GROUP**

### EditMod Labels

1-module header

1-module owner's group number

### Description

Group ID of the module's owner. The group number allows people working in the same department or on the same project to share a common identification number.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 65535

**\_m\_user**  
**MH\_USER**

### EditMod Labels

1-module header

2-module owner's user number

### Description

User ID of the module's owner. The user number identifies a specific user.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 65535



**mod\_name**  
**MH\_NAME**

### EditMod Labels

1-module header

3-module name

### Description

Contains the module name string.

### Port Generic Default Value

NULL

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

**m\_access**  
MH\_ACCESS

### EditMod Labels

1-module header  
4-access permissions

### Description

Defines the permissible module access by its owner or by other users.

### Port Generic Default Value

Macro

```
MP_OWNER_READ | MP_OWNER_EXEC | MP_GROUP_READ |
MP_GROUP_EXEC | MP_WORLD_READ | MP_WORLD_EXEC
```

### EditMod

0x555

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

Module access permission values are located in the header file, module.h, and are listed in Table 3-2.

Table 3-2. **m\_access** Available Values

| Description                 | Macro          | EditMod |
|-----------------------------|----------------|---------|
| Read permission by owner    | MP_OWNER_READ  | 0x0001  |
| Write permission by owner   | MP_OWNER_WRITE | 0x0002  |
| Execute permission by owner | MP_OWNER_EXEC  | 0x0004  |
| Owner permission mask       | MP_OWNER_MASK  | 0x000f  |
| Read permission by group    | MP_GROUP_READ  | 0x0010  |
| Write permission by group   | MP_GROUP_WRITE | 0x0020  |
| Execute permission by group | MP_GROUP_EXEC  | 0x0040  |

Table 3-2. `m_access` Available Values (Continued)

| Description                                 | Macro           | EditMod |
|---------------------------------------------|-----------------|---------|
| Group permission mask                       | MP_GROUP_MASK   | 0x00f0  |
| Read permission by world                    | MP_WORLD_READ   | 0x0100  |
| Write permission by world                   | MP_WORLD_WRITE  | 0x0200  |
| Execute permission by world                 | MP_WORLD_EXEC   | 0x0400  |
| World permission mask                       | MP_WORLD_MASK   | 0x0f00  |
| All permissions for owner, group, and world | MP_WORLD_ACCESS | 0x0777  |
| System permission mask                      | MP_SYSTM_MASK   | 0xf000  |

**m\_tyln**  
MH\_TYLAN

### EditMod Labels

1-module header

5-type/language

### Description

Contains the module's type (first byte) and language (second byte). The language codes indicate if the module is executable and which language the run-time system requires for execution, if any.

### Port Generic Default Value

Macro

(MT\_DATA<<8) + ML\_OBJECT

### EditMod

0x401

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

Module type values and language codes are located in the header file, module.h, and are listed in Table 3-3 and Table 3-4.

**Table 3-3. m\_tyln Available Module Type Values**

| Description                               | Macro      | EditMod |
|-------------------------------------------|------------|---------|
| Not used (wildcard value in system calls) | MT_ANY     | 0x0000  |
| Program module                            | MT_PROGRAM | 0x0001  |
| Subroutine module                         | MT_SUBROUT | 0x0002  |
| Multi-module (reserved for future use)    | MT_MULTI   | 0x0003  |
| Data module                               | MT_DATA    | 0x0004  |
| Configuration data block data module      | MT_CDBDATA | 0x0005  |
| Reserved for future use                   | 0xb-0xa    | 0xb-0xa |

**Table 3-3.** [m\\_ty1an](#) Available Module Type Values (Continued)

| Description              | Macro      | EditMod   |
|--------------------------|------------|-----------|
| User trap library        | MT_TRAPLIB | 0x000b    |
| System module            | MT_SYSTEM  | 0x000c    |
| File manager module      | MT_FILEMAN | 0x000d    |
| Physical device driver   | MT_DEVDRV  | 0x000e    |
| Device descriptor module | MT_DEVDESC | 0x000f    |
| User definable           | 0x10-0xfe  | 0x10-0xfe |
| Module type mask         | MT_MASK    | 0xff00    |

**Table 3-4.** [m\\_ty1an](#) Available Language Code Values

| Description                                     | Macro       | EditMod   |
|-------------------------------------------------|-------------|-----------|
| Unspecified language (wildcard in system calls) | ML_ANY      | 0x0       |
| Machine language                                | ML_OBJECT   | 0x1       |
| Basic I-code (reserved for future use)          | ML_ICODE    | 0x2       |
| Pascal P-code (reserved for future use)         | ML_PCODE    | 0x3       |
| C I-code (reserved for future use)              | ML_CCODE    | 0x4       |
| Cobol I-code (reserved for future use)          | ML_CBLCODE  | 0x5       |
| Fortran                                         | ML_FRTNCODE | 0x6       |
| Reserved for future use                         | 0x7-0xf     | 0x7-0xf   |
| User-definable                                  | 0x10-0xfe   | 0x10-0xfe |
| Module language mask                            | ML_MASK     | 0x00ff    |

**m\_attrev**  
MH\_ATTREV

### EditMod Labels

1-module header  
6-revision/attributes

### Description

Contains the module's attributes (first byte) and revision (second byte).

### Port Generic Default Value

Macro

`MA_REENT<<8`

### EditMod

`0x8000`

### Port Specific Override Value

Refer to `SCF/<DEVICE>/DESC/config.des` ([Figure 3-3](#)).

### Available Values

Module attribute and revision codes are located in the header file `module.h.`, and are listed in [Table 3-5](#).



If two modules with the same name are found in the memory search or are loaded into the current module directory, only the module with the highest revision level is kept. This enables easy substitution of modules for update or correction..

**Table 3-5. m\_attrev Available Attribute and Revision Values**

| Description                                                                                                                             | Macro                                                                                     | EditMod                                                                 |
|-----------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------|-------------------------------------------------------------------------|
| The module is re-entrant (sharable by multiple tasks).                                                                                  | <code>MA_REENT</code><br>(shifted left to first byte:<br><code>MA_REENT&lt;&lt;8</code> ) | <code>0x80</code> (shifted left to first byte:<br><code>0x8000</code> ) |
| The module is sticky. A sticky module is not removed from memory until its link count becomes -1 or memory is required for another use. | <code>MA_GHOST</code><br>(shifted left to first byte:<br><code>MA_GHOST&lt;&lt;8</code> ) | <code>0x40</code> (shifted left to first byte:<br><code>0x4000</code> ) |



Table 3-5. m\_attrev Available Attribute and Revision Values (Continued)

| Description                          | Macro                                                    | EditMod                                         |
|--------------------------------------|----------------------------------------------------------|-------------------------------------------------|
| The module is a system-state module. | MA_SUPER<br>(shifted left to first byte:<br>MA_SUPER<<8) | 0x20 (shifted left<br>to first byte:<br>0x2000) |
| User-definable revision number       | 0x0-0xfe                                                 | 0x0 - 0xfe                                      |
| Module attribute mask                | MA_MASK                                                  | 0xff00                                          |
| Module revision mask                 | MR_MASK                                                  | 0x00ff                                          |

**m\_edit**  
MH\_EDITION

### EditMod Labels

1-module header

7-edition

### Description

Indicates the software release level for maintenance. OS-9 does not use this field. Whenever a program is revised (even for a small change), increase this number. We recommend internal documentation within the source program be keyed to this system.

### Port Generic Default Value

1

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

0 to 65535

## Device Descriptor Data Definition Fields

The following section contains the device descriptor data definition fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 3-6. Device Descriptor Data Definition Fields

| Field                      | Description File Macro |
|----------------------------|------------------------|
| <a href="#">dd_port</a>    | PORTADDR               |
| <a href="#">dd_lun</a>     | LUN                    |
| <a href="#">dd_pd_size</a> | PD_SIZE                |
| <a href="#">dd_type</a>    | DD_TYPE                |
| <a href="#">dd_mode</a>    | DD_MODE                |
| <a href="#">fmgr_name</a>  | FMGR_NAME              |



Table 3-6. Device Descriptor Data Definition Fields (Continued)

| Field                   | Description File Macro |
|-------------------------|------------------------|
| <code>drvrv_name</code> | DRV_R_NAME             |
| <code>dd_class</code>   | DD_CLASS               |

**dd\_port**  
PORTADDR

### EditMod Labels

2-device descriptor data definitions

1-device port address

### Description

Absolute physical address of the hardware controller. This is the address of the device on the bus. This is the lowest address the device has mapped. Port address is hardware dependent.

### Macro Example

```
#define PORTADDR 0xffffe4000
```

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295



**dd\_lun**  
LUN

### EditMod Labels

2-device descriptor data definitions

2-logical unit number

### Description

Distinguishes the different devices driven from a unique controller. Each unique number represents a different logical unit static storage area.

### Macro Example

```
#define LUN 2
```

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 65535

**dd\_pd\_size**  
PD\_SIZE**EditMod Labels**

2-device descriptor data definitions

3-path descriptor size

**Description**

Size of the path descriptor. IOMAN uses this value when it allocates a path descriptor.

**Port Generic Default Value**

0x234

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

0 to 65535



**dd\_type**  
**DD\_TYPE**

### EditMod Labels

2-device descriptor data definitions

4-device type

### Description

Identifies the I/O class of the device.

### Port Generic Default Value

Macro

DT\_SCF

### EditMod

0x0

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

Device type values are defined in the header file io.h, and are listed in Table 3-7.

Table 3-7. dd\_type Available Values

| Description                    | Macro   | EditMod |
|--------------------------------|---------|---------|
| Sequential Character File Type | DT_SCF  | 0x0     |
| Random Block File Type         | DT_RBF  | 0x1     |
| Pipe File Type                 | DT_PIPE | 0x2     |
| Sequential Block File Type     | DT_SBF  | 0x3     |
| Network File Type              | DT_NFM  | 0x4     |
| Compact Disc File Type         | DT_CDFM | 0x5     |
| User Communication Manager     | DT_UCM  | 0x6     |
| Socket Communication Manager   | DT_SOCK | 0x7     |

**Table 3-7.** `dd_type` Available Values (Continued)

| Description                          | Macro    | EditMod   |
|--------------------------------------|----------|-----------|
| Pseudo-Keyboard Manager              | DT_PTTY  | 0x8       |
| Graphics File Manager                | DT_GFM   | 0x9       |
| Inet File Manager                    | DT_INET  | 0x10      |
| Multi-media File Manager             | DT_MFM   | 0x11      |
| Generic Device File Manager          | DT_DVM   | 0x12      |
| Null File Manager                    | DT_NULL  | 0x13      |
| DVD File Manager                     | DT_DVDFM | 0x14      |
| Module Directory File System Manager | DT_MODFM | 0x15      |
| PC-DOS File Manager                  | DT_PCF   | 0xa       |
| Non-volatile RAM File Manager        | DT_NRF   | 0xb       |
| ISDN File Manager                    | DT_ISDN  | 0xc       |
| MPFM File Manager                    | DT_MPFM  | 0xd       |
| Real-Time Network File Manager       | DT_RTNFM | 0xe       |
| Serial Protocol File Manager         | DT_SPF   | 0xf       |
| Reserved for Microware Use Only      | 17-127   | 0xa1-0x7f |

## **dd\_mode**

**DD\_MODE**

### **EditMod Labels**

2-device descriptor data definitions

5-device mode capabilities

### **Description**

Used to check the validity of a caller's access mode byte in `I_CREATE` or `I_OPEN` system calls. If a bit is set, the device can perform the corresponding function. The `S_ISIZE` bit is usually set, because it is handled by the file manager or ignored. If the `S_ISHARE` bit is set, the device is non-sharable. A printer is an example of a non-sharable device.

### **Port Generic Default Value**

Macro

`S_ISIZE | S_IREAD | S_IWRITE`

### **EditMod**

`0x2003`

### **Port Specific Override Value**

Refer to `SCF/<DEVICE>/DESC/config.des` ([Figure 3-3](#)).

### **Available Values**

The file access modes are defined in the header file, `modes.h`, and located in [Table 3-8](#). The file access permission values are defined in the header file `modes.h` and in [Table 3-9](#).

**Table 3-8. dd\_mode Available Values for File Access Modes**

| Description                    | Macro                 | EditMod             |
|--------------------------------|-----------------------|---------------------|
| Truncate on open               | <code>S_TRUNC</code>  | <code>0x0100</code> |
| Ensure contiguous file         | <code>S_CONTIG</code> | <code>0x0400</code> |
| Error if file exists on create | <code>S_EXCL</code>   | <code>0x0400</code> |
| Create file                    | <code>S_CREAT</code>  | <code>0x0800</code> |

**Table 3-8.** `dd_mode` Available Values for File Access Modes (Continued)

| Description    | Macro     | EditMod |
|----------------|-----------|---------|
| Append to file | S_IAPPEND | 0x1000  |
| Non-shareable  | S_ISHARE  | 0x4000  |

**Table 3-9.** `dd_mode` Available Values for File Access Permissions

| Description              | Macro      | EditMod |
|--------------------------|------------|---------|
| Mask for permission bits | S_IPRM     | 0xffff  |
| Owner read               | S_IREAD    | 0x0001  |
| Owner write              | S_IWRITE   | 0x0002  |
| Owner execute            | S_IEXEC    | 0x0004  |
| Search permission        | S_ISEARCH  | 0x0004  |
| Group read               | S_IGREAD   | 0x0010  |
| Group write              | S_IGWRITE  | 0x0020  |
| Group execute            | S_IGEXEC   | 0x0040  |
| Group search             | S_IGSEARCH | 0x0040  |
| Public read              | S_IOREAD   | 0x0100  |
| Public write             | S_IOWRITE  | 0x0200  |
| Public execute           | S_IOEXEC   | 0x0400  |
| Public search            | S_IOSEARCH | 0x0400  |



**fmgr\_name**  
**FMGR\_NAME**

### EditMod Labels

2-device descriptor data definitions

6-file manager name

### Description

Contains the name string of the file manager module to use.

### Port Generic Default Value

"scf"

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

**drvrv\_name**  
DRVVR\_NAME

#### EditMod Labels

2-device descriptor data definitions

7-driver name

#### Description

Contains the name string of the device driver module to use.

#### Port Generic Default Value

0 (zero)

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

#### Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

## **dd\_class** DD\_CLASS

### **EditMod Labels**

2-device descriptor data definitions  
8-device class (sequential or random)

### **Description**

Used to identify the class of the device, whether it is random or sequential access.

### **Port Generic Default Value**

Macro

DC\_SEQ

### EditMod

0x1

### **Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### **Available Values**

Device class available values are defined in the header file, io.h, and in [Table 3-10](#).

**Table 3-10. dd\_class Available Values**

| Description              | Macro  | EditMod |
|--------------------------|--------|---------|
| Sequential access device | DC_SEQ | 0x0001  |
| Random access device     | DC_RND | 0x0002  |

## **SCF Description Block Fields**

The following section contains the SCF description block fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

**Table 3-11. SCF Description Block Fields**

| Field                    | Description File Macro |
|--------------------------|------------------------|
| <code>outdev_name</code> | OUTDEVNAME             |

**outdev\_name**  
OUTDEVNAME

### EditMod Labels

3-SCF description block

1-output device name

### Description

### Macro Example

### Port Generic Default Value

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

## SCF Logical Unit Static Storage Fields

The following section contains the SCF logical unit static storage fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 3-12. Device Descriptor Data Definition Fields

| Field           | Description File Macro |
|-----------------|------------------------|
| hardware_vector | VECTOR                 |
| v_irqlevel      | IRQLEVEL               |
| v_priority      | PRIORITY               |
| v_pollin        | INPUT_TYPE             |
| v_pollout       | OUTPUT_TYPE            |
| v_lun           | LUN                    |

Table 3-12. Device Descriptor Data Definition Fields (Continued)

| Field      | Description File Macro |
|------------|------------------------|
| v_irqmask  | IRQ_MASK               |
| v_maxbuff  | MAXBUFF                |
| v_insize   | INSIZE                 |
| v_outsize  | OUTSIZE                |
| v_line     | PAGE_SIZE              |
| v_intr     | KYBDINTR               |
| v_quit     | KYBDQUIT               |
| v_psch     | KYBDPAUSE              |
| v_xon      | XON                    |
| v_xoff     | XOFF                   |
| v_baud     | BAUDRATE               |
| v parity   | LUPARITY               |
| v_stopbits | STOPBITS               |
| v_wordsize | WORDSIZE               |
| v_rtsstate | RTSSTATE               |
| v_devspec  |                        |



## hardware\_vector VECTOR

### EditMod Labels

4-SCF logical unit static storage  
1-irq vector number

### Description

This is the vector passed to the processor at interrupt time. Vector is hardware/software dependent. You can program some devices to produce different vectors. See your board guide for vector mappings for specific processors.

### Macro Example

```
#define VECTOR 80
```

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 255

v\_irqlevel  
IRQLEVEL

### EditMod Labels

4-SCF logical unit static storage

2-irq interrupt level

### Description

This is the hardware priority of the console device interrupt. When a device interrupts a processor, the level of the interrupt is used to mask lower priority interrupts.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 65535

The number of supported interrupt levels is dependent on the processor being used (for example, 1-7 on 680x0 type CPUs).



v\_priority  
PRIORITY

### EditMod Labels

4-SCF logical unit static storage  
3-irq polling priority

### Description

This is the software (polling) priority for the console device on the IRQ polling table.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The interrupt priority value range is 0-65534 (65535 is reserved). A non-zero priority determines the position of the device within the vector. Lower values are polled first.

Some considerations to keep in mind when selecting an interrupt priority:

- A priority of 0 indicates the device desires exclusive use of the vector.
- If the priority is 1, it is polled first and no other device can have a priority of 1 on the vector. For all other priority values, more than one device can share the same priority on a vector. In this case, first-in, first-out (FIFO) scheduling determines the order of precedence in the polling table for the devices.
- OS-9 does not allow a device to claim exclusive use of a vector if another device has already been installed on the vector. Additionally, it does not allow another device to use the vector once the vector has been claimed for exclusive use.
- This value is software dependent.

### See Also

F\_IRQ system call entry in the **OS-9 Technical Manual**.

**v\_pollin**  
**INPUT\_TYPE**
**EditMod Labels**

4-SCF logical unit static storage  
4-polled input flag

**Description**

This specifies whether input on the device is interrupt driven or polled. If the device is operated in polled mode, SCF calls the driver's read routine for every character. This value is device dependent.

**Macro Example**

```
#define INPUT_TYPE IRQDRIVEN
```

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

**Available Values**

Device input values are defined in the header file, scf.h, and in [Table 3-13](#).

**Table 3-13. v\_pollin Available Values**

| Description      | Macro     | EditMod |
|------------------|-----------|---------|
| Interrupt driven | IRQDRIVEN | 0x0000  |
| Polled           | POLLED    | 0x0001  |



## **v\_pollout** OUTPUT\_TYPE

### **EditMod Labels**

4-SCF logical unit static storage  
5-polled output flag

### **Description**

This specifies whether output on the device is interrupt driven or polled. If the device is operated in polled mode, SCF calls the driver's write routine to transmit every character. This value is device dependent.

### **Port Generic Default Value**

0 (zero)

### **Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### **Available Values**

Device input values are defined in the header file, scf.h, and in [Table 3-14](#).

**Table 3-14. v\_pollout Available Values**

| Description      | Macro     | EditMod |
|------------------|-----------|---------|
| Interrupt driven | IRQDRIVEN | 0x0000  |
| Polled           | POLLED    | 0x0001  |

v\_lun  
LUN

### EditMod Labels

4-SCF logical unit static storage

6-driver accessible copy of logical unit number

### Description

Since more than one device may have the same port address, the logical unit number distinguishes the devices having the same port address.

### Macro Example

```
#define LUN 2
```

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

0 to 65535



**v\_irqmask**  
IRQ\_MASK

### EditMod Labels

4-SCF logical unit static storage

7-interrupt mask word

### Description

This is the interrupt mask for the SCF device.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 65535

**v\_maxbuff**  
MAXBUFF

### EditMod Labels

4 -SCF logical unit static storage  
8 -send XOFF when buffer is this full

### Description

This specifies the device to send on XOFF when the buffer is full, in bytes.

### Port Generic Default Value

246

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 65535



v\_insize  
INSIZE

### EditMod Labels

4-SCF logical unit static storage

9-size of input buffer

### Description

This specifies the size of the input buffer for the logical unit.

### Port Generic Default Value

256

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 65535

**v\_outsize**  
OUTSIZE

#### EditMod Labels

4 -SCF logical unit static storage

11 -size of output buffer

#### Description

This specifies the size of the output buffer for the logical unit.

#### Port Generic Default Value

256

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

#### Available Values

0 to 65535



**v\_line**  
**PAGE\_SIZE**

### EditMod Labels

4-SCF logical unit static storage

13-lines left until end of page

### Description

This specifies the number of lines per screen (or page).

### Port Generic Default Value

24

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 65535

**v\_intr**  
KYBDINTR

### EditMod Labels

4 -SCF logical unit static storage  
14 -keyboard interrupt character

### Description

This specifies the control key to use for the keyboard interrupt function.

### Port Generic Default Value

Macro

CTRL\_C

### EditMod

0x03

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The ASCII control and special characters are defined in the header file, scf.h, and in Table 3-15.

Table 3-15. ASCII Control Character Available Values

| SCF/OS-9 Compatible Standard Codes | Macro  | EditMod |
|------------------------------------|--------|---------|
|                                    | C_NULL | 0x00    |
| C_REPEAT                           | CTRL_A | 0x01    |
|                                    | CTRL_B | 0x02    |
| C_INTR                             | CTRL_C | 0x03    |
| C_REPRINT                          | CTRL_D | 0x04    |
| C_QUIT                             | CTRL_E | 0x05    |
|                                    | CTRL_F | 0x06    |
| C_BELL                             | CTRL_G | 0x07    |

Table 3-15. ASCII Control Character Available Values (Continued)

| SCF/OS-9 Compatible Standard Codes | Macro       | EditMod |
|------------------------------------|-------------|---------|
| C_BACKSPACE                        | CTRL_H      | 0x08    |
| C_TAB                              | CTRL_I      | 0x09    |
| C_LINEFEED                         | CTRL_J      | 0x0A    |
|                                    | CTRL_K      | 0x0B    |
| C_FORMFEED                         | CTRL_L      | 0x0C    |
| C_CR                               | CTRL_M      | 0x0D    |
|                                    | CTRL_N      | 0x0E    |
|                                    | CTRL_O      | 0x0F    |
|                                    | CTRL_P      | 0x10    |
| C_XON                              | CTRL_Q      | 0x11    |
|                                    | CTRL_R      | 0x12    |
| C_XOFF                             | CTRL_S      | 0x13    |
|                                    | CTRL_T      | 0x14    |
|                                    | CTRL_U      | 0x15    |
|                                    | CTRL_V      | 0x16    |
| C_PAUSE                            | CTRL_W      | 0x17    |
| C_DELLINE                          | CTRL_X      | 0x18    |
|                                    | CTRL_Y      | 0x19    |
|                                    | CTRL_Z      | 0x1A    |
|                                    | CTRL_SPACE  | 0x20    |
|                                    | CTRL_COMMA  | 0x2C    |
|                                    | CTRL_PERIOD | 0x2E    |

**Table 3-15. ASCII Control Character Available Values (Continued)**

| SCF/OS-9 Compatible Standard Codes | Macro      | EditMod |
|------------------------------------|------------|---------|
|                                    | CTRL_SLASH | 0x2F    |
| C_EOF                              |            | 0x1B    |



v\_quit  
KYBDQUIT

### EditMod Labels

4-SCF logical unit static storage

15-keyboard quit character

### Description

This specifies the control key to use for the keyboard quit function.

### Port Generic Default Value

Macro

CTRL\_E

### EditMod

0x05

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

See [Table 3-15](#).

**v\_psch**  
KYBDPAUSE

### EditMod Labels

4-SCF logical unit static storage  
16-keyboard pause character

### Description

This specifies the control key to use for the keyboard pause function.

### Port Generic Default Value

Macro

CTRL\_W

EditMod

0x17

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

See [Table 3-15](#).



**v\_xon**  
XON

### EditMod Labels

4-SCF logical unit static storage

17-x-on character

### Description

This specifies the control key to use for the X-ON protocol function.

### Port Generic Default Value

Macro

CTRL\_Q

EditMod

0x11

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

See [Table 3-15](#).

v\_xoff  
XOFF

### EditMod Labels

4-SCF logical unit static storage

18-x-off character

### Description

This specifies the control key to use for the X-OFF protocol function.

### Port Generic Default Value

Macro

CTRL\_S

EditMod

0x13

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

See [Table 3-15](#).

**v\_baud**  
BAUDRATE

### EditMod Labels

4-SCF logical unit static storage  
19-baud rate

### Description

This specifies the baud rate of the device.

### Port Generic Default Value

Macro

9600

### EditMod

0xf

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF device descriptor baud rate values are located in the header file, scf.h, and are listed in [Table 3-16](#).

**Table 3-16. cons\_baudrate Available Values**

| Description              | Macro     | EditMod |
|--------------------------|-----------|---------|
| Hardwire baud rate       | HARDWIRE  | 0x00    |
| 50 bits per second (bps) | BAUD50    | 0x01    |
| 75 bps                   | BAUD75    | 0x02    |
| 110 bps                  | BAUD110   | 0x03    |
| 134.5 bps                | BAUD134P5 | 0x04    |
| 150 bps                  | BAUD150   | 0x05    |
| 300 bps                  | BAUD300   | 0x06    |
| 600 pbs                  | BAUD600   | 0x07    |

**Table 3-16. cons\_baudrate Available Values (Continued)**

| Description | Macro      | EditMod |
|-------------|------------|---------|
| 1200 bps    | BAUD1200   | 0x08    |
| 1800 bps    | BAUD1800   | 0x09    |
| 2000 bps    | BAUD2000   | 0x0A    |
| 2400 bps    | BAUD2400   | 0x0B    |
| 3600 bps    | BAUD3600   | 0x0C    |
| 4800 bps    | BAUD4800   | 0x0D    |
| 7200 bps    | BAUD7200   | 0x0E    |
| 9600 bps    | BAUD9600   | 0x0F    |
| 19,200 bps  | BAUD19200  | 0x10    |
| 31,250 bps  | BAUD31250  | 0x11    |
| 38,400 bps  | BAUD38400  | 0x12    |
| 56,000 bps  | BAUD56000  | 0x13    |
| 57,600 bps  | BAUD57600  | 0x14    |
| 64,000 bps  | BAUD64000  | 0x15    |
| 115,200 bps | BAUD115200 | 0x16    |



## vparity LUPARITY

### EditMod Labels

4-SCF logical unit static storage  
20-parity

### Description

This specifies the parity mode of the device.

### Port Generic Default Value

Macro

NOPARITY

### EditMod

0

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

Parity modes are defined in the header file, scf.h, and Table 3-17.

Table 3-17. vparity Available Values

| Description  | Macro       | EditMod |
|--------------|-------------|---------|
| No parity    | NOPARITY    | 0x00    |
| Odd parity   | ODDPARITY   | 0x01    |
| Even parity  | EVENPARITY  | 0x02    |
| Mark parity  | MARKPARITY  | 0x03    |
| Space parity | SPACEPARITY | 0x04    |

**v\_stopbits**  
STOPBITS

### EditMod Labels

4-SCF logical unit static storage  
21-stop bits

### Description

This specifies the number of stop bits to be used for transmission.

### Port Generic Default Value

Macro

ONESTOP

### EditMod

0

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

See [Table 3-18](#).

Table 3-18. `cons_stopbits` Available Values

| Description            | Macro     | EditMod |
|------------------------|-----------|---------|
| Stop bit length of 1   | ONESTOP   | 0x0     |
| Stop bit length of 1.5 | ONE_5STOP | 0x1     |
| Stop bit length of 2   | TWO_STOP  | 0x2     |

**v\_wordsize**  
WORDSIZE

### EditMod Labels

4-SCF logical unit static storage  
22-word size

### Description

This specifies the number of bits per character to be used for transmission.

### Port Generic Default Value

Macro

WORDSIZE8

### EditMod

8

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

Word size values are located in the header file, scf.h, and are listed in Table 3-19.

Table 3-19. **v\_wordsize** Available Values

| Description          | Macro     | EditMod |
|----------------------|-----------|---------|
| 5 bits per character | WORDSIZE5 | 0x5     |
| 6 bits per character | WORDSIZE6 | 0x6     |
| 7 bits per character | WORDSIZE7 | 0x7     |
| 8 bits per character | WORDSIZE8 | 0x8     |

**v\_rtsstate**  
RTSSTATE

### EditMod Labels

4-SCF logical unit static storage  
23-RTS state

### Description

This determines the state of the Request to Send (RTS) line for hardware handshaking.

### Port Generic Default Value

Macro

RTSDISABLED

### EditMod

0

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The Request to Send (RTS) state values are defined in the header file, scf.h, and in Table 3-20.

Table 3-20. [v\\_rtsstate](#) Available Values

| Description  | Macro       | EditMod |
|--------------|-------------|---------|
| rts disabled | RTSDISABLED | 0x0     |
| rts enabled  | RTSENABLED  | 0x1     |

**v\_devspec****EditMod Labels**

4-SCF logical unit static storage  
24-<device specific storage label> (optional)

**Description**

Optional device specific information structure. Refer to [SCF/<DEVICE>/DESC/config.des](#) ([Figure 3-3](#)) to determine if structure exists, and if so, the available fields.

**SCF Path Option Fields**

The following section contains the SCF path option fields in the order they appear during an interactive `EditMod` session. Defined fields can appear in a different order in `config.des`.

**Table 3-21. Device Descriptor Data Definition Fields**

| Field                           | Description File Macro |
|---------------------------------|------------------------|
| <code>pd_inmap0type</code>      | TYPE0x7f               |
| <code>pd_inmap0func_code</code> | FUNC0x7f               |
| <code>pd_inmap0size</code>      | SIZE0x7f               |
| <code>pd_inmap0string</code>    | STRING0x7f             |
| <code>pd_inmap1type</code>      | TYPE0x01               |
| <code>pd_inmap1func_code</code> | FUNC0x01               |
| <code>pd_inmap1size</code>      | SIZE0x01               |
| <code>pd_inmap1string</code>    | STRING0x01             |
| <code>pd_inmap2type</code>      | TYPE0x02               |
| <code>pd_inmap2func_code</code> | FUNC0x02               |
| <code>pd_inmap2size</code>      | SIZE0x02               |

Table 3-21. Device Descriptor Data Definition Fields (Continued)

| Field              | Description File Macro |
|--------------------|------------------------|
| pd_inmap2string    | STRING0x02             |
| pd_inmap3type      | TYPE0x03               |
| pd_inmap3func_code | FUNC0x03               |
| pd_inmap3size      | SIZE0x03               |
| pd_inmap3string    | STRING0x03             |
| pd_inmap4type      | TYPE0x04               |
| pd_inmap4func_code | FUNC0x04               |
| pd_inmap4size      | SIZE0x04               |
| pd_inmap4string    | STRING0x04             |
| pd_inmap5type      | TYPE0x05               |
| pd_inmap5func_code | FUNC0x05               |
| pd_inmap5size      | SIZE0x05               |
| pd_inmap5string    | STRING0x05             |
| pd_inmap6type      | TYPE0x06               |
| pd_inmap6func_code | FUNC0x06               |
| pd_inmap6size      | SIZE0x06               |
| pd_inmap6string    | STRING0x06             |
| pd_inmap7type      | TYPE0x07               |
| pd_inmap7func_code | FUNC0x07               |
| pd_inmap7size      | SIZE0x07               |
| pd_inmap7string    | STRING0x07             |
| pd_inmap8type      | TYPE0x08               |

Table 3-21. Device Descriptor Data Definition Fields (Continued)

| Field                            | Description File Macro |
|----------------------------------|------------------------|
| <code>pd_inmap8func_code</code>  | FUNC0x08               |
| <code>pd_inmap8size</code>       | SIZE0x08               |
| <code>pd_inmap8string</code>     | STRING0x08             |
| <code>pd_inmap9type</code>       | TYPE0x09               |
| <code>pd_inmap9func_code</code>  | FUNC0x09               |
| <code>pd_inmap9size</code>       | SIZE0x09               |
| <code>pd_inmap9string</code>     | STRING0x09             |
| <code>pd_inmap10type</code>      | TYPE0x0a               |
| <code>pd_inmap10func_code</code> | FUNC0x0a               |
| <code>pd_inmap10size</code>      | SIZE0x0a               |
| <code>pd_inmap10string</code>    | STRING0x0a             |
| <code>pd_inmap11type</code>      | TYPE0x0b               |
| <code>pd_inmap11func_code</code> | FUNC0x0b               |
| <code>pd_inmap11size</code>      | SIZE0x0b               |
| <code>pd_inmap11string</code>    | STRING0x0b             |
| <code>pd_inmap12type</code>      | TYPE0x0c               |
| <code>pd_inmap12func_code</code> | FUNC0x0c               |
| <code>pd_inmap12size</code>      | SIZE0x0c               |
| <code>pd_inmap12string</code>    | STRING0x0c             |
| <code>pd_inmap13type</code>      | TYPE0x0d               |
| <code>pd_inmap13func_code</code> | FUNC0x0d               |
| <code>pd_inmap13size</code>      | SIZE0x0d               |

Table 3-21. Device Descriptor Data Definition Fields (Continued)

| Field                            | Description File Macro |
|----------------------------------|------------------------|
| <code>pd_inmap13string</code>    | STRING0x0d             |
| <code>pd_inmap14type</code>      | TYPE0x0e               |
| <code>pd_inmap14func_code</code> | FUNC0x0e               |
| <code>pd_inmap14size</code>      | SIZE0x0e               |
| <code>pd_inmap14string</code>    | STRING0x0e             |
| <code>pd_inmap15type</code>      | TYPE0x0f               |
| <code>pd_inmap15func_code</code> | FUNC0x0f               |
| <code>pd_inmap15size</code>      | SIZE0x0f               |
| <code>pd_inmap15string</code>    | STRING0x0f             |
| <code>pd_inmap16type</code>      | TYPE0x10               |
| <code>pd_inmap16func_code</code> | FUNC0x10               |
| <code>pd_inmap16size</code>      | SIZE0x10               |
| <code>pd_inmap16string</code>    | STRING0x10             |
| <code>pd_inmap17type</code>      | TYPE0x11               |
| <code>pd_inmap17func_code</code> | FUNC0x11               |
| <code>pd_inmap17size</code>      | SIZE0x11               |
| <code>pd_inmap17string</code>    | STRING0x11             |
| <code>pd_inmap18type</code>      | TYPE0x12               |
| <code>pd_inmap18func_code</code> | FUNC0x12               |
| <code>pd_inmap18size</code>      | SIZE0x12               |
| <code>pd_inmap18string</code>    | STRING0x12             |
| <code>pd_inmap19type</code>      | TYPE0x13               |

Table 3-21. Device Descriptor Data Definition Fields (Continued)

| Field                            | Description File Macro |
|----------------------------------|------------------------|
| <code>pd_inmap19func_code</code> | FUNC0x13               |
| <code>pd_inmap19size</code>      | SIZE0x13               |
| <code>pd_inmap19string</code>    | STRING0x13             |
| <code>pd_inmap20type</code>      | TYPE0x14               |
| <code>pd_inmap20func_code</code> | FUNC0x14               |
| <code>pd_inmap20size</code>      | SIZE0x14               |
| <code>pd_inmap20string</code>    | STRING0x14             |
| <code>pd_inmap21type</code>      | TYPE0x15               |
| <code>pd_inmap21func_code</code> | FUNC0x15               |
| <code>pd_inmap21size</code>      | SIZE0x15               |
| <code>pd_inmap21string</code>    | STRING0x15             |
| <code>pd_inmap22type</code>      | TYPE0x16               |
| <code>pd_inmap22func_code</code> | FUNC0x16               |
| <code>pd_inmap22size</code>      | SIZE0x16               |
| <code>pd_inmap22string</code>    | STRING0x16             |
| <code>pd_inmap23type</code>      | TYPE0x17               |
| <code>pd_inmap23func_code</code> | FUNC0x17               |
| <code>pd_inmap23size</code>      | SIZE0x17               |
| <code>pd_inmap23string</code>    | STRING0x17             |
| <code>pd_inmap24type</code>      | TYPE0x18               |
| <code>pd_inmap24func_code</code> | FUNC0x18               |
| <code>pd_inmap24size</code>      | SIZE0x18               |

Table 3-21. Device Descriptor Data Definition Fields (Continued)

| Field                            | Description File Macro |
|----------------------------------|------------------------|
| <code>pd_inmap24string</code>    | STRING0x18             |
| <code>pd_inmap25type</code>      | TYPE0x19               |
| <code>pd_inmap25func_code</code> | FUNC0x19               |
| <code>pd_inmap25size</code>      | SIZE0x19               |
| <code>pd_inmap25string</code>    | STRING0x19             |
| <code>pd_inmap26type</code>      | TYPE0x1a               |
| <code>pd_inmap26func_code</code> | FUNC0x1a               |
| <code>pd_inmap26size</code>      | SIZE0x1a               |
| <code>pd_inmap26string</code>    | STRING0x1a             |
| <code>pd_inmap27type</code>      | TYPE0x1b               |
| <code>pd_inmap27func_code</code> | FUNC0x1b               |
| <code>pd_inmap27size</code>      | SIZE0x1b               |
| <code>pd_inmap27string</code>    | STRING0x1b             |
| <code>pd_inmap28type</code>      | TYPE0x1c               |
| <code>pd_inmap28func_code</code> | FUNC0x1c               |
| <code>pd_inmap28size</code>      | SIZE0x1c               |
| <code>pd_inmap28string</code>    | STRING0x1c             |
| <code>pd_inmap29type</code>      | TYPE0x1d               |
| <code>pd_inmap29func_code</code> | FUNC0x1d               |
| <code>pd_inmap29size</code>      | SIZE0x1d               |
| <code>pd_inmap29string</code>    | STRING0x1d             |
| <code>pd_inmap30type</code>      | TYPE0x1e               |

Table 3-21. Device Descriptor Data Definition Fields (Continued)

| Field                            | Description File Macro |
|----------------------------------|------------------------|
| <code>pd_inmap30func_code</code> | FUNC0x1e               |
| <code>pd_inmap30size</code>      | SIZE0x1e               |
| <code>pd_inmap30string</code>    | STRING0x1e             |
| <code>pd_inmap31type</code>      | TYPE0x1f               |
| <code>pd_inmap31func_code</code> | FUNC0x1f               |
| <code>pd_inmap31size</code>      | SIZE0x1f               |
| <code>pd_inmap31string</code>    | STRING0x1f             |
| <code>pd_eorch</code>            | EORCH                  |
| <code>pd_eofch</code>            | EOFCH                  |
| <code>pd_tabch</code>            | TABCH                  |
| <code>pd_bellch</code>           | BELLCH                 |
| <code>pd_bspch</code>            | BSPCH                  |
| <code>pd_case</code>             | UPC_LOCK               |
| <code>pd_backsp</code>           | BSB                    |
| <code>pd_delete</code>           | LINEDEL                |
| <code>pd_echo</code>             | AUTOECHO               |
| <code>pd_alf</code>              | AUTOLF                 |
| <code>pd_pause</code>            | PAGEPAUSE              |
| <code>pd_insm</code>             | INSERTMODE             |
| <code>pd_nulls</code>            | EOLNULLS               |
| <code>pd_page</code>             | PAGESIZE               |
| <code>pd_tabsiz</code>           | TABSIZE                |

**pd\_inmap0type**  
TYPE0x7f

#### EditMod Labels

5-SCF path options

1-'\x7f' character mapping type

#### Description

Input mapping type for specified character.

#### Port Generic Default Value

Macro

EDFUNCTION

#### EditMod

0x2

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

The input mapping type codes are defined in the header file scf.h, and in Table 3-22.

Table 3-22. ASCII Control Character Available Values

| Control Character is...       | Macro      | EditMod |
|-------------------------------|------------|---------|
| removed from the data stream. | IGNORE     | 0x0     |
| passed on without editing.    | PASSTHRU   | 0x1     |
| removed from the data stream. | EDFUNCTION | 0x2     |

**pd\_inmap0func\_code**  
FUNC0x7f

### EditMod Labels

5-SCF path options  
2-'\x7f' editing function code

### Description

SCF editing function mapping code for specified character.

### Port Generic Default Value

Macro

DELCHRU

### EditMod

0x07

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).

**Table 3-23. ASCII Control Character Available Values**

| Description                                 | Macro    | EditMod |
|---------------------------------------------|----------|---------|
| Move cursor to the left                     | MOVLEFT  | 0x00    |
| Move cursor to the right                    | MOVRIGHT | 0x01    |
| Move cursor to the beginning of the line    | MOVBEG   | 0x02    |
| Move cursor to the end of the line          | MOVEND   | 0x03    |
| Reprint the current line to cursor position | REPRINT  | 0x04    |
| Truncate the line at the cursor position    | TRUNCATE | 0x05    |
| Delete character to the left                | DELCHRL  | 0x06    |

**Table 3-23. ASCII Control Character Available Values (Continued)**

| Description                              | Macro    | EditMod |
|------------------------------------------|----------|---------|
| Delete character under the cursor        | DELCHRU  | 0x07    |
| Delete word to the left                  | DELWRDL  | 0x08    |
| Delete word to the right                 | DELWRDR  | 0x09    |
| Delete the entire line                   | DELINE   | 0x0A    |
| Undefined (reserved)                     | UNDEF1   | 0x0B    |
| Input mode toggle (type over vs. insert) | MODETOGL | 0x0C    |
| Undefined (reserved)                     | UNDEF2   | 0x0D    |
| End of record (read only)                | ENDOREC  | 0x0E    |
| End of file                              | ENDOFILe | 0x0F    |



**pd\_inmap0size**  
SIZE0x7f

### EditMod Labels

5-SCF path options  
3-'\x7f' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap0string**  
STRING0x7f**EditMod Labels**

5 - SCF path options  
4 - '\x7f' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).



**pd\_inmap1type**  
TYPE0x01

### EditMod Labels

5-SCF path options  
5-'x01' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

EDFUNCTION

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap1func\_code**  
FUNC0x01

### EditMod Labels

5-SCF path options  
6-'x01' editing function code

### Description

SCF editing function mapping code for specified character.

### Port Generic Default Value

Macro

MOVEND

### EditMod

0x07

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap1size**  
SIZE0x01

### EditMod Labels

5-SCF path options  
7-'\x01' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap1string**  
STRING0x01

#### EditMod Labels

5-SCF path options  
8-'\\x01' string for key

#### Description

Character string to be echoed to the terminal.

#### Port Generic Default Value

NULL

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

#### Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \\n and \\012).



**pd\_inmap2type**  
TYPE0x02

### EditMod Labels

5-SCF path options  
9-'x02' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

EDFUNCTION

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap2func\_code**  
FUNC0x02

#### EditMod Labels

5-SCF path options  
10-'\x02' editing function code

#### Description

SCF editing function mapping code for specified character.

#### Port Generic Default Value

Macro

MOVLEFT

#### EditMod

0x07

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap2size**  
SIZE0x02

### EditMod Labels

5-SCF path options  
11-'\x02' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap2string**  
STRING0x02**EditMod Labels**

5-SCF path options  
12-'\x02' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap3type**  
TYPE0x03

### EditMod Labels

5-SCF path options

13-'`\x03`' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

`IGNORE`

### EditMod

`0x2`

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file `scf.h`, and in [Table 3-22](#).

**pd\_inmap3func\_code**  
FUNC0x03**EditMod Labels**

5-SCF path options  
14-'x03' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

0

**EditMod**

0x07

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

The SCF editing function mapping type codes are defined in the header file `scf.h`, and in [Table 3-23](#).



**pd\_inmap3size**  
SIZE0x03

### EditMod Labels

5-SCF path options  
15-'\x03' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap3string**  
STRING0x03**EditMod Labels**

5-SCF path options  
16-'\x03' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).



**pd\_inmap4type**  
TYPE0x04

### EditMod Labels

5-SCF path options

17-'`\x04`' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

`EDFUNCTION`

### EditMod

`0x2`

### Port Specific Override Value

Refer to `SCF/<DEVICE>/DESC/config.des` ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file `scf.h`, and in [Table 3-22](#).

**pd\_inmap4func\_code**  
FUNC0x04

### EditMod Labels

5-SCF path options  
18-'\x04' editing function code

### Description

SCF editing function mapping code for specified character.

### Port Generic Default Value

Macro

DELCHR\_U

### EditMod

0x07

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap4size**  
SIZE0x04

### EditMod Labels

5-SCF path options

19-'\x04' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap4string**  
STRING0x04**EditMod Labels**

5-SCF path options  
20-'\x04' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap5type**  
TYPE0x05

### EditMod Labels

5-SCF path options

21-'\x05' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

IGNORE

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap5func\_code**  
FUNC0x05**EditMod Labels**

5-SCF path options  
22-'\x05' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

0

**EditMod**

0x07

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

The SCF editing function mapping type codes are defined in the header file `scf.h`, and in [Table 3-23](#).



**pd\_inmap5size**  
SIZE0x05

### EditMod Labels

5-SCF path options

23-'\x05' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap5string**  
STRING0x05

#### EditMod Labels

5-SCF path options  
24-'\x05' string for key

#### Description

Character string to be echoed to the terminal.

#### Port Generic Default Value

NULL

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

#### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

**pd\_inmap6type**  
TYPE0x06**EditMod Labels**

5-SCF path options

25-'\x06' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

EDFUNCTION

**EditMod**

0x2

**Port Specific Override Value**

Refer to SCF/&lt;DEVICE&gt;/DESC/config.des (Figure 3-3).

**Available Values**The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap6func\_code**  
FUNC0x06**EditMod Labels**

5-SCF path options  
26-'\x06' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

MOVRIGHT

**EditMod**

0x07

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

**Available Values**

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap6size**  
SIZE0x06

### EditMod Labels

5-SCF path options

27-'\x06' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap6string**  
STRING0x06**EditMod Labels**

5-SCF path options  
28-'\x06' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap7type**  
TYPE0x07

### EditMod Labels

5-SCF path options

29-'\x07' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

PASSTHRU

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap7func\_code**  
FUNC0x07

### EditMod Labels

5-SCF path options  
30-'\x07' editing function code

### Description

SCF editing function mapping code for specified character.

### Port Generic Default Value

Macro

0

### EditMod

0x07

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap7size**  
SIZE0x07

### EditMod Labels

5-SCF path options  
31-'\x07' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap7string**  
STRING0x07

#### EditMod Labels

5-SCF path options  
32-'\x07' string for key

#### Description

Character string to be echoed to the terminal.

#### Port Generic Default Value

NULL

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap8type**  
TYPE0x08

### EditMod Labels

5-SCF path options

33-'\x08' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

EDFUNCTION

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap8func\_code**  
FUNC0x08

### EditMod Labels

5-SCF path options  
34-'\x08' editing function code

### Description

SCF editing function mapping code for specified character.

### Port Generic Default Value

Macro

DELCHRL

### EditMod

0x07

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap8size**  
SIZE0x08

### EditMod Labels

5-SCF path options

35-'\x08' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap8string**  
STRING0x08**EditMod Labels**

5-SCF path options  
36-'\x08' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

**pd\_inmap9type**  
TYPE0x09**EditMod Labels**

5-SCF path options

37-'\x09' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

EDFUNCTION

**EditMod**

0x2

**Port Specific Override Value**Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).**Available Values**The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap9func\_code**  
FUNC0x09

### EditMod Labels

5-SCF path options  
38-'\x09' editing function code

### Description

SCF editing function mapping code for specified character.

### Port Generic Default Value

Macro

MODETOGL

### EditMod

0x07

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap9size**  
SIZE0x09

### EditMod Labels

5-SCF path options  
39-'\x09' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap9string**  
STRING0x09

### EditMod Labels

5-SCF path options  
40-'\x09' string for key

### Description

Character string to be echoed to the terminal.

### Port Generic Default Value

NULL

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap10type**  
TYPE0x0a

### EditMod Labels

5-SCF path options

41-'\x0a' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

PASSTHRU

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap10func\_code**  
FUNC0x0a

#### EditMod Labels

5-SCF path options  
42-'\x0a' editing function code

#### Description

SCF editing function mapping code for specified character.

#### Port Generic Default Value

Macro

0

#### EditMod

0x07

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap10size**  
SIZE0x0a

### EditMod Labels

5-SCF path options

43-'\x0a' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap10string**  
STRING0x0a**EditMod Labels**

5-SCF path options  
44-'\x0a' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap11type**  
TYPE0x0b

### EditMod Labels

5-SCF path options

45-'\x0b' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

EDFUNCTION

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap11func\_code**  
FUNC0x0b

#### EditMod Labels

5-SCF path options  
46-'\x0b' editing function code

#### Description

SCF editing function mapping code for specified character.

#### Port Generic Default Value

Macro

TRUNCATE

#### EditMod

0x07

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap11size**  
SIZE0x0b

### EditMod Labels

5-SCF path options

47-'\x0b' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap11string**  
STRING0x0b

#### EditMod Labels

5-SCF path options  
48-'\x0b' string for key

#### Description

Character string to be echoed to the terminal.

#### Port Generic Default Value

NULL

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap12type**  
TYPE0x0c

**EditMod Labels**

5-SCF path options

49-'\x0c' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

EDFUNCTION

EditMod

0x2

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap12func\_code**  
FUNC0x0c

### EditMod Labels

5-SCF path options  
50-'\x0c' editing function code

### Description

SCF editing function mapping code for specified character.

### Port Generic Default Value

Macro

DELWRDL

### EditMod

0x07

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap12size**  
SIZE0x0c

### EditMod Labels

5-SCF path options  
51-'\x0c' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap12string**  
STRING0x0c**EditMod Labels**

5-SCF path options  
52-'\x0c' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap13type**  
TYPE0x0d

### EditMod Labels

5-SCF path options

53-'\x0d' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

EDFUNCTION

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap13func\_code**  
FUNC0x0d

### EditMod Labels

5-SCF path options  
54-'\x0d' editing function code

### Description

SCF editing function mapping code for specified character.

### Port Generic Default Value

Macro

ENDOREC

### EditMod

0x07

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap13size**  
SIZE0x0d

### EditMod Labels

5-SCF path options

55-'\x0d' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap13string**  
STRING0x0d

#### EditMod Labels

5-SCF path options  
56-'\x0d' string for key

#### Description

Character string to be echoed to the terminal.

#### Port Generic Default Value

NULL

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

#### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap14type**  
TYPE0x0e

**EditMod Labels**

5-SCF path options

57-'\x0e' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

PASSTHRU

EditMod

0x2

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap14func\_code**  
FUNC0x0e**EditMod Labels**

5-SCF path options

58-'\x0e' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

0

## EditMod

0x07

**Port Specific Override Value**

Refer to SCF/&lt;DEVICE&gt;/DESC/config.des (Figure 3-3).

**Available Values**The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap14size**  
SIZE0x0e

### EditMod Labels

5-SCF path options

59-'\x0e' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap14string**  
STRING0x0e

#### EditMod Labels

5-SCF path options  
60-'\x0e' string for key

#### Description

Character string to be echoed to the terminal.

#### Port Generic Default Value

NULL

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap15type**  
TYPE0x0f

**EditMod Labels**

5-SCF path options

61-'\x0f' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

PASSTHRU

EditMod

0x2

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap15func\_code**  
FUNC0x0f**EditMod Labels**

5-SCF path options  
62-'x0f' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

0

**EditMod**

0x07

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

**Available Values**

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap15size**  
SIZE0x0f

### EditMod Labels

5-SCF path options

63-'\x0f' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap15string**  
STRING0x0f**EditMod Labels**

5-SCF path options  
64-'\x0f' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap16type**  
TYPE0x10

### EditMod Labels

5-SCF path options

65-'\x10' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

EDFUNCTION

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap16func\_code**  
FUNC0x10

#### EditMod Labels

5-SCF path options  
66-'\x10' editing function code

#### Description

SCF editing function mapping code for specified character.

#### Port Generic Default Value

Macro

REPRINT

#### EditMod

0x07

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap16size**  
SIZE0x10

### EditMod Labels

5-SCF path options

67-'\x10' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap16string**  
STRING0x10**EditMod Labels**

5-SCF path options  
68-'\x10' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

**pd\_inmap17type**  
TYPE0x11**EditMod Labels**

5-SCF path options

69-'x11' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

IGNORE

**EditMod**

0x2

**Port Specific Override Value**

Refer to SCF/&lt;DEVICE&gt;/DESC/config.des (Figure 3-3).

**Available Values**The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap17func\_code**  
FUNC0x11

#### EditMod Labels

5-SCF path options  
70-'x11' editing function code

#### Description

SCF editing function mapping code for specified character.

#### Port Generic Default Value

Macro

0

#### EditMod

0x07

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap17size**  
SIZE0x11

### EditMod Labels

5-SCF path options  
71-'\x11' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap17string**  
STRING0x11

#### EditMod Labels

5-SCF path options  
72-'x11' string for key

#### Description

Character string to be echoed to the terminal.

#### Port Generic Default Value

NULL

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap18type**  
TYPE0x12

### EditMod Labels

5-SCF path options

73-'\x12' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

EDFUNCTION

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap18func\_code**  
FUNC0x12

### EditMod Labels

5-SCF path options  
74-'x12' editing function code

### Description

SCF editing function mapping code for specified character.

### Port Generic Default Value

Macro

DELWRDR

### EditMod

0x07

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap18size**  
SIZE0x12

### EditMod Labels

5-SCF path options

75-'\x12' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap18string**  
STRING0x12

### EditMod Labels

5-SCF path options  
76-'\x12' string for key

### Description

Character string to be echoed to the terminal.

### Port Generic Default Value

NULL

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap19type**  
TYPE0x13

### EditMod Labels

5-SCF path options

77-'\x13' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

IGNORE

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap19func\_code**  
FUNC0x13**EditMod Labels**

5-SCF path options

78-'\x13' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

0

## EditMod

0x07

**Port Specific Override Value**

Refer to SCF/&lt;DEVICE&gt;/DESC/config.des (Figure 3-3).

**Available Values**The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap19size**  
SIZE0x13

### EditMod Labels

5-SCF path options

79-'\x13' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap19string**  
STRING0x13**EditMod Labels**

5-SCF path options  
80-'\x13' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

**pd\_inmap20type**  
TYPE0x14**EditMod Labels**

5-SCF path options

81-'\x14' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

PASSTHRU

**EditMod**

0x2

**Port Specific Override Value**Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).**Available Values**The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap20func\_code**  
FUNC0x14**EditMod Labels**

5-SCF path options  
82-'\x14' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

0

**EditMod**

0x07

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap20size**  
SIZE0x14

### EditMod Labels

5-SCF path options

83-'\x14' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap20string**  
STRING0x14**EditMod Labels**

5-SCF path options  
84-'\x14' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap21type**  
TYPE0x15

### EditMod Labels

5-SCF path options

85-'\x15' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

PASSTHRU

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap21func\_code**  
FUNC0x15**EditMod Labels**

5-SCF path options  
86-'\x15' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

0

**EditMod**

0x07

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

**Available Values**

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap21size**  
SIZE0x15

### EditMod Labels

5-SCF path options  
87-'\x15' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap21string**  
STRING0x15**EditMod Labels**

5-SCF path options  
88-'\x15' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

**pd\_inmap22type**  
TYPE0x16**EditMod Labels**

5-SCF path options

89-'\x16' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

PASSTHRU

**EditMod**

0x2

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inma22func\_code**  
FUNC0x16

#### EditMod Labels

5-SCF path options  
90-'\x16' editing function code

#### Description

SCF editing function mapping code for specified character.

#### Port Generic Default Value

Macro

0

#### EditMod

0x07

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap22size**  
SIZE0x16

### EditMod Labels

5-SCF path options  
91-'\x16' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap22string**  
STRING0x16**EditMod Labels**

5-SCF path options  
92-'\x16' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap23type**  
TYPE0x17

### EditMod Labels

5-SCF path options

93-'\x17' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

IGNORE

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap23func\_code**  
FUNC0x17

#### EditMod Labels

5-SCF path options  
94-'\x17' editing function code

#### Description

SCF editing function mapping code for specified character.

#### Port Generic Default Value

Macro

0

#### EditMod

0x07

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap23size**  
SIZE0x17

### EditMod Labels

5-SCF path options  
95-'\x17' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap23string**  
STRING0x17**EditMod Labels**

5-SCF path options  
96-'\x17' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

**pd\_inmap24type**  
TYPE0x18**EditMod Labels**

5-SCF path options

97-'\x18' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

EDFUNCTION

**EditMod**

0x2

**Port Specific Override Value**Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).**Available Values**The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap24func\_code**  
FUNC0x18**EditMod Labels**

5-SCF path options  
98-'\x18' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

DELINE

**EditMod**

0x07

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

**Available Values**

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap24size**  
SIZE0x18

### EditMod Labels

5-SCF path options  
99-'\x18' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap24string**  
STRING0x18**EditMod Labels**

5-SCF path options  
100-'\x18' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

**pd\_inmap25type**  
TYPE0x19**EditMod Labels**

5-SCF path options

101-'\x19' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

PASSTHRU

**EditMod**

0x2

**Port Specific Override Value**Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).**Available Values**The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap25func\_code**  
FUNC0x19**EditMod Labels**

5-SCF path options  
102-'\x19' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

DELCHRU

**EditMod**

0x07

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

**Available Values**

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap25size**  
SIZE0x19

### EditMod Labels

5-SCF path options

103-'\x19' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap25string**  
STRING0x19**EditMod Labels**

5-SCF path options  
104-'\x19' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

**pd\_inmap26type**  
TYPE0x1a**EditMod Labels**

5-SCF path options

105-'\\x1a' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

EDFUNCTION

**EditMod**

0x2

**Port Specific Override Value**Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).**Available Values**The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap26func\_code**  
FUNC0x1a**EditMod Labels**

5-SCF path options  
106-'\\x1a' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

MOVBE<sup>G</sup>

**EditMod**

0x07

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

**Available Values**

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap26size**  
SIZE0x1a

### EditMod Labels

5-SCF path options

107-'\x1a' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap26string**  
STRING0x1a**EditMod Labels**

5-SCF path options  
108-'\\x1a' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \\n and \\012).



**pd\_inmap27type**  
TYPE0x1b

### EditMod Labels

5-SCF path options

109-'\\x1b' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

EDFUNCTION

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap27func\_code**  
FUNC0x1b

### EditMod Labels

5-SCF path options  
110-'\\x1b' editing function code

### Description

SCF editing function mapping code for specified character.

### Port Generic Default Value

Macro

ENDOFFILE

### EditMod

0x07

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap27size**  
SIZE0x1b

### EditMod Labels

5-SCF path options

111-'\x1b' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap27string**  
STRING0x1b**EditMod Labels**

5-SCF path options  
112-'\\x1b' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \\n and \\012).

**pd\_inmap28type**  
TYPE0x1c**EditMod Labels**

5-SCF path options

113-'\\x1c' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

PASSTHRU

**EditMod**

0x2

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap28func\_code**  
FUNC0x1c**EditMod Labels**

5-SCF path options  
114-'\\x1c' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

0

**EditMod**

0x07

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

**Available Values**

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap28size**  
SIZE0x1c

### EditMod Labels

5-SCF path options

115-'\x1c' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap28string**  
STRING0x1c**EditMod Labels**

5-SCF path options  
116-'\\x1c' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \\n and \\012).

**pd\_inmap29type**  
TYPE0x1d**EditMod Labels**

5-SCF path options

117-'\\x1d' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

PASSTHRU

**EditMod**

0x2

**Port Specific Override Value**

Refer to SCF/&lt;DEVICE&gt;/DESC/config.des (Figure 3-3).

**Available Values**The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap29func\_code**  
FUNC0x1d**EditMod Labels**

5-SCF path options

118-'\\x1d' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

0

**EditMod**

0x07

**Port Specific Override Value**

Refer to SCF/&lt;DEVICE&gt;/DESC/config.des (Figure 3-3).

**Available Values**The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap29size**  
SIZE0x1d

### EditMod Labels

5-SCF path options

119-'\x1d' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap29string**  
STRING0x1d**EditMod Labels**

5-SCF path options  
120-'x1d' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**pd\_inmap30type**  
TYPE0x1e

### EditMod Labels

5-SCF path options

121-'\\x1e' character mapping type

### Description

Input mapping type for specified character.

### Port Generic Default Value

Macro

PASSTHRU

### EditMod

0x2

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap30func\_code**  
FUNC0x1e**EditMod Labels**

5-SCF path options  
122-'x1e' editing function code

**Description**

SCF editing function mapping code for specified character.

**Port Generic Default Value**

Macro

0

**EditMod**

0x07

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

**Available Values**

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap30size**  
SIZE0x1e

### EditMod Labels

5-SCF path options

123-'\x1e' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap30string**  
STRING0x1e**EditMod Labels**

5-SCF path options  
124-'\\x1e' string for key

**Description**

Character string to be echoed to the terminal.

**Port Generic Default Value**

NULL

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

Any ASCII character string. The string can contain C-style character escapes (such as \\n and \\012).



**pd\_inmap31type**  
TYPE0x1f

**EditMod Labels**

5-SCF path options

125-'\\x1f' character mapping type

**Description**

Input mapping type for specified character.

**Port Generic Default Value**

Macro

PASSTHRU

**EditMod**

0x2

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

**Available Values**

The input mapping type codes are defined in the header file scf.h, and in [Table 3-22](#).

**pd\_inmap31func\_code**  
FUNC0x1f

#### EditMod Labels

5-SCF path options  
126-'x1f' editing function code

#### Description

SCF editing function mapping code for specified character.

#### Port Generic Default Value

Macro

0

#### EditMod

0x07

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

The SCF editing function mapping type codes are defined in the header file scf.h, and in [Table 3-23](#).



**pd\_inmap31size**  
SIZE0x1f

### EditMod Labels

5-SCF path options

127-'\x1f' size of associated string

### Description

This field specifies the size of the editing function string to echo to the terminal. If this field is specified as 0 (zero), an editing function built into SCF is executed to perform the editing function. If this field is non-zero, the string pointed to by string 0x00 is echoed to the terminal.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

0 to 4294967295

**pd\_inmap31string**  
STRING0x1f

#### EditMod Labels

5-SCF path options  
128-'\\x1f' string for key

#### Description

Character string to be echoed to the terminal.

#### Port Generic Default Value

NULL

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

#### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \\n and \\012).



**pd\_eorch**  
EORCH

### EditMod Labels

5-SCF path options  
129-end of record character (read only)

### Description

This specifies the end of record character.

### Port Generic Default Value

Macro

EORCH (defined as C\_CR in scfdesc.h)

EditMod

'\n'

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The ASCII control and special characters are defined in the header file, scf.h, and in Table 3-24.

Table 3-24. ASCII Control Character Available Values

| SCF/OS-9 Compatible Standard Codes | Macro  | EditMod |
|------------------------------------|--------|---------|
|                                    | C_NULL | 0x00    |
| C_REPEAT                           | CTRL_A | 0x01    |
|                                    | CTRL_B | 0x02    |
| C_INTR                             | CTRL_C | 0x03    |
| C_REPRINT                          | CTRL_D | 0x04    |
| C_QUIT                             | CTRL_E | 0x05    |
|                                    | CTRL_F | 0x06    |
| C_BELL                             | CTRL_G | 0x07    |

**Table 3-24. ASCII Control Character Available Values (Continued)**

| SCF/OS-9 Compatible Standard Codes | Macro       | EditMod |
|------------------------------------|-------------|---------|
| C_BACKSPACE                        | CTRL_H      | 0x08    |
| C_TAB                              | CTRL_I      | 0x09    |
| C_LINEFEED                         | CTRL_J      | 0x0A    |
|                                    | CTRL_K      | 0x0B    |
| C_FORMFEED                         | CTRL_L      | 0x0C    |
| C_CR                               | CTRL_M      | 0x0D    |
|                                    | CTRL_N      | 0x0E    |
|                                    | CTRL_O      | 0x0F    |
|                                    | CTRL_P      | 0x10    |
| C_XON                              | CTRL_Q      | 0x11    |
|                                    | CTRL_R      | 0x12    |
| C_XOFF                             | CTRL_S      | 0x13    |
|                                    | CTRL_T      | 0x14    |
|                                    | CTRL_U      | 0x15    |
|                                    | CTRL_V      | 0x16    |
| C_PAUSE                            | CTRL_W      | 0x17    |
| C_DELLINE                          | CTRL_X      | 0x18    |
|                                    | CTRL_Y      | 0x19    |
|                                    | CTRL_Z      | 0x1A    |
|                                    | CTRL_SPACE  | 0x20    |
|                                    | CTRL_COMMA  | 0x2C    |
|                                    | CTRL_PERIOD | 0x2E    |



Table 3-24. ASCII Control Character Available Values (Continued)

| SCF/OS-9 Compatible Standard Codes | Macro      | EditMod |
|------------------------------------|------------|---------|
|                                    | CTRL_SLASH | 0x2F    |
| C_EOF                              |            | 0x1B    |

**pd\_eofch**  
EOFCH

### EditMod Labels

5-SCF path options  
130-end of file character

### Description

This specifies the end of file character.

### Port Generic Default Value

Macro

EOFCH (defined as C\_EOF in scfdesc.h)

### EditMod

0x1B

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The ASCII control and special characters are defined in the header file, scf.h, and in [Table 3-24](#).

**pd\_tabch**  
TABCH**EditMod Labels**

5-SCF path options  
131-tab character (0 = none)

**Description**

This defines the tab character.

**Port Generic Default Value**

Macro

TABCH (defined as C\_TAB in scfdesc.h)

**EditMod**

0x09

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

The ASCII control and special characters are defined in the header file, scf.h, and in [Table 3-24](#).

**pd\_bellch**  
BELLCH

### EditMod Labels

5-SCF path options  
132-bell (line overflow)

### Description

This defines the bell character.

### Port Generic Default Value

Macro

BELLCH (defined as C\_BELL in scfdesc.h)

### EditMod

0x07

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

The ASCII control and special characters are defined in the header file, scf.h, and in [Table 3-24](#).

**pd\_bspch**  
BSPCH**EditMod Labels**

5-SCF path options  
133-backspace echo character

**Description**

This defines the backspace echo character.

**Port Generic Default Value**

Macro

BSPCH (defined as C\_BACKSPACE in scfdesc.h)

**EditMod**

'\b'

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

The ASCII control and special characters are defined in the header file, scf.h, and in [Table 3-24](#).

**pd\_case**  
UPC\_LOCK

### EditMod Labels

5-SCF path options

134-case lock

### Description

This specifies the state of the upper case lock character.

### Port Generic Default Value

The default is upper and lower case.

### Macro

UPC\_LOCK (defined as Ploff in scfdesc.h)

### EditMod

0x0

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF character logic states are defined in the header file, scf.h, and in Table 3-25.

Table 3-25. [pd\\_case](#) Logic Stage Available Values

| Description                               | Macro | EditMod |
|-------------------------------------------|-------|---------|
| Positive logic off - Upper and lower case | Ploff | 0x00    |
| Positive logic on                         | Plon  | 0x01    |
| Negative logic off                        | Nloff | 0x00    |
| Negative logic on                         | Nlon  | 0x01    |



## pd\_backsp

BSB

### EditMod Labels

5-SCF path options

135-backspace

### Description

This specifies the state of the backspace character.

### Port Generic Default Value

The default is destructive backspace.

Macro

BSB (defined as PLON in scfdesc.h)

EditMod

0x01

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF character logic states are defined in the header file, scf.h, and in Table 3-26.

**Table 3-26. pd\_backsp Logic Stage Available Values**

| Description                               | Macro | EditMod |
|-------------------------------------------|-------|---------|
| Positive logic off                        | Ploff | 0x00    |
| Positive logic on - Destructive backspace | Plon  | 0x01    |
| Negative logic off                        | Nloff | 0x00    |
| Negative logic on                         | Nlon  | 0x01    |

**pd\_delete**  
LINEDEL

### EditMod Labels

5-SCF path options  
136-delete line

### Description

This specifies the state of the delete line character.

### Port Generic Default Value

The default is destructive line delete.

#### Macro

LINDEL (defined as PLOON in scfdesc.h)

#### EditMod

0x01

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF character logic states are defined in the header file, scf.h, and in Table 3-27.

Table 3-27. pd\_delete Logic Stage Available Values

| Description                                     | Macro | EditMod |
|-------------------------------------------------|-------|---------|
| Positive logic off - Nondestructive line delete | Ploff | 0x00    |
| Positive logic on - Destructive line delete     | Plon  | 0x01    |
| Negative logic off                              | Nloff | 0x00    |
| Negative logic on                               | Nlon  | 0x01    |

**pd\_echo**  
AUTOECHO

### EditMod Labels

5-SCF path options

137-echo

### Description

This specifies whether the character echo is on or off.

### Port Generic Default Value

The default is echo on.

Macro

AUTOECHO (defined as PLON in scfdesc.h)

EditMod

0x01

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF character logic states are defined in the header file, scf.h, and in [Table 3-28](#).

**Table 3-28. pd\_echo Logic Stage Available Values**

| Description                   | Macro | EditMod |
|-------------------------------|-------|---------|
| Positive logic off - Echo off | Ploff | 0x00    |
| Positive logic on - Echo on   | Plon  | 0x01    |
| Negative logic off            | Nloff | 0x00    |
| Negative logic on             | Nlon  | 0x01    |

**pd\_alf**  
AUTOLF

### EditMod Labels

5-SCF path options  
138-auto-linefeed

### Description

This specifies whether the auto line feed is on or off.

### Port Generic Default Value

The default is auto linefeed on.

#### Macro

AUTOLF (defined as PLON in scfdesc.h)

#### EditMod

0x01

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF character logic states are defined in the header file, scf.h, and in [Table 3-29](#).

**Table 3-29. pd\_alf Logic Stage Available Values**

| Description                            | Macro | EditMod |
|----------------------------------------|-------|---------|
| Positive logic off - Auto linefeed off | Ploff | 0x00    |
| Positive logic on - Auto linefeed on   | PLON  | 0x01    |
| Negative logic off                     | Nloff | 0x00    |
| Negative logic on                      | Nlon  | 0x01    |

**pd\_pause**  
PAGEPAUSE

### EditMod Labels

5-SCF path options  
139-end-of-page pause

### Description

This specifies whether the page pause is on or off.

### Port Generic Default Value

The default is page pause on.

#### Macro

PAGEPAUSE (defined as PLON in scfdesc.h)

#### EditMod

0x01

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF character logic states are defined in the header file, scf.h, and in [Table 3-30](#).

**Table 3-30. pd\_pause Logic Stage Available Values**

| Description                            | Macro | EditMod |
|----------------------------------------|-------|---------|
| Positive logic off - Auto linefeed off | Ploff | 0x00    |
| Positive logic on - Auto linefeed on   | PLON  | 0x01    |
| Negative logic off                     | Nloff | 0x00    |
| Negative logic on                      | Nlon  | 0x01    |

**pd\_insm**  
INSERTMODE

### EditMod Labels

5-SCF path options  
140-insert mode

### Description

This specifies whether the insert mode is on or off.

### Port Generic Default Value

The default is insert mode off.

#### Macro

INSERTMODE (defined as Ploff in scfdesc.h)

#### EditMod

0x00

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des (Figure 3-3).

### Available Values

The SCF character logic states are defined in the header file, scf.h, and in [Table 3-31](#).

**Table 3-31. pd\_insmLogic Stage Available Values**

| Description                          | Macro | EditMod |
|--------------------------------------|-------|---------|
| Positive logic off - Insert mode off | Ploff | 0x00    |
| Positive logic on - Insert mode on   | Plon  | 0x01    |
| Negative logic off                   | Nloff | 0x00    |
| Negative logic on                    | Nlon  | 0x01    |



**pd\_nulls**  
EOLNULLS

### EditMod Labels

5-SCF path options  
141-end of line null count

### Description

This specifies the number of end of line nulls.

### Port Generic Default Value

0 (no end of line nulls)

### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

### Available Values

-128 to 127

**pd\_page**  
PAGESIZE

#### EditMod Labels

5-SCF path options

142-lines per page

#### Description

This specifies the number of lines per page.

#### Port Generic Default Value

24

#### Port Specific Override Value

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

#### Available Values

-128 to 127

**pd\_tabsiz**  
TABSIZE**EditMod Labels**

5-SCF path options

143-tab field size

**Description**

This specifies the number of spaces a tab skips.

**Port Generic Default Value**

4

**Port Specific Override Value**

Refer to SCF/<DEVICE>/DESC/config.des ([Figure 3-3](#)).

**Available Values**

-128 to 127

# 4

# SBF Device Descriptors



SBF device descriptors contain configuration data specific to one OS-9 format disk device on an OS-9 system. Values which can be configured in the descriptor include:

- Device interrupt vector and priority
- Device I/O address
- Device geometry
- Logical sector size

The next section in this chapter provides a detailed example of the configuration options you can use to change configuration values for SBF (sequential block file).

The rest of this chapter provides a detailed list of all of the SBF device descriptor fields.

This chapter includes the following topics:

[SBF Field Configuration Options](#)

[SBF Device Descriptor Field Reference](#)

[Module Header Fields](#)

[Device Descriptor Data Definition Fields](#)

[SBF Path Options Fields](#)

[SBF Logical Unit Status Fields](#)

## SBF Field Configuration Options

To change an SBF device descriptor module configuration field, you can use either of the following methods:

1. Use the `EditMod` utility to directly modify existing SBF device descriptor modules either as a stand-alone module or as part of a merged module group (such as a boot image).
2. Modify the description file for the SBF device descriptor module and rebuild it using the makefile provided.

### Direct Modification Advantages

The direct modification method has the following advantages:

- |           |                                                                                                                  |
|-----------|------------------------------------------------------------------------------------------------------------------|
| Fast      | No source configuration file rebuilds are necessary.                                                             |
| Temporary | The original module or merged-module group configuration can be easily restored through the appropriate rebuild. |
| Contained | Changes are limited to the individual boot image modified (merged-module option).                                |

### Description File/Rebuild Advantages

The advantage of the description file/rebuild method is that the changes are permanent and reproducible. Modifications apply to all subsequent module rebuilds and to all merged-module groups built containing the updated module.

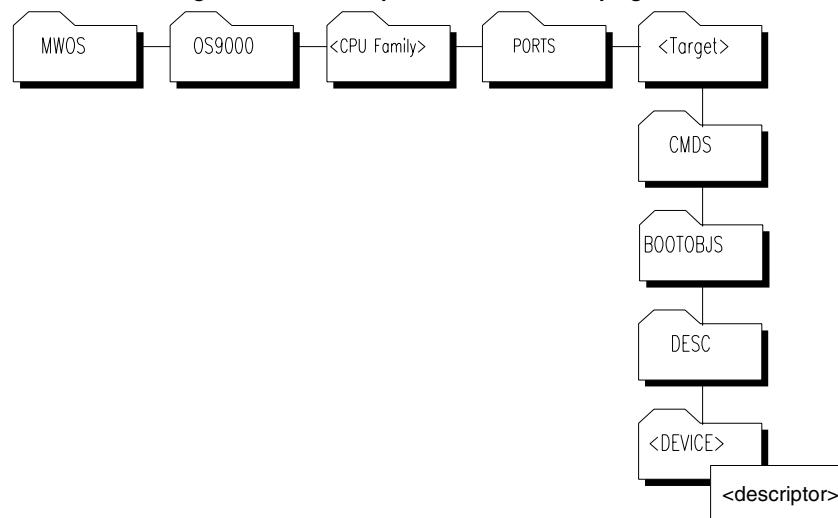
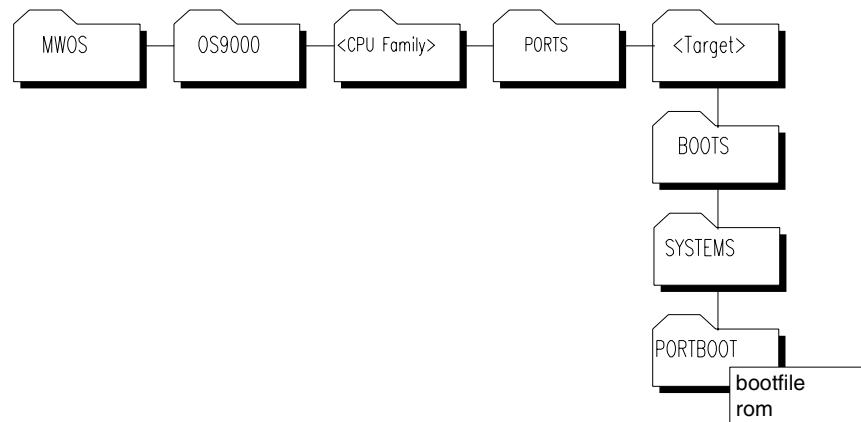
Both methods are documented in this section. These procedures are used with the field descriptions starting with the [Module Header Fields](#). For direct modification, use the `EditMod` LABELS data to navigate the `EditMod` menus. The DESCRIPTION FILE MACRO data identifies the macro you need to define/modify in the configuration sources to rebuild the SBF device descriptor module.

### Direct Modification

Use the `Editmod` utility and the following procedures to directly modify fields in the existing SBF device descriptor module. The module can stand-alone or it can be part of a merged-module group. A boot image, for example, contains multiple modules. Both situations are covered in this section. The field references later in this chapter contain a description of each configurable field, its supported values, and the sequence of menu options required by `EditMod` to modify that field.



Refer to the [Utilities Reference](#) for a full description of `EditMod`'s capabilities.

**Figure 4-1. Directory Location for Modifying SBF Device Descriptors****Figure 4-2. Directory Location for Modifying Low-Level Boot Images**

Refer to your board guide for information about how to modify the module lists and remake the boot images, and for specific boot image names.

### Direct Modification Procedures

To modify the stand-alone module, complete the following steps:

1. Change to the CMDS/BOOTOBJS/DESC/<DEVICE> directory (see [Figure 4-1](#)).
2. Use EditMod to edit the module:

```
$EditMod -e <descriptor>
```

To modify the module as part of a merged module group, complete the following steps:

1. Change to the BOOTS/SYSTEMS/PORTBOOT directory (see [Figure 4-2](#)).
2. Use EditMod to edit the module:

```
$EditMod -e <descriptor> -f=<boot image name>
```

3. Use the menu selections provided in the `EditMod` LABELS section of the field reference later in this chapter to locate the fields you want to edit.
4. Select a new value for the field from the AVAILABLE VALUES section of the field reference. Enter that value at the `EditMod` prompt to modify the field.
5. If you want to make additional modifications, use the `p` command (previous) to step backward through the `EditMod` menus. Repeat Steps 3 and 4 until you have made all desired modifications to the descriptor.
6. Select the `w` command (write) to save the changes.
7. Select the `q` command (quit) to exit `EditMod`.



Unless you modified the SBF device descriptors in your boot image, you should rebuild your boot image to include the new descriptor.

### Example EditMod Session

This example modifies an SBF device descriptor as part of the boot image `rom`:

```
$ EditMod -e mt0 -f=rom
```

1. module header
2. device descriptor data definitions
3. SBF path options structure
4. SBF logical unit status

```
Which? [?/1-4/p/t/a/w/q] 4
```

|                 |        |
|-----------------|--------|
| 1. irq vector   | : 0x4b |
| 2. irq level    | : 0x4  |
| 3. irq priority | : 0xa  |
| 4. drive flag   | : 0x0  |

```
Which? [?/1-4/p/t/a/w/q] 3
```

|              |       |
|--------------|-------|
| irq priority | : 0xa |
| New value: 1 |       |

|                 |        |
|-----------------|--------|
| 1. irq vector   | : 0x4b |
| 2. irq level    | : 0x4  |
| 3. irq priority | : 0xa  |
| 4. drive flag   | : 0x0  |

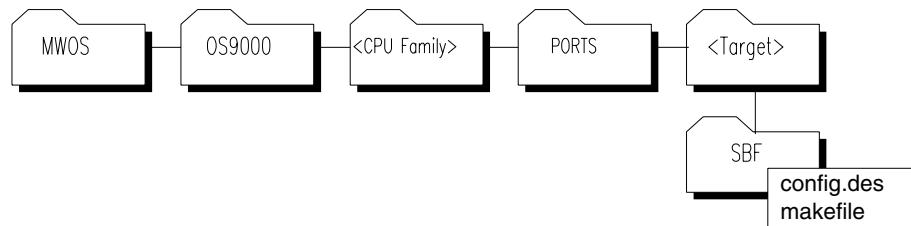
```
Which? [?/1-19/p/t/a/w/q] w
```

```
Which? [?/1-19/p/t/a/w/q] q
```

## Description File Configuration

You can use these procedures to modify the appropriate description file and rebuild the SBF device descriptors for your port directory. The DESCRIPTION FILE MACROS section of the field reference specifies the name of the macro you modify/define in the description files to configure the field. The value used in the define is chosen from the AVAILABLE VALUES specified for the field.

**Figure 4-3. Directory Location for Modifying SBF Description Files**



### Description File Configuration Procedures

1. Change to the SBF/<DEVICE> directory (see [Figure 4-3](#)).
2. Edit the file config.des and read the included comments for more information on how to use the specific description files provided in your software distribution. The config.des file contains a list of macro names that can be defined to override the global default values for the configuration fields.
3. Refer to the DESCRIPTION FILE MACRO section in the field reference later in this chapter to determine the macro name you define to configure the target field.
4. Read the comments in config.des to determine where to place the define for this macro.
5. Select the value you want to use to configure the field. See the AVAILABLE VALUES section of the field reference data for values or macros that can be used for the definition. Define the macro by entering a definition in the appropriate description files as follows:
 

```
#define <macro> <value>
```
6. Save the changes and rebuild the SBF device descriptors, entering the following command in the SBF/<DEVICE>/DESC directory:
 

```
os9make
```
7. Rebuild your boot image to include the new descriptor.

## SBF Device Descriptor Field Reference

This section contains a list of the most commonly configured fields in the SBF device descriptors. Each field entry contains the following information:

- <Field name> - The call name for each field that can be reconfigured in the module.

- EditMod LABELS - EditMod menu selections for navigating to the proper field in and EditMod session.
- DESCRIPTION FILE MACRO - The macro name you modify/define in the description file.
- DESCRIPTION - A brief description of the field's purpose and use.
- EXAMPLE - An optional example of the description file entry showing how to change the value of this field.
- PORT GENERIC DEFAULT VALUE - The value set in the port generic description file for this field. This is the value the field is assigned when the module is built, unless the appropriate macro has been defined in the port specific description file to override this default value.
- PORT SPECIFIC OVERRIDE VALUE - The value set in the port specific description file for this field. If defined, this is the value the field is assigned when the module is built, overriding the port generic default value.
- AVAILABLE VALUES - Values to which the field can be set through EditMod or the description files. In many cases, this data is presented in a table that maps a description of the value to a numeric value appropriate for entry in EditMod, and to a pre-defined macro available for use in the description file.

## Module Header Fields

The following section contains the module header fields in the order they appear during an interactive EditMod session. Defined fields may appear in a different order in config.des.

**Table 4-1. Module Header Fields**

| Field                  | Description File Macro |
|------------------------|------------------------|
| <code>_m_group</code>  | MH_GROUP               |
| <code>_m_user</code>   | MH_USER                |
| <code>mod_name</code>  | MH_NAME                |
| <code>m_access</code>  | MH_ACCESS              |
| <code>m_tylan</code>   | MH_TYLAN               |
| <code>m_attrrev</code> | MH_ATTREV              |
| <code>m_edit</code>    | MH_EDITION             |

**\_m\_group**  
**MH\_GROUP**

### EditMod Labels

1-module header

1-module owner's group number

### Description

Group ID of the module's owner. The group number allows people working in the same department or on the same project to share a common identification number.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

### Available Values

0 to 65535



**\_m\_user**  
**MH\_USER**

### EditMod Labels

1 -module header  
2 -module owner's user number

### Description

User ID of the module's owner. The user number identifies a specific user.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

### Available Values

0 to 65535

**mod\_name**  
MH\_NAME

### EditMod Labels

1-module header

3-module name

### Description

Contains the module name string.

### Port Generic Default Value

String value (None)

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

### Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

**m\_access**  
MH\_ACCESS

### EditMod Labels

1-module header  
4-access permissions

### Description

Defines the permissible module access by its owner or by other users.

### Port Generic Default Value

Macro

```
MP_OWNER_READ | MP_OWNER_EXEC | MP_GROUP_READ |
MP_GROUP_EXEC | MP_WORLD_READ | MP_WORLD_EXEC
```

### EditMod

0x555

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des (Figure 4-3).

### Available Values

Module access permission values are located in the header file, module.h, and are listed in Table 4-2.

**Table 4-2. m\_access Available Values**

| Description                 | Macro          | EditMod |
|-----------------------------|----------------|---------|
| Read permission by owner    | MP_OWNER_READ  | 0x0001  |
| Write permission by owner   | MP_OWNER_WRITE | 0x0002  |
| Execute permission by owner | MP_OWNER_EXEC  | 0x0004  |
| Owner permission mask       | MP_OWNER_MASK  | 0x000f  |
| Read permission by group    | MP_GROUP_READ  | 0x0010  |
| Write permission by group   | MP_GROUP_WRITE | 0x0020  |
| Execute permission by group | MP_GROUP_EXEC  | 0x0040  |

**Table 4-2.** `m_access` Available Values (Continued)

| Description                                 | Macro           | EditMod |
|---------------------------------------------|-----------------|---------|
| Group permission mask                       | MP_GROUP_MASK   | 0x00f0  |
| Read permission by world                    | MP_WORLD_READ   | 0x0100  |
| Write permission by world                   | MP_WORLD_WRITE  | 0x0200  |
| Execute permission by world                 | MP_WORLD_EXEC   | 0x0400  |
| World permission mask                       | MP_WORLD_MASK   | 0x0f00  |
| All permissions for owner, group, and world | MP_WORLD_ACCESS | 0x0777  |
| System permission mask                      | MP_SYSTM_MASK   | 0xf000  |

**m\_tylan**  
MH\_TYLAN

### EditMod Labels

1-module header

5-type/language

### Description

Contains the module's type (first byte) and language (second byte). The language codes indicate if the module is executable and which language the run-time system requires for execution, if any.

### Port Generic Default Value

Macro

(MT\_DATA<<8) + ML\_OBJECT

### EditMod

0x401

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des (Figure 4-3).

### Available Values

Module type values and language codes are located in the header file, module.h, and are listed in Table 4-3 and Table 4-4.

**Table 4-3. m\_tylan Available Module Type Values**

| Description                               | Macro      | EditMod |
|-------------------------------------------|------------|---------|
| Not used (wildcard value in system calls) | MT_ANY     | 0x0000  |
| Program module                            | MT_PROGRAM | 0x0001  |
| Subroutine module                         | MT_SUBROUT | 0x0002  |
| Multi-module (reserved for future use)    | MT_MULTI   | 0x0003  |
| Data module                               | MT_DATA    | 0x0004  |
| Configuration data block data module      | MT_CDBDATA | 0x0005  |
| Reserved for future use                   | 0xb-0xa    | 0xb-0xa |

**Table 4-3.** [m\\_ty1an](#) Available Module Type Values (Continued)

| Description              | Macro      | EditMod   |
|--------------------------|------------|-----------|
| User trap library        | MT_TRAPLIB | 0x000b    |
| System module            | MT_SYSTEM  | 0x000c    |
| File manager module      | MT_FILEMAN | 0x000d    |
| Physical device driver   | MT_DEVDRV  | 0x000e    |
| Device descriptor module | MT_DEVDESC | 0x000f    |
| User definable           | 0x10-0xfe  | 0x10-0xfe |
| Module type mask         | MT_MASK    | 0xff00    |

**Table 4-4.** [m\\_ty1an](#) Available Language Code Values

| Description                                     | Macro       | EditMod   |
|-------------------------------------------------|-------------|-----------|
| Unspecified language (wildcard in system calls) | ML_ANY      | 0x0       |
| Machine language                                | ML_OBJECT   | 0x1       |
| Basic I-code (reserved for future use)          | ML_ICODE    | 0x2       |
| Pascal P-code (reserved for future use)         | MLPCODE     | 0x3       |
| C I-code (reserved for future use)              | ML_CCODE    | 0x4       |
| Cobol I-code (reserved for future use)          | ML_CBLCODE  | 0x5       |
| Fortran                                         | ML_FRTNCODE | 0x6       |
| Reserved for future use                         | 0x7-0xf     | 0x7-0xf   |
| User-definable                                  | 0x10-0xfe   | 0x10-0xfe |
| Module language mask                            | ML_MASK     | 0x00ff    |

**m\_attrrev**  
MH\_ATTRREV

### EditMod Labels

1-module header  
6-revision/attributes

### Description

Contains the module's attributes (first byte) and revision (second byte).

### Port Generic Default Value

Macro

`MA_REENT<<8`

### EditMod

`0x8000`

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des (Figure 4-3).

### Available Values

Module attribute and revision codes are located in the header file `module.h.`, and are listed in [Table 4-5](#).



If two modules with the same name are found in the memory search or are loaded into the current module directory, only the module with the highest revision level is kept. This enables easy substitution of modules for update or correction.

**Table 4-5. [m\\_attrrev](#) Available Attribute and Revision Values**

| Description                                                                                                                             | Macro                                                                                     | EditMod                                                                 |
|-----------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------|-------------------------------------------------------------------------|
| The module is re-entrant (sharable by multiple tasks).                                                                                  | <code>MA_REENT</code><br>(shifted left to first byte:<br><code>MA_REENT&lt;&lt;8</code> ) | <code>0x80</code> (shifted left to first byte:<br><code>0x8000</code> ) |
| The module is sticky. A sticky module is not removed from memory until its link count becomes -1 or memory is required for another use. | <code>MA_GHOST</code><br>(shifted left to first byte:<br><code>MA_GHOST&lt;&lt;8</code> ) | <code>0x40</code> (shifted left to first byte:<br><code>0x4000</code> ) |

**Table 4-5.** [m\\_attrrev](#) Available Attribute and Revision Values (Continued)

| Description                          | Macro                                                    | EditMod                                         |
|--------------------------------------|----------------------------------------------------------|-------------------------------------------------|
| The module is a system-state module. | MA_SUPER<br>(shifted left to first byte:<br>MA_SUPER<<8) | 0x20 (shifted<br>left to first byte:<br>0x2000) |
| User-definable revision number       | 0x0-0xfe                                                 | 0x0-0xfe                                        |
| Module attribute mask                | MA_MASK                                                  | 0xff00                                          |
| Module revision mask                 | MR_MASK                                                  | 0x00ff                                          |

**m\_edit**  
MH\_EDITION

### EditMod Labels

1-module header

7-edition

### Description

Indicates the software release level for maintenance. OS-9 does not use this field. Whenever a program is revised (even for a small change), increase this number. We recommend internal documentation within the source program be keyed to this system.

### Port Generic Default Value

1

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des (Figure 4-3).

### Available Values

0 to 65535

## Device Descriptor Data Definition Fields

The following section contains the device descriptor data definition fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 4-6. Device Descriptor Data Definition Fields

| Field      | Description File Macro |
|------------|------------------------|
| dd_port    | PORTADDR               |
| dd_lun     | LUN                    |
| dd_pd_size | PD_SIZE                |
| dd_type    | DD_TYPE                |
| dd_mode    | DD_MODE                |
| dd_port    | MFGR_NAME              |

**Table 4-6. Device Descriptor Data Definition Fields (Continued)**

| Field                   | Description File Macro |
|-------------------------|------------------------|
| <code>drvrv_name</code> | DRV_R_NAME             |
| <code>dd_class</code>   | DD_CLASS               |



**dd\_port**  
PORTADDR

### EditMod Labels

2-device descriptor data definitions

1-device port address

### Description

Absolute physical address of the hardware controller. This is the address of the device on the bus. This is the lowest address the device has mapped. Port address is hardware dependent.

### Macro Example

```
#define PORTADDR 0xffffe4000
```

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

### Available Values

0 to 4294967295

**dd\_lun**  
LUN

### EditMod Labels

2-device descriptor data definitions

2-logical unit number

### Description

Distinguishes the different devices driven from a unique controller. Each unique number represents a different logical unit static storage area.

### Macro Example

```
#define LUN 2
```

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

### Available Values

0 to 65535

**dd\_pd\_size**  
PD\_SIZE**EditMod Labels**

2-device descriptor data definitions

3-path descriptor size

**Description**

Size of the path descriptor. IOMAN uses this value when it allocates a path descriptor.

**Port Generic Default Value**

124

**Port Specific Override Value**

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

**Available Values**

0 to 65535

**dd\_type**  
**DD\_TYPE**
**EditMod Labels**

2-device descriptor data definitions

4-device type

**Description**

Identifies the I/O class of the device.

**Port Generic Default Value**

Macro

DT\_SBF

## EditMod

0x3

**Port Specific Override Value**

Refer to SBF/&lt;DEVICE&gt;/DESC/config.des (Figure 4-3).

**Available Values**

Device type values are defined in the header file io.h, and are listed in Table 4-7.

Table 4-7. *dd\_type* Available Values

| Description                    | Macro   | EditMod |
|--------------------------------|---------|---------|
| Sequential Character File Type | DT_SCF  | 0x0     |
| Random Block File Type         | DT_RBF  | 0x1     |
| Pipe File Type                 | DT_PIPE | 0x2     |
| Sequential Block File Type     | DT_SBF  | 0x3     |
| Network File Type              | DT_NFM  | 0x4     |
| Compact Disc File Type         | DT_CDFM | 0x5     |
| User Communication Manager     | DT_UCM  | 0x6     |
| Socket Communication Manager   | DT SOCK | 0x7     |

**Table 4-7.** [dd\\_type](#) Available Values (Continued)

| Description                     | Macro    | EditMod   |
|---------------------------------|----------|-----------|
| Pseudo-Keyboard Manager         | DT_PTTY  | 0x8       |
| Graphics File Manager           | DT_GFM   | 0x9       |
| PC-DOS File Manager             | DT_PCF   | 0xa       |
| Non-volatile RAM File Manager   | DT_NRF   | 0xb       |
| ISDN File Manager               | DT_ISDN  | 0xc       |
| MPFM File Manager               | DT_MPFM  | 0xd       |
| Real-Time Network File Manager  | DT_RTNFM | 0xe       |
| Serial Protocol File Manager    | DT_SPF   | 0xf       |
| Inet File Manager               | DT_INET  | 0xa0      |
| Reserved for Microware Use Only | 17-127   | 0xa1-0x7f |

## **dd\_mode**

DD\_MODE

### **EditMod Labels**

2-device descriptor data definitions

5-device mode capabilities

### **Description**

Used to check the validity of a caller's access mode byte in `I_CREATE` or `I_OPEN` system calls. If a bit is set, the device can perform the corresponding function. The `S_ISIZE` bit is usually set, because it is handled by the file manager or ignored. If the `S_ISHARE` bit is set, the device is non-sharable. A printer is an example of a non-sharable device.

### **Port Generic Default Value**

Macro

`S_IPRM`

### **EditMod**

`0xFFFF`

### **Port Specific Override Value**

Refer to `SBF/<DEVICE>/DESC/config.des` ([Figure 4-3](#)).

### **Available Values**

The file access modes are defined in the header file, `modes.h`, and located in [Table 4-8](#). The file access permission values are defined in the header file `modes.h` and in [Table 4-9](#).

**Table 4-8. dd\_mode Available Values for File Access Modes**

| Description                    | Macro                  | EditMod |
|--------------------------------|------------------------|---------|
| Truncate on open               | <code>S_TRUNC</code>   | 0x0100  |
| Ensure contiguous file         | <code>S_ICONTIG</code> | 0x0400  |
| Error if file exists on create | <code>S_IEXCL</code>   | 0x0400  |
| Create file                    | <code>S_ICREAT</code>  | 0x0800  |

**Table 4-8.** `dd_mode` Available Values for File Access Modes (Continued)

| Description    | Macro     | EditMod |
|----------------|-----------|---------|
| Append to file | S_IAPPEND | 0x1000  |
| Non-shareable  | S_ISHARE  | 0x4000  |

**Table 4-9.** `dd_mode` Available Values for File Access Permissions

| Description              | Macro      | EditMod |
|--------------------------|------------|---------|
| Mask for permission bits | S_IPRM     | 0xffff  |
| Owner read               | S_IREAD    | 0x0001  |
| Owner write              | S_IWRITE   | 0x0002  |
| Owner execute            | S_IEXEC    | 0x0004  |
| Search permission        | S_ISEARCH  | 0x0004  |
| Group read               | S_IGREAD   | 0x0010  |
| Group write              | S_IGWRITE  | 0x0020  |
| Group execute            | S_IGEXEC   | 0x0040  |
| Group search             | S_IGSEARCH | 0x0040  |
| Public read              | S_IOREAD   | 0x0100  |
| Public write             | S_IOWRITE  | 0x0200  |
| Public execute           | S_IOEXEC   | 0x0400  |
| Public search            | S_IOSEARCH | 0x0400  |

**fmgr\_name**  
FMGR\_NAME

### EditMod Labels

2-device descriptor data definitions

6-file manager name

### Description

Contains the name string of the file manager module to use.

### Port Generic Default Value

"sbf"

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**drvrv\_name**  
DRVVR\_NAME

### EditMod Labels

2-device descriptor data definitions

7-driver name

### Description

Contains the name string of the device driver module to use.

### Port Generic Default Value

NULL

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

### Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

## dd\_class

### DD\_CLASS

#### EditMod Labels

1-module header  
 2-device descriptor data definitions  
 8-device class (sequential or random)

#### Description

Used to identify the class of the device, whether it is random or sequential access.

#### Port Generic Default Value

Macro

DC\_SEQ

#### EditMod

0x1

#### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des (Figure 4-3).

#### Available Values

Device class available values are defined in the header file, io.h, and in [Table 4-10](#).

**Table 4-10. dd\_class Available Values**

| Description              | Macro  | EditMod |
|--------------------------|--------|---------|
| Sequential access device | DC_SEQ | 0x0001  |
| Random access device     | DC_RND | 0x0002  |

## SBF Path Options Fields

The following section contains the SBF path options fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

**Table 4-11. SBF Path Options Fields**

| Field                   | Description File Macro |
|-------------------------|------------------------|
| <code>pd_blksize</code> | BLKSIZE                |
| <code>pd_flags</code>   | FLAGS                  |
| <code>pd_dmamode</code> | DMAMODE                |
| <code>pd_sci_id</code>  | SCSIID                 |
| <code>pd_scslun</code>  | SCSILUN                |

**pd\_blksize**  
BLKSIZE

### EditMod Labels

3-SBF path options structure

1-size of blocks allocated

### Description

Logical block size in bytes.

### Port Generic Default Value

512

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

### Available Values

0 to 4294967295



## **pd\_flags** FLAGS

### **EditMod Labels**

3-SBF path options structure  
2-SBF/driver compatibility flags

### **Description**

SBF driver compatibility flags.

### **Port Generic Default Value**

0 (zero)

### **Port Specific Override Value**

Refer to SBF/<DEVICE>/DESC/config.des (Figure 4-3).

### **Available Values**

Compatibility flag values are defined in the header file sbf.h, and in Table 4-12.

**Table 4-12. SBF Compatibility Flag**

| Description                  | Macro            | EditMod |
|------------------------------|------------------|---------|
| Rewind tape on close         | DEV_REWIND_FLG   | 0x0001  |
| Erase to end after writing   | DEV_ERASE_FLG    | 0x0002  |
| Take drive off-line on close | DEV_OFFLINE_FLG  | 0x0004  |
| Device can skip backwards    | DEV_SKIPBACK_FLG | 0x0008  |

**pd\_dmamode**  
DMAMODE**EditMod Labels**

3-SBF path options structure

3-DMA type/usage

**Description**

DMA mode to be used by the driver.

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).**Available Values**

0 to 65535



**pd\_sci\_id**  
SCSIID

### EditMod Labels

3-SBF path options structure

4-SCSI controller ID

### Description

SCSI ID of the device's controller.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

### Available Values

0 to 255

**pd\_scsilun**  
SCSILUN

### EditMod Labels

3-SBF path options structure

5-SCSI controller drive LUN

### Description

Logical Unit Number of the tape device.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to SBF/<DEVICE>/DESC/config.des (Figure 4-3).

### Available Values

0 to 255

## SBF Logical Unit Status Fields

The following section contains the SBF logical unit status fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 4-13. SBF Logical Unit Static Storage Fields

| Field                     | Description File Macro |
|---------------------------|------------------------|
| <code>sbf_vector</code>   | VECTOR                 |
| <code>sbf_irqlevel</code> | IRQLEVEL               |
| <code>sbf_priority</code> | PRIORITY               |
| <code>sbf_dflag</code>    | DRIVE_FLAG             |

**sbf\_vector**  
VECTOR**EditMod Labels**

4-SBF logical unit status

1-irq vector

**Description**

This is the vector number of the device interrupt.

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

**Available Values**

0 to 255

**sbf\_irqlevel**  
IRQLEVEL**EditMod Labels**

4-SBF logical unit status

2-irq level

**Description**

This is the hardware priority of the device interrupt.

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

**Available Values**

0 to 255

**sbf\_priority**  
PRIORITY**EditMod Labels**

4-SBF logical unit status

3-irq priority

**Description**

This is the software (polling) priority of the device interrupt.

**Port Generic Default Value**

5

**Port Specific Override Value**

Refer to SBF/<DEVICE>/DESC/config.des ([Figure 4-3](#)).

**Available Values**

0 to 255

**sbf\_dflag**  
**DRIVE\_FLAG**
**EditMod Labels**

4-SBF logical unit status

4-drive flag

**Description**

Current state of SBF device.

**Port Generic Default Value**

0 (zero)

**Port Specific Override Value**

Refer to SBF/&lt;DEVICE&gt;/DESC/config.des (Figure 4-3).

**Available Values**Drive flag values are defined in the header file sbf.h, and in [Table 4-14](#).**Table 4-14. SBF Drive Flag**

| Description                    | Macro          | EditMod |
|--------------------------------|----------------|---------|
| Read is in progress on device  | DFLG_READFLAG  | 0x0001  |
| Write is in progress on device | DFLG_WRITEFLAG | 0x0002  |
| Driver is using the device     | DFLG_DRIVEBUSY | 0x0004  |
| Drive is at EOF                | DFLG_EOFFLAG   | 0x0008  |



# 5

# RBF Device Descriptors



RBF device descriptors contain configuration data specific to one OS-9 format disk device on an OS-9 system. Values that can be configured in the descriptor include:

- Device interrupt vector and priority
- Device I/O address
- Device geometry
- Logical sector size

The next section in this chapter provides a detailed example of the configuration options you can use to change configuration values for RBF (random block file) devices.

The rest of this chapter provides a detailed list of all of the RBF device descriptor fields.

This chapter includes the following topics:

[RBF Field Configuration Options](#)

[RBF Device Descriptor Field Reference](#)

[Module Header Fields](#)

[Device Descriptor Data Definition Fields](#)

[RBF Path Option Fields](#)

[RBF Logical Unit Static Storage Fields](#)

[RBF Logical Unit Options](#)

## RBF Field Configuration Options

To change an RBF device descriptor module configuration field, you can use either of the following methods:

1. Use the `EditMod` utility to directly modify existing RBF device descriptor modules either as a stand-alone module or as part of a merged module group (such as a boot image).
2. Modify the description file for the RBF device descriptor module and rebuild it using the makefile provided.

### Direct Modification Advantages

The direct modification method has the following advantages:

- |           |                                                                                                                  |
|-----------|------------------------------------------------------------------------------------------------------------------|
| Fast      | No source configuration file rebuilds are necessary.                                                             |
| Temporary | The original module or merged-module group configuration can be easily restored through the appropriate rebuild. |
| Contained | Changes are limited to the individual boot image modified (merged-module option).                                |

### Description File/Rebuild Advantages

The advantage of the description file/rebuild method is that the changes are permanent and reproducible. Modifications apply to all subsequent module rebuilds and to all merged-module groups built containing the updated module.

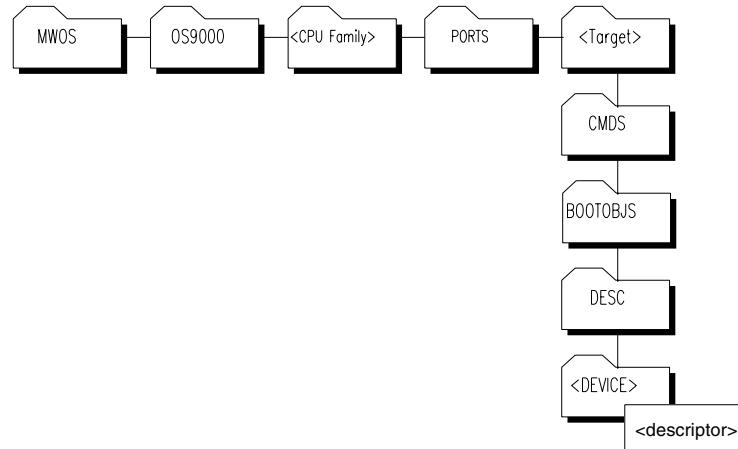
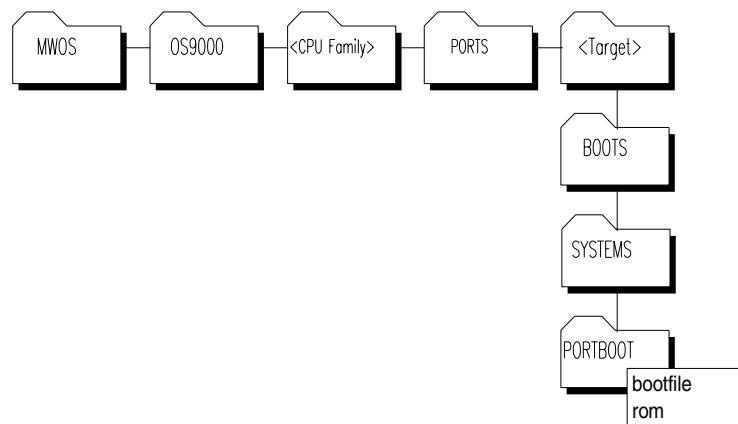
Both methods are documented in this section. These procedures are used with the field descriptions starting with the [Module Header Fields](#). For direct modification, use the `EditMod` LABELS data to navigate through the `EditMod` menus. The DESCRIPTION FILE MACRO data identifies the macro you need to define/modify in the configuration sources to rebuild the RBF device descriptor module.

### Direct Modification

Use the `Editmod` utility and the following procedures to directly modify fields in the existing RBF device descriptor module. The module can stand-alone or it can be part of a merged-module group. A boot image, for example, contains multiple modules. Both situations are covered in this section. The field references later in this chapter contain a description of each configurable field, its supported values, and the sequence of menu options required by `EditMod` to modify that field.



Refer to the [Utilities Reference](#) for a full description of `EditMod`'s capabilities.

**Figure 5-1. Directory Location for Modifying RBF Device Descriptors****Figure 5-2. Directory Location for Modifying Low-Level Boot Images**

Refer to your board guide for information about how to modify the module lists and remake the boot images, and for specified boot image names.

### Direct Modification Procedures

To modify the stand-alone module, complete the following steps:

1. Change to the CMDS/BOOTOBJS/DESC/<DEVICE> directory (see [Figure 5-1](#)).
2. Use EditMod to edit the module:

```
$EditMod -e <descriptor>
```

To modify the module as part of a merged module group, complete the following steps:

1. Change to the BOOTS/SYSTEMS/PORTRBOOT directory (see [Figure 5-2](#)).
  2. Use EditMod to edit the module:
- ```
$EditMod -e <descriptor> -f=<boot image name>
```
3. Use the menu selections provided in the EditMod LABELS section of the field reference later in this chapter to locate the fields you want to edit.

4. Select a new value for the field from the AVAILABLE VALUES section of the field reference. Enter that value at the EditMod prompt to modify the field.
5. If you want to make additional modifications, use the p command (previous) to step backward through the EditMod menus. Repeat Steps 3 and 4 until you have made all desired modifications to the descriptor.
6. Select the w command (write) to save the changes.
7. Select the q command (quit) to exit EditMod.



Unless you modified the RBF device descriptors in your boot image, you should rebuild your boot image to include the new descriptor.

Example EditMod Session

This example modifies an RBF device descriptor as part of the boot image rom:

```
$ EditMod -e r0 -f=rom
```

1. module header
2. device descriptor data definitions
3. RBF path options
4. RBF logical unit static storage

```
Which? [?/1-4/p/t/a/w/q] 4
```

- | | |
|-----------------------------|-------|
| 1. interrupt vector | : 0x0 |
| 2. interrupt level | : 0 |
| 3. interrupt priority | : 5 |
| 4. RBF logical unit options | |

```
Which? [?/1-4/p/t/a/w/q] 3
```

```
interrupt priority : 5
New value: 1
```

- | | |
|-----------------------------|-------|
| 1. interrupt vector | : 0x0 |
| 2. interrupt level | : 0 |
| 3. interrupt priority | : 1 |
| 4. RBF logical unit options | |

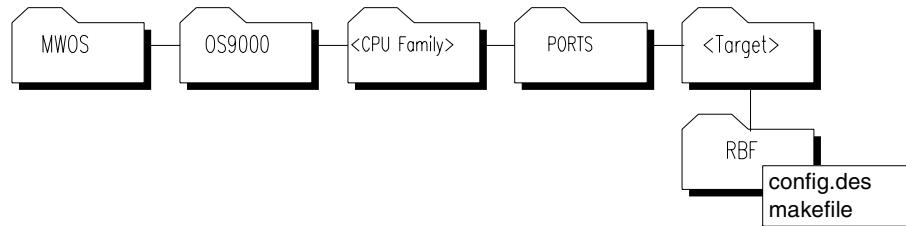
```
Which? [?/1-19/p/t/a/w/q] w
```

```
Which? [?/1-19/p/t/a/w/q] q
```

Description File Configuration

You can use these procedures to modify the appropriate description file and rebuild the RBF device descriptors for your port directory. The DESCRIPTION FILE MACROS section of the field reference specifies the name of the macro you modify/define in the description files to configure the field. The value used in the define is chosen from the AVAILABLE VALUES specified for the field.

Figure 5-3. Directory Location for Modifying RBF Description Files



Description File Configuration Procedures

1. Change to the RBF/<DEVICE> directory (see [Figure 5-3](#)).
2. Edit the file config.des and read the included comments for more information on how to use the specific description files provided in your software distribution. The config.des file contains a list of macro names that can be defined to override the global default values for the configuration fields.
3. Refer to the DESCRIPTION FILE MACRO section in the field reference later in this chapter to determine the macro name you define to configure the target field.
4. Read the comments in config.des to determine where to place the define for this macro.
5. Select the value you want to use to configure the field. See the AVAILABLE VALUES section of the field reference data for values or macros that can be used for the definition. Define the macro by entering a definition in the appropriate description files as follows:

```
#define <macro> <value>
```

6. Save the changes and rebuild the RBF device descriptors, entering the following command in the RBF/<DEVICE>/DESC directory:
`os9make`
7. Rebuild your boot image to include the new descriptor.

RBF Device Descriptor Field Reference

This section contains a list of the most commonly configured fields in the RBF device descriptors. Each field entry contains the following information:

- <Field name> - The call name for each field that can be reconfigured in the module.

- EditMod LABELS - EditMod menu selections for navigating to the proper field in an EditMod session.
- DESCRIPTION FILE MACRO - The macro name you modify/define in the description file.
- DESCRIPTION - A brief description of the field's purpose and use.
- EXAMPLE - An optional example of the description file entry showing how to change the value of this field.
- PORT GENERIC DEFAULT VALUE - The value set in the port generic description file for this field. This is the value the field is assigned when the module is built, unless the appropriate macro has been defined in the port specific description file to override this default value.
- PORT SPECIFIC OVERRIDE VALUE - The value set in the port specific description file for this field. If defined, this is the value the field is assigned when the module is built, overriding the port generic default value.
- AVAILABLE VALUES - Values to which the field can be set through EditMod or the description files. In many cases, this data is presented in a table that maps a description of the value to a numeric value appropriate for entry in EditMod, and to a pre-defined macro available for use in the description file.

Module Header Fields

The following section contains the module header fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 5-1. Module Header Fields

Field	Description File Macro
<code>_m_group</code>	MH_GROUP
<code>_m_user</code>	MH_USER
<code>mod_name</code>	MH_NAME
<code>m_access</code>	MH_ACCESS
<code>m_tylan</code>	MH_TYLAN
<code>m_attrrev</code>	MH_ATTREV
<code>m_edit</code>	MH_EDITION

_m_group
MH_GROUP

EditMod Labels

1-module header

1-module owner's group number

Description

Group ID of the module's owner. The group number allows people working in the same department or on the same project to share a common identification number.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

0 to 65535



_m_user
MH_USER

EditMod Labels

1 -module header
2 -module owner's user number

Description

User ID of the module's owner. The user number identifies a specific user.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

0 to 65535

mod_name
MH_NAME

EditMod Labels

1-module header

3-module name

Description

Contains the module name string.

Port Generic Default Value

String value (None)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

m_access
MH_ACCESS
EditMod Labels

1-module header
4-access permissions

Description

Defines the permissible module access by its owner or by other users.

Port Generic Default Value

Macro

```
MP_OWNER_READ | MP_OWNER_EXEC | MP_GROUP_READ |
MP_GROUP_EXEC | MP_WORLD_READ | MP_WORLD_EXEC
```

EditMod

0x555

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

Module access permission values are located in the header file, `module.h`, and are listed in [Table 5-2](#).

Table 5-2. *m_access* Available Values

Description	Macro	EditMod
Read permission by owner	MP_OWNER_READ	0x0001
Write permission by owner	MP_OWNER_WRITE	0x0002
Execute permission by owner	MP_OWNER_EXEC	0x0004
Owner permission mask	MP_OWNER_MASK	0x000f
Read permission by group	MP_GROUP_READ	0x0010
Write permission by group	MP_GROUP_WRITE	0x0020
Execute permission by group	MP_GROUP_EXEC	0x0040

Table 5-2. `m_access` Available Values (Continued)

Description	Macro	EditMod
Group permission mask	MP_GROUP_MASK	0x00f0
Read permission by world	MP_WORLD_READ	0x0100
Write permission by world	MP_WORLD_WRITE	0x0200
Execute permission by world	MP_WORLD_EXEC	0x0400
World permission mask	MP_WORLD_MASK	0x0f00
All permissions for owner, group, and world	MP_WORLD_ACCESS	0x0777
System permission mask	MP_SYSTM_MASK	0xf000

m_tylan
MH_TYLAN

EditMod Labels

1-module header

5-type/language

Description

Contains the module's type (first byte) and language (second byte). The language codes indicate if the module is executable and which language the run-time system requires for execution, if any.

Port Generic Default Value

Macro

(MT_DATA<<8) + ML_OBJECT

EditMod

0x401

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des (Figure 5-3).

Available Values

Module type values and language codes are located in the header file, module.h, and are listed in [Table 5-3](#) and [Table 5-4](#).

Table 5-3. m_tylan Available Module Type Values

Description	Macro	EditMod
Not used (wildcard value in system calls)	MT_ANY	0x0000
Program module	MT_PROGRAM	0x0001
Subroutine module	MT_SUBROUT	0x0002
Multi-module (reserved for future use)	MT_MULTI	0x0003
Data module	MT_DATA	0x0004
Configuration data block data module	MT_CDBDATA	0x0005
Reserved for future use	0xb-0xa	0xb-0xa

Table 5-3. [m_ty1an](#) Available Module Type Values (Continued)

Description	Macro	EditMod
User trap library	MT_TRAPLIB	0x000b
System module	MT_SYSTEM	0x000c
File manager module	MT_FILEMAN	0x000d
Physical device driver	MT_DEVDRV	0x000e
Device descriptor module	MT_DEVDESC	0x000f
User definable	0x10-0xfe	0x10-0xfe
Module type mask	MT_MASK	0xff00

Table 5-4. [m_ty1an](#) Available Language Code Values

Description	Macro	EditMod
Unspecified language (wildcard in system calls)	ML_ANY	0x0
Machine language	ML_OBJECT	0x1
Basic I-code (reserved for future use)	ML_ICODE	0x2
Pascal P-code (reserved for future use)	MLPCODE	0x3
C I-code (reserved for future use)	ML_CCODE	0x4
Cobol I-code (reserved for future use)	ML_CBLCODE	0x5
Fortran	ML_FRTNCODE	0x6
Reserved for future use	0x7-0xf	0x7-0xf
User-definable	0x10-0xfe	0x10-0xfe
Module language mask	ML_MASK	0x00ff

m_attrrev
MH_ATTRREV

EditMod Labels

1-module header
6-revision/attributes

Description

Contains the module's attributes (first byte) and revision (second byte).

Port Generic Default Value

Macro

MA_REENT<<8

EditMod

0x8000

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des (Figure 5-3).

Available Values

Module attribute and revision codes are located in the header file `module.h.`, and are listed in [Table 5-5](#).



If two modules with the same name are found in the memory search or are loaded into the current module directory, only the module with the highest revision level is kept. This enables easy substitution of modules for update or correction.

Table 5-5. [m_attrrev](#) Available Attribute and Revision Values

Description	Macro	EditMod
The module is re-entrant (sharable by multiple tasks).	MA_REENT (shifted left to first byte: MA_REENT<<8)	0x80 (shifted left to first byte: 0x8000)
The module is sticky. A sticky module is not removed from memory until its link count becomes -1 or memory is required for another use.	MA_GHOST (shifted left to first byte: MA_GHOST<<8)	0x40 (shifted left to first byte: 0x4000)

Table 5-5. [m_attrrev](#) Available Attribute and Revision Values (Continued)

Description	Macro	EditMod
The module is a system-state module.	MA_SUPER (shifted left to first byte: MA_SUPER<<8)	0x20 (shifted left to first byte: 0x2000)
User-definable revision number	0x0-0xfe	0x0-0xfe
Module attribute mask	MA_MASK	0xff00
Module revision mask	MR_MASK	0x00ff

m_edit
MH_EDITION

EditMod Labels

1-module header

7-edition

Description

Indicates the software release level for maintenance. OS-9 does not use this field. Whenever a program is revised (even for a small change), increase this number. We recommend internal documentation within the source program be keyed to this system.

Port Generic Default Value

1

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des (Figure 5-3).

Available Values

0 to 65535

Device Descriptor Data Definition Fields

The following section contains the device descriptor data definition fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 5-6. Device Descriptor Data Definition Fields

Field	Description File Macro
dd_port	PORTADDR
dd_lun	LUN
dd_pd_size	PD_SIZE
dd_type	DD_TYPE
dd_mode	DD_MODE
dd_port	MFGR_NAME

Table 5-6. Device Descriptor Data Definition Fields (Continued)

Field	Description File Macro
<code>drvrv_name</code>	DRV_R_NAME
<code>dd_class</code>	DD_CLASS



dd_port
PORTADDR

EditMod Labels

2-device descriptor data definitions

1-device port address

Description

Absolute physical address of the hardware controller. This is the address of the device on the bus. This is the lowest address the device has mapped. Port address is hardware dependent.

Macro Example

```
#define PORTADDR      0xffffe4000
```

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

0 to 4294967295

dd_lun
LUN

EditMod Labels

2-device descriptor data definitions

2-logical unit number

Description

Distinguishes between the different devices driven from a unique controller. Each unique number represents a different logical unit static storage area.

Macro Example

```
#define LUN      2
```

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

0 to 65535

**dd_pd_size**
PD_SIZE**EditMod Labels**

2-device descriptor data definitions

3-path descriptor size

Description

Size of the path descriptor. IOMAN uses this value when it allocates a path descriptor.

Port Generic Default Value

360

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

0 to 65535

dd_type
DD_TYPE
EditMod Labels

2-device descriptor data definitions

4-device type

Description

Identifies the I/O class of the device.

Port Generic Default Value

Macro

DT_RBF

EditMod

0x1

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des (Figure 5-3).

Available Values

Device type values are defined in the header file io.h, and are listed in Table 5-7.

Table 5-7. **dd_type** Available Values

Description	Macro	EditMod
Sequential Character File Type	DT_SCF	0x0
Random Block File Type	DT_RBF	0x1
Pipe File Type	DT_PIPE	0x2
Sequential Block File Type	DT_SBF	0x3
Network File Type	DT_NFM	0x4
Compact Disc File Type	DT_CDFM	0x5
User Communication Manager	DT_UCM	0x6
Socket Communication Manager	DT SOCK	0x7

Table 5-7. [dd_type](#) Available Values (Continued)

Description	Macro	EditMod
Pseudo-Keyboard Manager	DT_PTTY	0x8
Graphics File Manager	DT_GFM	0x9
PC-DOS File Manager	DT_PCF	0xa
Non-volatile RAM File Manager	DT_NRF	0xb
ISDN File Manager	DT_ISDN	0xc
MPFM File Manager	DT_MPFM	0xd
Real-Time Network File Manager	DT_RTNFM	0xe
Serial Protocol File Manager	DT_SPF	0xf
Inet File Manager	DT_INET	0xa0
Reserved for Microware Use Only	17-127	0xa1-0x7f

dd_mode

DD_MODE

EditMod Labels

2-device descriptor data definitions

5-device mode capabilities

Description

Used to check the validity of a caller's access mode byte in `I_CREATE` or `I_OPEN` system calls. If a bit is set, the device can perform the corresponding function. The `S_ISIZE` bit is usually set, because it is handled by the file manager or ignored. If the `S_ISHARE` bit is set, the device is non-sharable. A printer is an example of a non-sharable device.

Port Generic Default Value

Macro

`S_IPRM`

EditMod

`0xFFFF`

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des (Figure 5-3).

Available Values

The file access modes are defined in the header file, `modes.h`, and located in Table 5-8. The file access permission values are defined in the header file `modes.h` and in Table 5-9.

Table 5-8. dd_mode Available Values for File Access Modes

Description	Macro	EditMod
Truncate on open	<code>S_TRUNC</code>	0x0100
Ensure contiguous file	<code>S_ICONTIG</code>	0x0400
Error if file exists on create	<code>S_IEXCL</code>	0x0400
Create file	<code>S_ICREAT</code>	0x0800

Table 5-8. `dd_mode` Available Values for File Access Modes (Continued)

Description	Macro	EditMod
Append to file	S_IAPPEND	0x1000
Non-shareable	S_ISHARE	0x4000

Table 5-9. `dd_mode` Available Values for File Access Permissions

Description	Macro	EditMod
Mask for permission bits	S_IPRM	0xffff
Owner read	S_IREAD	0x0001
Owner write	S_IWRITE	0x0002
Owner execute	S_IEXEC	0x0004
Search permission	S_ISEARCH	0x0004
Group read	S_IGREAD	0x0010
Group write	S_IGWRITE	0x0020
Group execute	S_IGEXEC	0x0040
Group search	S_IGSEARCH	0x0040
Public read	S_IOREAD	0x0100
Public write	S_IOWRITE	0x0200
Public execute	S_IOEXEC	0x0400
Public search	S_IOSEARCH	0x0400

fmgr_name
FMGR_NAME

EditMod Labels

2-device descriptor data definitions

6-file manager name

Description

Contains the name string of the file manager module to use.

Port Generic Default Value

"rbf"

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



drvrv_name
DRVVR_NAME

EditMod Labels

2-device descriptor data definitions

7-driver name

Description

Contains the name string of the device driver module to use.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to RBF /<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).

dd_class

DD_CLASS

EditMod Labels

1-module header
 2-device descriptor data definitions
 8-device class (sequential or random)

Description

Used to identify the class of the device, whether it is random or sequential access.

Port Generic Default Value

Macro

DC_RND

EditMod

0x2

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

Device class available values are defined in the header file, io.h, and in [Table 5-10](#).

Table 5-10. dd_class Available Values

Description	Macro	EditMod
Sequential access device	DC_SEQ	0x0001
Random access device	DC_RND	0x0002

RBF Path Option Fields

The following section contains the RBF path option fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 5-11. RBF Path Option Fields

Field	Description File Macro
<code>pd_sid</code>	SIDES
<code>pd_vfy</code>	VERIFY
<code>pd_format</code>	FORMAT
<code>pd_cyl</code>	CYLNDRS
<code>pd_blk</code>	BLKSTRK
<code>pd_t0b</code>	BLKSTRK0
<code>pd_sas</code>	SEGSIZE
<code>pd_ilv</code>	INTRLV
<code>pd_tooffs</code>	TRKOFFS
<code>pd_boffs</code>	BLKOFFS
<code>pd_trys</code>	TRY5
<code>pd_bsize</code>	BLKSIZE
<code>pd_CNTL</code>	CONTROL
<code>pd_wpc</code>	PRECOMP
<code>pd_rwr</code>	REDWRITE
<code>pd_park</code>	PARK
<code>pd_lsnoffs</code>	LSNOFFS
<code>pd_xfersize</code>	XFERSIZE

pd_sid
SIDES

EditMod Labels

3 - RBF path options
1 - number of surfaces

Description

Indicates the number of surfaces (heads or sides) for a disk unit.

Port Generic Default Value

2

Port Specific Override Value

Refer to RBF / <DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647

pd_vfy
VERIFY

EditMod Labels

3-RBF path options
2-verify disk writes (0=verify)

Description

Indicates whether a write is verified by a re-read and compare. Write verify operations are generally performed on floppy disks but not hard disks because of the lower soft error rate of hard disks.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des (Figure 5-3).

Available Values

Device verify values are defined in the header file, rbf.h, and in [Table 5-12](#).

Table 5-12. pd_vfy Available Values

Description	Macro	EditMod
Verify disk write	0	0x0
No verification	1	0x01

pd_format FORMAT

EditMod Labels

3-RBF path options
3-device format

Description

Indicates whether a write is verified by a re-read and compare. Write verify operations are generally performed on floppy disks but not hard disks because of the lower soft error rate of hard disks.

Port Generic Default Value

Macro

```
FMT_STDFMT + FMT_DBLCNTDNS + FMT_DBLCNTKDNS + FMT_DBLSIDE
```

EditMod

0x200e

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des (Figure 5-3).

Available Values

Device format values are defined in the header file, rbf.h, and in Table 5-13.

Table 5-13. pd_format Available Values

Description	Macro	EditMod
Track 0 is double density.	FMT_DBLCNTK0	0x0001
Device is double bit density.	FMT_DBLCNTDNS	0x0002
Device is double track density.	FMT_DBLCNTKDNS	0x0004
Device is double sided.	FMT_DBLSIDE	0x0008
Drive is eight inch.	FMT_EIGHTINCH	0x0010
Drive is five inch.	FMT_FIVEINCH	0x0020
Drive is three inch.	FMT_THREEINCH	0x0040
Device is high density.	FMT_HIGHDENS	0x1000

Table 5-13. `pd_format` Available Values (Continued)

Description	Macro	EditMod
Device is standard format.	FMT_STDFMT	0x2000
Media can be removed.	FMT_REMOVABLE	0x4000
Device is a hard disk.	FMT_HARDISK	0x8000

pd_cyl
CYLNDRS

EditMod Labels

3 - RBF path options
4 - number of cylinders

Description

Indicates the number of cylinders per disk.

Port Generic Default Value

80

Port Specific Override Value

Refer to RBF / <DEVICE> / DESC / config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647



pd_blk
BLKSTRK

EditMod Labels

3-RBF path options
5-default blocks/track

Description

Indicates the number of blocks per track on the disk for all tracks except track 0. (See [pd_tob](#) for track 0 information.)

Port Generic Default Value

2048

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647

pd_t0b
BLKSTRK0

EditMod Labels

3-RBF path options

6-default blocks/track for trk0

Description

Indicates the number of blocks per track 0 on the disk. Depending on the device, this may be a different number for track 0 than the other tracks on the disk.

Port Generic Default Value

10

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647



pd_sas
SEGSIZE

EditMod Labels

3-RBF path options
7-segment allocation size

Description

This value specifies the default minimum number of sectors to be allocated when a file is expanded.

Port Generic Default Value

1

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647

pd_ilv
INTRLV

EditMod Labels

3-RBF path options
8-block interleave offset

Description

This value determines the sector interleave factor. Sectors are arranged on a disk in a certain sequential order (1, 2, 3, ... or 1, 3, 5, ...). The interleave factor determines the arrangement. For example, if the interleave factor is 2, the sectors would be arranged by twos, (1,3,5,...) starting at the base sector. See [pd_boffs](#) for base sector information.

Port Generic Default Value

3

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647



pd_toffs
TRKOFFS

EditMod Labels

3-RBF path options
9-track base offset

Description

This is the offset to the first accessible track number. Because Track 0 is often a different density, Track 0 is sometimes not used as the base track.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647

pd_boffs
BLKOFFS

EditMod Labels

3-RBF path options
10-block base offset

Description

This is the offset to the first accessible sector number. Because Sector 0 is not always the base sector.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647



pd_trys
TRYS

EditMod Labels

3-RBF path options

11-# tries

Description

This is the number of times a device tries to access a disk before returning an error.

Port Generic Default Value

7

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647

pd_bsize
BLKSIZE**EditMod Labels**

3-RBF path options
12-size of block in bytes

Description

This is the logical block size in bytes.

Port Generic Default Value

256 (256 characters)

Port Specific Override Value

Refer to RBF / <DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647



pd_cntl CONTROL

EditMod Labels

3-RBF path options

13-control word

Description

This is the device control word.

Port Generic Default Value

Macro

`CTRL_AUTOSIZE`

EditMod

0x2

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des (Figure 5-3).

Available Values

Control word values are defined in the header file, `rbf.h`, and in [Table 5-14](#).

Table 5-14. pd_cnt1 Available Values

Description	Macro	EditMod
Disable formatting of the device	<code>CTRL_FMTDIS</code>	0x0
Device is capable of multi-sector transfers	<code>CTRL_MULTI</code>	0x1
Device size can be obtained from device	<code>CTRL_AUTOSIZE</code>	0x2
Device requires only one format command	<code>CTRL_FMTENTIRE</code>	0x3
Device needs a full track buffer for format	<code>CTRL_TRKWRITE</code>	0x4

pd_wpc
PRECOMP

EditMod Labels

3-RBF path options
14-first write precomp cylinder

Description

This number indicates at which cylinder to begin write precompensation. Only older disk drives require this information, such as MFM or RLL drives.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647



pd_rwr
REDWRITE

EditMod Labels

3-RBF path options

15-first reduced write current cylinder

Description

This number indicates at which cylinder to begin reduced write current. Only older disk drives require this information, such as MFM or RLL drives.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647

pd_park
PARK

EditMod Labels

3-RBF path options

16-park cylinder for hard disks

Description

This is the cylinder where the hard disk heads should be parked when the drive is shut down.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647

**pd_lsnoffs**
LSNOFFS**EditMod Labels**

3-RBF path options

17- lsn offset for partition

Description

This is the offset to be used when accessing a partitioned drive.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF / <DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647

pd_xfersize
XFERSIZE

EditMod Labels

3-RBF path options

18-max transfer size in terms of bytes

Description

This is the maximum size of memory the controller can transfer at one time. The size is specified in bytes.

Port Generic Default Value

0xffff00

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des (Figure 5-3).

Available Values

0 to 4294967295

RBF Logical Unit Static Storage Fields

The following section contains the RBF logical unit static storage fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 5-15. RBF Logical Unit Static Storage Fields

Field	Description File Macro
v_vector	VECTOR
v_irqlevel	IRQLEVEL
v_priority	PRIORITY



v_vector
VECTOR

EditMod Labels

4-RBF logical unit static storage

1-interrupt vector

Description

This is the vector number of the device interrupt.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

0 to 255

v_irqlevel
IRQLEVEL

EditMod Labels

4-RBF logical unit static storage

2-interrupt level

Description

This is the hardware priority of the device interrupt.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF /<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-128 to 127



v_priority
PRIORITY

EditMod Labels

4-RBF logical unit static storage

3-interrupt priority

Description

This is the software (polling) priority of the device interrupt.

Port Generic Default Value

5

Port Specific Override Value

Refer to RBF /<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-128 to 127

RBF Logical Unit Options

The following section contains the RBF logical unit options fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 5-16. RBF Logical Unit Options Fields

Field	Description File Macro
lu_stp	STEP
lu_tfm	DMAMODE
lu_lun	SCSILUN
lu_ctrlrid	CTRLRID
lu_totcyls	TOTCYLS

lu_stp
STEP**EditMod Labels**

4-RBF logical unit static storage
4-RBF logical unit options
1-step rate

Description

This code sets the head stepping rate used with the drive. Set the step rate to the fastest value the drive is capable of to reduce access time.

Port Generic Default Value

Macro

STEP_30MS

EditMod

0x00

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des (Figure 5-3).

Available Values

Step rate values are defined in the header file, rbf.h, and in [Table 5-17](#).

Table 5-17. lu_stp Available Values

Description	Macro	EditMod
30 millisecond step rate	STEP_30MS	0x00
20 millisecond step rate	STEP_20MS	0x01
12 millisecond step rate	STEP_12MS	0x02
6 millisecond step rate	STEP_6MS	0x03



lu_tfm
DMAMODE

EditMod Labels

4-RBF logical unit static storage
4-RBF logical unit options
2-dma transfer mode

Description

This hardware specific byte can be set for use of DMA mode, if it is available. DMA requires only a single interrupt for each block of characters transferred in an I/O operation. It is much faster than methods that interrupt for each character transferred.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-128 to 127

lu_lun
SCSILUN**EditMod Labels**

4-RBF logical unit static storage
4-RBF logical unit options
3-drive logical unit number

Description

This number is used in the command block to identify the drive to the controller. The driver uses this number when specifying the device.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-128 to 127

**lu_ctrlrid**
CTRLRID**EditMod Labels**

4-RBF logical unit static storage
4-RBF logical unit options
4-controller ID

Description

This is the identification number of the controller attached to the drive. The drive uses this number when communicating with the controller.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-128 to 127

lu_totcyls
TOTCYLS

EditMod Labels

4-RBF logical unit static storage
4-RBF logical unit options
5-total number of cylinders

Description

This is the actual number of cylinders on a partitioned drive. The driver uses this value to correctly initialize the drive.

Port Generic Default Value

5

Port Specific Override Value

Refer to RBF/<DEVICE>/DESC/config.des ([Figure 5-3](#)).

Available Values

-2147483648 to 2147483647



6

PCF Device Descriptors



PCF device descriptors contain configuration data specific to one OS-9 format disk device on an OS-9 system. Values which can be configured in the descriptor include:

- Device interrupt vector and priority
- Device I/O address
- Device geometry
- Logical sector size

The next section in this chapter provides a detailed example of the configuration options you can use to change configuration values for PCF (PC-DOS file) devices.

The rest of this chapter provides a detailed list of all of the PCF device descriptor fields.

This chapter includes the following topics:

[PCF Field Configuration Options](#)

[PCF Device Descriptor Field Reference](#)

[Module Header Fields](#)

[Device Descriptor Data Definition Fields](#)

[PCF Path Option Fields](#)

[PCF Logical Unit Static Storage Fields](#)

[PCF Logical Unit Options](#)

PCF Field Configuration Options

To change a PCF device descriptor module configuration field, you can use either of the following methods:

1. Use the `EditMod` utility to directly modify existing PCF device descriptor modules either as a stand-alone module or as part of a merged module group (such as a boot image).
2. Modify the description file for the PCF device descriptor module and rebuild it using the makefile provided.

Direct Modification Advantages

The direct modification method has the following advantages:

- | | |
|-----------|------------------------------------------------------------------------------------------------------------------|
| Fast | No source configuration file rebuilds are necessary. |
| Temporary | The original module or merged-module group configuration can be easily restored through the appropriate rebuild. |
| Contained | Changes are limited to the individual boot image modified (merged-module option). |

Description File/Rebuild Advantages

The advantage of the description file/rebuild method is that the changes are permanent and reproducible. Modifications apply to all subsequent module rebuilds and to all merged-module groups built containing the updated module.

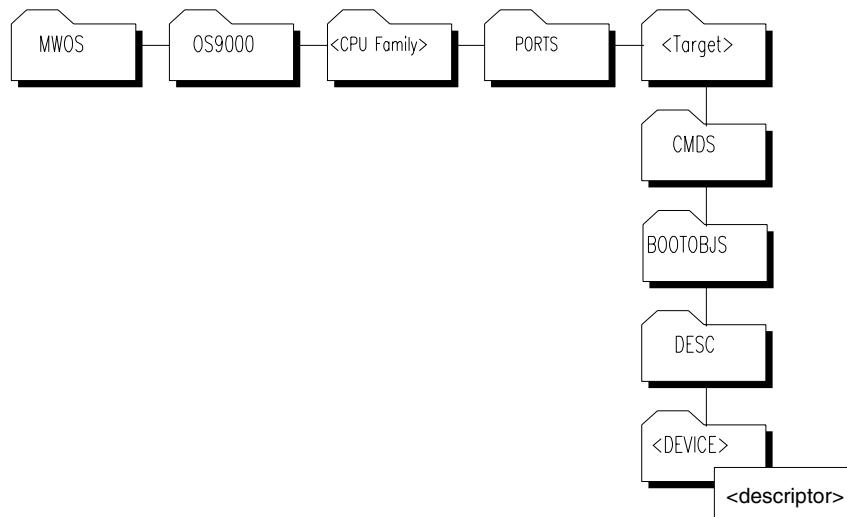
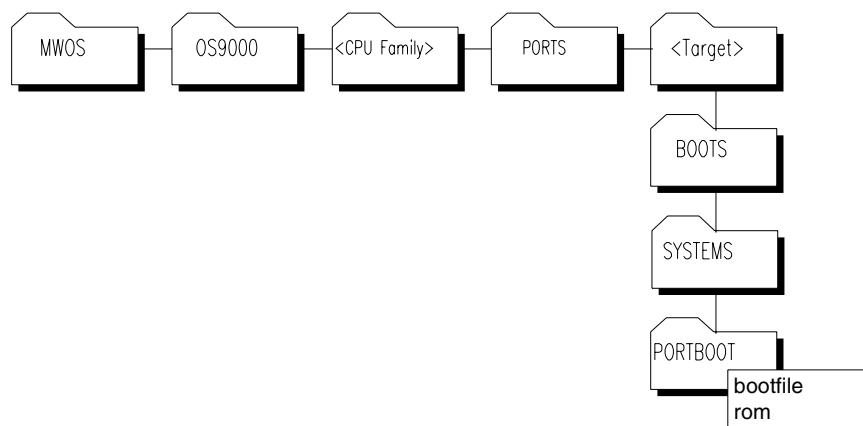
Both methods are documented in this section. These procedures are used with the field descriptions starting with the [Module Header Fields](#). For direct modification, use the `EditMod` LABELS data to navigate the `EditMod` menus. The DESCRIPTION FILE MACRO data identifies the macro you need to define/modify in the configuration sources to rebuild the PCF device descriptor module.

Direct Modification

Use the `Editmod` utility and the following procedures to directly modify fields in the existing PCF device descriptor module. The module can stand-alone or it may be part of a merged-module group. A boot image, for example, contains multiple modules. Both situations are covered in this section. The field references later in this chapter contain a description of each configurable field, its supported values, and the sequence of menu options required by `EditMod` to modify that field.



Refer to the [**Utilities Reference**](#) for a full description of `EditMod`'s capabilities.

Figure 6-1. Directory Location for Modifying PCF Device Descriptors**Figure 6-2. Directory Location for Modifying Low-Level Boot Images**

Refer to your board guide for information about how to modify the module lists and remake the boot images, and for specified boot image names.

Direct Modification Procedures

To modify the stand-alone module, complete the following steps:

1. Change to the CMDS/BOOTOBJS/DESC/<DEVICE> directory (see [Figure 6-1](#)).
2. Use EditMod to edit the module:

```
$EditMod -e <descriptor>
```

To modify the module as part of a merged module group, complete the following steps:

1. Change to the BOOTS/SYSTEMS/PORTRBOOT directory (see [Figure 6-2](#)).
2. Use EditMod to edit the module:

```
$EditMod -e <descriptor> -f=<boot image name>
```



3. Use the menu selections provided in the `EditMod` LABELS section of the field reference later in this chapter to locate the fields you want to edit.
4. Select a new value for the field from the AVAILABLE VALUES section of the field reference. Enter that value at the `EditMod` prompt to modify the field.
5. If you want to make additional modifications, use the `p` command (previous) to step backward through the `EditMod` menus. Repeat Steps 3 and 4 until you have made all desired modifications to the descriptor.
6. Select the `w` command (write) to save the changes.
7. Select the `q` command (quit) to exit `EditMod`.



Unless you modified the PCF device descriptors in your boot image, you should rebuild your boot image to include the new descriptor.

Example EditMod Session

This example modifies a PCF device descriptor as part of the boot image `rom`:

```
$ EditMod -e mhs0 -f=rom
```

1. module header
2. device descriptor data definitions
3. PCF path options
4. PCF logical unit static storage

```
Which? [?/1-4/p/t/a/w/q] 4
```

- | | |
|-----------------------------|-------|
| 1. interrupt vector | : 0x0 |
| 2. interrupt level | : 0 |
| 3. interrupt priority | : 5 |
| 4. PCF logical unit options | |

```
Which? [?/1-4/p/t/a/w/q] 3
```

```
interrupt priority : 5
```

```
New value: 1
```

- | | |
|-----------------------------|-------|
| 1. interrupt vector | : 0x0 |
| 2. interrupt level | : 0 |
| 3. interrupt priority | : 1 |
| 4. PCF logical unit options | |

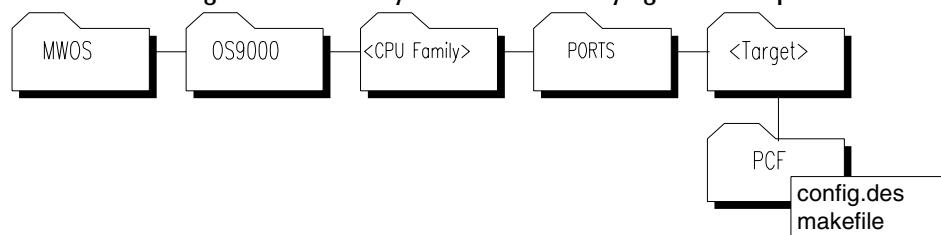
```
Which? [?/1-19/p/t/a/w/q] w
```

```
Which? [?/1-19/p/t/a/w/q] q
```

Description File Configuration

You can use these procedures to modify the appropriate description file and rebuild the PCF device descriptors for your port directory. The DESCRIPTION FILE MACROS section of the field reference specifies the name of the macro you modify/define in the description files to configure the field. The value used in the define is chosen from the AVAILABLE VALUES specified for the field.

Figure 6-3. Directory Location for Modifying PCF Description Files



Description File Configuration Procedures

1. Change to the `PCF/<DEVICE>` directory (see [Figure 6-3](#)).
2. Edit the file `config.des` and read the included comments for more information on using the specific description files provided in your software distribution. The `config.des` file contains a list of macro names that can be defined to override the global default values for the configuration fields.
3. Refer to the DESCRIPTION FILE MACRO section in the field reference later in this chapter to determine the macro name you define to configure the target field.
4. Read the comments in `config.des` to determine where to place the define for this macro.
5. Select the value you want to use to configure the field. See the AVAILABLE VALUES section of the field reference data for values or macros that can be used for the definition. Define the macro by entering a definition in the appropriate description files as follows:

```
#define <macro> <value>
```

6. Save the changes and rebuild the PCF device descriptors, entering the following command in the `PCF/<DEVICE>/DESC` directory:
`os9make`
7. Rebuild your boot image to include the new descriptor.

PCF Device Descriptor Field Reference

This section contains a list of the most commonly configured fields in the PCF device descriptors. Each field entry contains the following information:

- `<Field name>` - The call name for each field that can be reconfigured in the module.

- EditMod LABELS - EditMod menu selections for navigating to the proper field in an EditMod session.
- DESCRIPTION FILE MACRO - The macro name you modify/define in the description file.
- DESCRIPTION - A brief description of the field's purpose and use.
- EXAMPLE - An optional example of the description file entry showing how to change the value of this field.
- PORT GENERIC DEFAULT VALUE - The value set in the port generic description file for this field. This is the value the field is assigned when the module is built, unless the appropriate macro has been defined in the port specific description file to override this default value.
- PORT SPECIFIC OVERRIDE VALUE - The value set in the port specific description file for this field. If defined, this is the value the field is assigned when the module is built, overriding the port generic default value.
- AVAILABLE VALUES - Values to which the field can be set through EditMod or the description files. In many cases, this data is presented in a table that maps a description of the value to a numeric value appropriate for entry in EditMod, and to a pre-defined macro available for use in the description file.

Module Header Fields

The following section contains the module header fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 6-1. Module Header Fields

Field	Description File Macro
<code>_m_group</code>	MH_GROUP
<code>_m_user</code>	MH_USER
<code>mod_name</code>	MH_NAME
<code>m_access</code>	MH_ACCESS
<code>m_tyln</code>	MH_TYLN
<code>m_attrv</code>	MH_ATTRV
<code>m_edit</code>	MH_EDITION

_m_group
MH_GROUP

EditMod Labels

1-module header

1-module owner's group number

Description

Group ID of the module's owner. The group number allows people working in the same department or on the same project to share a common identification number.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

0 to 65535



m_user
MH_USER

EditMod Labels

1 -module header
2 -module owner's user number

Description

User ID of the module's owner. The user number identifies a specific user.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

0 to 65535

mod_name
MH_NAME

EditMod Labels

1-module header

3-module name

Description

Contains the module name string.

Port Generic Default Value

String value (None)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

m_access
MH_ACCESS
EditMod Labels

1-module header
4-access permissions

Description

Defines the permissible module access by its owner or by other users.

Port Generic Default Value

Macro

```
MP_OWNER_READ | MP_OWNER_EXEC | MP_GROUP_READ |
MP_GROUP_EXEC | MP_WORLD_READ | MP_WORLD_EXEC
```

EditMod

0x555

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

Module access permission values are located in the header file, module.h, and are listed in Table 6-2.

Table 6-2. m_access Available Values

Description	Macro	EditMod
Read permission by owner	MP_OWNER_READ	0x0001
Write permission by owner	MP_OWNER_WRITE	0x0002
Execute permission by owner	MP_OWNER_EXEC	0x0004
Owner permission mask	MP_OWNER_MASK	0x000f
Read permission by group	MP_GROUP_READ	0x0010
Write permission by group	MP_GROUP_WRITE	0x0020
Execute permission by group	MP_GROUP_EXEC	0x0040

Table 6-2. `m_access` Available Values (Continued)

Description	Macro	EditMod
Group permission mask	MP_GROUP_MASK	0x00f0
Read permission by world	MP_WORLD_READ	0x0100
Write permission by world	MP_WORLD_WRITE	0x0200
Execute permission by world	MP_WORLD_EXEC	0x0400
World permission mask	MP_WORLD_MASK	0x0f00
All permissions for owner, group, and world	MP_WORLD_ACCESS	0x0777
System permission mask	MP_SYSTM_MASK	0xf000

m_tylan
MH_TYLAN

EditMod Labels

1-module header

5-type/language

Description

Contains the module's type (first byte) and language (second byte). The language codes indicate if the module is executable and which language the run-time system requires for execution, if any.

Port Generic Default Value

Macro

(MT_DATA<<8) + ML_OBJECT

EditMod

0x401

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

Module type values and language codes are located in the header file, module.h, and are listed in [Table 6-3](#) and [Table 6-4](#).

Table 6-3. m_tylan Available Module Type Values

Description	Macro	EditMod
Not used (wildcard value in system calls)	MT_ANY	0x0000
Program module	MT_PROGRAM	0x0001
Subroutine module	MT_SUBROUT	0x0002
Multi-module (reserved for future use)	MT_MULTI	0x0003
Data module	MT_DATA	0x0004
Configuration data block data module	MT_CDBDATA	0x0005
Reserved for future use	0xb-0xa	0xb-0xa

Table 6-3. [m_ty1an](#) Available Module Type Values (Continued)

Description	Macro	EditMod
User trap library	MT_TRAPLIB	0x000b
System module	MT_SYSTEM	0x000c
File manager module	MT_FILEMAN	0x000d
Physical device driver	MT_DEVDRV	0x000e
Device descriptor module	MT_DEVDESC	0x000f
User definable	0x10-0xfe	0x10-0xfe
Module type mask	MT_MASK	0xff00

Table 6-4. [m_ty1an](#) Available Language Code Values

Description	Macro	EditMod
Unspecified language (wildcard in system calls)	ML_ANY	0x0
Machine language	ML_OBJECT	0x1
Basic I-code (reserved for future use)	ML_ICODE	0x2
Pascal P-code (reserved for future use)	MLPCODE	0x3
C I-code (reserved for future use)	ML_CCODE	0x4
Cobol I-code (reserved for future use)	ML_CBLCODE	0x5
Fortran	ML_FRTNCODE	0x6
Reserved for future use	0x7-0xf	0x7-0xf
User-definable	0x10-0xfe	0x10-0xfe
Module language mask	ML_MASK	0x00ff

m_attrrev
MH_ATTRREV

EditMod Labels

1-module header
6-revision/attributes

Description

Contains the module's attributes (first byte) and revision (second byte).

Port Generic Default Value

Macro

MA_REENT<<8

EditMod

0x8000

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

Module attribute and revision codes are located in the header file `module.h.`, and are listed in [Table 6-5](#)



If two modules with the same name are found in the memory search or are loaded into the current module directory, only the module with the highest revision level is kept. This enables easy substitution of modules for update or correction.

Table 6-5. m_attrrev Available Attribute and Revision Values

Description	Macro	EditMod
The module is re-entrant (shareable by multiple tasks).	MA_REENT (shifted left to first byte: MA_REENT<<8)	0x80 (shifted left to first byte: 0x8000)
The module is sticky. A sticky module is not removed from memory until its link count becomes -1 or memory is required for another use.	MA_GHOST (shifted left to first byte: MA_GHOST<<8)	0x40 (shifted left to first byte: 0x4000)

Table 6-5. `m_attrrev` Available Attribute and Revision Values (Continued)

Description	Macro	EditMod
The module is a system-state module.	MA_SUPER (shifted left to first byte: MA_SUPER<<8)	0x20 (shifted left to first byte: 0x2000)
User-definable revision number	0x0-0xfe	0x0-0xfe
Module attribute mask	MA_MASK	0xff00
Module revision mask	MR_MASK	0x00ff

m_edit
MH_EDITION

EditMod Labels

1-module header

7-edition

Description

Indicates the software release level for maintenance. OS-9 does not use this field. Whenever a program is revised (even for a small change), increase this number. We recommend internal documentation within the source program be keyed to this system.

Port Generic Default Value

1

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

0 to 65535

Device Descriptor Data Definition Fields

The following section contains the device descriptor data definition fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 6-6. Device Descriptor Data Definition Fields

Field	Description File Macro
dd_port	PORTADDR
dd_lun	LUN
dd_pd_size	PD_SIZE
dd_type	DD_TYPE
dd_mode	DD_MODE
dd_port	MFGR_NAME

Table 6-6. Device Descriptor Data Definition Fields (Continued)

Field	Description File Macro
<code>drvrv_name</code>	DRV_R_NAME
<code>dd_class</code>	DD_CLASS



dd_port
PORTADDR

EditMod Labels

2-device descriptor data definitions

1-device port address

Description

Absolute physical address of the hardware controller. This is the address of the device on the bus. This is the lowest address the device has mapped. Port address is hardware dependent.

Macro Example

```
#define PORTADDR      0xffffe4000
```

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

0 to 4294967295

dd_lun
LUN

EditMod Labels

2-device descriptor data definitions

2-logical unit number

Description

Distinguishes between the different devices driven from a unique controller. Each unique number represents a different logical unit static storage area.

Macro Example

```
#define LUN      2
```

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

0 to 65535

**dd_pd_size**
PD_SIZE**EditMod Labels**

2-device descriptor data definitions

3-path descriptor size

Description

Size of the path descriptor. IOMAN uses this value when it allocates a path descriptor.

Port Generic Default Value

360

Port Specific Override Value

Refer to PCF /<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

0 to 65535

dd_type
DD_TYPE
EditMod Labels

2-device descriptor data definitions

4-device type

Description

Identifies the I/O class of the device.

Port Generic Default Value

Macro

DT_PCF

EditMod

0xa

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

Device type values are defined in the header file io.h, and are listed in Table 6-7.

Table 6-7. **dd_type** Available Values

Description	Macro	EditMod
Sequential Character File Type	DT_SCF	0x0
Random Block File Type	DT_RBF	0x1
Pipe File Type	DT_PIPE	0x2
Sequential Block File Type	DT_SBF	0x3
Network File Type	DT_NFM	0x4
Compact Disc File Type	DT_CDFM	0x5
User Communication Manager	DT_UCM	0x6
Socket Communication Manager	DT_SOCK	0x7

Table 6-7. [dd_type](#) Available Values (Continued)

Description	Macro	EditMod
Pseudo-Keyboard Manager	DT_PTTY	0x8
Graphics File Manager	DT_GFM	0x9
PC-DOS File Manager	DT_PCF	0xa
Non-volatile RAM File Manager	DT_NRF	0xb
ISDN File Manager	DT_ISDN	0xc
MPFM File Manager	DT_MPFM	0xd
Real-Time Network File Manager	DT_RTNFM	0xe
Serial Protocol File Manager	DT_SPF	0xf
Inet File Manager	DT_INET	0xa0
Reserved for Microware Use Only	17-127	0xa1-0x7f

dd_mode

DD_MODE

EditMod Labels

2-device descriptor data definitions

5-device mode capabilities

Description

Used to check the validity of a caller's access mode byte in `I_CREATE` or `I_OPEN` system calls. If a bit is set, the device can perform the corresponding function. The `S_ISIZE` bit is usually set, because it is handled by the file manager or ignored. If the `S_ISHARE` bit is set, the device is non-sharable. A printer is an example of a non-sharable device.

Port Generic Default Value

Macro

`S_IPRM`

EditMod

`0xFFFF`

Port Specific Override Value

Refer to `PCF/<DEVICE>/DESC/config.des` ([Figure 6-3](#)).

Available Values

The file access modes are defined in the header file, `modes.h`, and located in [Table 6-8](#). The file access permission values are defined in the header file `modes.h` and in [Table 6-9](#).

Table 6-8. dd_mode Available Values for File Access Modes

Description	Macro	EditMod
Truncate on open	<code>S_TRUNC</code>	0x0100
Ensure contiguous file	<code>S_ICONTIG</code>	0x0400
Error if file exists on create	<code>S_IEXCL</code>	0x0400
Create file	<code>S_ICREAT</code>	0x0800

Table 6-8. `dd_mode` Available Values for File Access Modes (Continued)

Description	Macro	EditMod
Append to file	S_IAPPEND	0x1000
Non-shareable	S_ISHARE	0x4000

Table 6-9. `dd_mode` Available Values for File Access Permissions

Description	Macro	EditMod
Mask for permission bits	S_IPRM	0xffff
Owner read	S_IREAD	0x0001
Owner write	S_IWRITE	0x0002
Owner execute	S_IEXEC	0x0004
Search permission	S_ISEARCH	0x0004
Group read	S_IGREAD	0x0010
Group write	S_IGWRITE	0x0020
Group execute	S_IGEXEC	0x0040
Group search	S_IGSEARCH	0x0040
Public read	S_IOREAD	0x0100
Public write	S_IOWRITE	0x0200
Public execute	S_IOEXEC	0x0400
Public search	S_IOSEARCH	0x0400

fmgr_name
FMGR_NAME

EditMod Labels

2-device descriptor data definitions

6-file manager name

Description

Contains the name string of the file manager module to use.

Port Generic Default Value

"pcf"

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

Any ASCII character string. The string may contain C-style character escapes (such as \n and \012).



drvrv_name
DRVVR_NAME

EditMod Labels

2-device descriptor data definitions

7-driver name

Description

Contains the name string of the device driver module to use.

Port Generic Default Value

NULL

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

dd_class

DD_CLASS

EditMod Labels

1-module header
 2-device descriptor data definitions
 8-device class (sequential or random)

Description

Used to identify the class of the device, whether it is random or sequential access.

Port Generic Default Value

Macro

DC_RND

EditMod

0x2

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

Device class available values are defined in the header file, io.h, and in [Table 6-10](#).

Table 6-10. dd_class Available Values

Description	Macro	EditMod
Sequential access device	DC_SEQ	0x0001
Random access device	DC_RND	0x0002

PCF Path Option Fields

The following section contains the PCF path option fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 6-11. PCF Path Option Fields

Field	Description File Macro
<code>pd_sid</code>	SIDES
<code>pd_vfy</code>	VERIFY
<code>pd_format</code>	FORMAT
<code>pd_cyl</code>	CYLNDRS
<code>pd_blk</code>	BLKSTRK
<code>pd_t0b</code>	BLKSTRK0
<code>pd_sas</code>	SEGSIZE
<code>pd_ilv</code>	INTRLV
<code>pd_toffs</code>	TRKOFFS
<code>pd_boffs</code>	BLKOFFS
<code>pd_trys</code>	TRY5
<code>pd_bsize</code>	BLKSIZE
<code>pd_CNTL</code>	CONTROL
<code>pd_wpc</code>	PRECOMP
<code>pd_rwr</code>	REDWRITE
<code>pd_park</code>	PARK
<code>pd_lsnoffs</code>	LSNOFFS
<code>pd_xfersize</code>	XFERSIZE

pd_sid
SIDES

EditMod Labels

3 - PCF path options
1 - number of surfaces

Description

Indicates the number of surfaces (heads or sides) for a disk unit.

Port Generic Default Value

2

Port Specific Override Value

Refer to PCF / <DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647

pd_vfy
VERIFY

EditMod Labels

3 - PCF path options
2 - verify disk writes (0=verify)

Description

Indicates whether a write is verified by a re-read and compare. Write verify operations are generally performed on floppy disks but not hard disks because of the lower soft error rate of hard disks.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

Device verify values are defined in the header file, PCF.h, and in [Table 6-12](#).

Table 6-12. pd_vfy Available Values

Description	Macro	EditMod
Verify disk write	0	0x0
No verification	1	0x01

pd_format FORMAT

EditMod Labels

3-PCF path options

3-device format

Description

Indicates whether a write is verified by a re-read and compare. Write verify operations are generally performed on floppy disks but not hard disks because of the lower soft error rate of hard disks.

Port Generic Default Value

Macro

```
FMT_STDFMT + FMT_DBLCNTDNS + FMT_DBLCNTKDNS + FMT_DBLSIDE
```

EditMod

0x200e

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

Device format values are defined in the header file, PCF.h, and in Table 6-13.

Table 6-13. pd_format Available Values

Description	Macro	EditMod
Track 0 is double density.	FMT_DBLCNTK0	0x0001
Device is double bit density.	FMT_DBLCNTDNS	0x0002
Device is double track density.	FMT_DBLCNTKDNS	0x0004
Device is double sided.	FMT_DBLSIDE	0x0008
Drive is eight inch.	FMT_EIGHTINCH	0x0010
Drive is five inch.	FMT_FIVEINCH	0x0020
Drive is three inch.	FMT_THREEINCH	0x0040
Device is high density.	FMT_HIGHDENS	0x1000

Table 6-13. `pd_format` Available Values (Continued)

Description	Macro	EditMod
Device is standard format.	FMT_STDFMT	0x2000
Media can be removed.	FMT_REMOVABLE	0x4000
Device is a hard disk.	FMT_HARDISK	0x8000

pd_cyl
CYLNDRS

EditMod Labels

- 3 - PCF path options
- 4 - number of cylinders

Description

Indicates the number of cylinders per disk.

Port Generic Default Value

80

Port Specific Override Value

Refer to PCF / <DEVICE> / DESC / config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647



pd_blk
BLKSTRK

EditMod Labels

3 - PCF path options
5 - default blocks/track

Description

Indicates the number of blocks per track on the disk for all tracks except track 0. (See [pd_tob](#) for track 0 information.)

Port Generic Default Value

16

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647

pd_t0b
BLKSTRK0

EditMod Labels

3 - PCF path options
6 - default blocks/track for trk0

Description

Indicates the number of blocks per track 0 on the disk. Depending on the device, this can be a different number for track 0 than the other tracks on the disk.

Port Generic Default Value

10

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647



pd_sas
SEGSIZE

EditMod Labels

3 - PCF path options
7-segment allocation size

Description

This value specifies the default minimum number of sectors to be allocated when a file is expanded.

Port Generic Default Value

1

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647

pd_ilv
INTRLV

EditMod Labels

3-PCF path options
8-block interleave offset

Description

This value determines the sector interleave factor. Sectors are arranged on a disk in a certain sequential order (1, 2, 3, ... or 1, 3, 5, ...). The interleave factor determines the arrangement. For example, if the interleave factor is 2, the sectors would be arranged by twos, (1,3,5,...) starting at the base sector. (See [pd_boffs](#) for base sector information.)

Port Generic Default Value

3

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647



pd_toffs
TRKOFFS

EditMod Labels

3-PCF path options
9-track base offset

Description

This is the offset to the first accessible track number. Because Track 0 is often a different density, Track 0 is sometimes not used as the base track.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647

pd_boffs
BLKOFFS

EditMod Labels

3-PCF path options
10-block base offset

Description

This is the offset to the first accessible sector number. Because Sector 0 is not always the base sector.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647



pd_trys
TRYS

EditMod Labels

3 - PCF path options

11 - # tries

Description

This is the number of times a device tries to access a disk before returning an error.

Port Generic Default Value

7

Port Specific Override Value

Refer to PCF / <DEVICE> / DESC / config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647

pd_bsize
BLKSIZE**EditMod Labels**

3 - PCF path options
12 - size of block in bytes

Description

This is the logical block size in bytes.

Port Generic Default Value

256 (256 characters)

Port Specific Override Value

Refer to PCF / <DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647



pd_cntl CONTROL

EditMod Labels

3 - PCF path options

13 - control word

Description

This is the device control word.

Port Generic Default Value

Macro

`CTRL_MULTI`

EditMod

0x1

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

Control word values are defined in the header file, `PCF.h`, and in [Table 6-14](#).

[Table 6-14. pd_cntl Available Values](#)

Description	Macro	EditMod
Disable formatting of the device	<code>CTRL_FMTDIS</code>	0x0
Device is capable of multi-sector transfers	<code>CTRL_MULTI</code>	0x1
Device size can be obtained from device	<code>CTRL_AUTOSIZE</code>	0x2
Device requires only one format command	<code>CTRL_FMTENTIRE</code>	0x3
Device needs a full track buffer for format	<code>CTRL_TRKWRITE</code>	0x4

pd_wpc
PRECOMP

EditMod Labels

3 - PCF path options
14 - first write precomp cylinder

Description

This number indicates at which cylinder to begin write precompensation. Only older disk drives require this information, such as MFM or RLL drives.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647



pd_rwr
REDWRITE

EditMod Labels

3-PCF path options

15-first reduced write current cylinder

Description

This number indicates at which cylinder to begin reduced write current. Only older disk drives require this information, such as MFM or RLL drives.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647

pd_park
PARK

EditMod Labels

3 - PCF path options

16-park cylinder for hard disks

Description

This is the cylinder where the hard disk heads should be parked when the drive is shut down.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647

**pd_lsnoffs**
LSNOFFS**EditMod Labels**

3 - PCF path options
17 - lsn offset for partition

Description

This is the offset to be used when accessing a partitioned drive.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF / <DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647

pd_xfersize
XFERSIZE

EditMod Labels

3 - PCF path options
max transfer size in terms of bytes

Description

This is the maximum size of memory the controller can transfer at one time. The size is specified in bytes.

Port Generic Default Value

0xffff00

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

0 to 4294967295

PCF Logical Unit Static Storage Fields

The following section contains the PCF logical unit static storage fields in the order they appear during an interactive EditMod session. Defined fields may appear in a different order in config.des.

Table 6-15. PCF Logical Unit Static Storage Fields

Field	Description File Macro
v_vector	VECTOR
v_irqlevel	IRQLEVEL
v_priority	PRIORITY



v_vector
VECTOR

EditMod Labels

4-PCF logical unit static storage

1-interrupt vector

Description

This is the vector number of the device interrupt.

Port Generic Default Value

80

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

0 to 255

v_irqlevel
IRQLEVEL

EditMod Labels

4-PCF logical unit static storage

2-interrupt level

Description

This is the hardware priority of the device interrupt.

Port Generic Default Value

3

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-128 to 127



v_priority
PRIORITY

EditMod Labels

4-PCF logical unit static storage
3-interrupt priority

Description

This is the software (polling) priority of the device interrupt.

Port Generic Default Value

10

Port Specific Override Value

Refer to PCF /<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-128 to 127

PCF Logical Unit Options

The following section contains the PCF logical unit options fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 6-16. PCF Logical Unit Options Fields

Field	Description File Macro
lu_stp	STEP
lu_tfm	DMAMODE
lu_lun	SCSILUN
lu_ctrlrid	CTRLRID
lu_totcyls	TOTCYLS

lu_stp
STEP**EditMod Labels**

4-PCF logical unit static storage
4-PCF logical unit options
1-step rate

Description

This code sets the head stepping rate used with the drive. Set the step rate to the fastest value the drive is capable of to reduce access time.

Port Generic Default Value

Macro

STEP_30MS

EditMod

0x00

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

Step rate values are defined in the header file, PCF.h, and in Table 6-17.

Table 6-17. lu_stp Available Values

Description	Macro	EditMod
30 millisecond step rate	STEP_30MS	0x00
20 millisecond step rate	STEP_20MS	0x01
12 millisecond step rate	STEP_12MS	0x02
6 millisecond step rate	STEP_6MS	0x03



lu_tfm
DMAMODE

EditMod Labels

4-PCF logical unit static storage
4-PCF logical unit options
2-dma transfer mode

Description

This hardware specific byte can be set for use of DMA mode, if it is available. DMA requires only a single interrupt for each block of characters transferred in an I/O operation. It is much faster than methods that interrupt for each character transferred.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-128 to 127

lu_lun
SCSILUN

EditMod Labels

4-PCF logical unit static storage
4-PCF logical unit options
3-drive logical unit number

Description

This number is used in the command block to identify the drive to the controller. The driver uses this number when specifying the device.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des (Figure 6-3).

Available Values

-128 to 127



lu_ctrlrid
CTRLRID

EditMod Labels

4-PCF logical unit static storage
4-PCF logical unit options
4-controller ID

Description

This is the identification number of the controller attached to the drive. The drive uses this number when communicating with the controller.

Port Generic Default Value

0 (zero)

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-128 to 127

lu_totcyls
TOTCYLS**EditMod Labels**

4-PCF logical unit static storage

4-PCF logical unit options

5-total number of cylinders

Description

This is the actual number of cylinders on a partitioned drive. The driver uses this value to correctly initialize the drive.

Port Generic Default Value

80

Port Specific Override Value

Refer to PCF/<DEVICE>/DESC/config.des ([Figure 6-3](#)).

Available Values

-2147483648 to 2147483647



7

Pipe Device Descriptors



Pipe device descriptors contain configuration data for the pipe pseudo-device used on OS-9. The most common value configured in the pipe device descriptor is the default pipe size.

The next section in this chapter provides a detailed example of the two configuration options you can use to change configuration values in pipe device descriptors.

The rest of this chapter provides a detailed list of all of the pipe device descriptor fields, including field descriptions and available values.

This chapter includes the following topics:

[Pipe Device Descriptor Field Configuration Options](#)

[Pipe Device Descriptor Field Reference](#)

[Module Header Fields](#)

[Device Descriptor Data Definition Fields](#)

[Pipeman Logical Unit Static Storage](#)

Pipe Device Descriptor Field Configuration Options

To change a pipe device descriptor module configuration field, you can use either of the following methods:

1. Use the `EditMod` utility to directly modify existing pipe device descriptor modules either as a stand-alone module or as part of a merged module group (such as a boot image).
2. Modify the description file for the pipe device descriptor module and rebuild it using the makefile provided.

Direct Modification Advantages

The direct modification method has the following advantages:

- | | |
|-----------|------------------------------------------------------------------------------------------------------------------|
| Fast | No source configuration file rebuilds are necessary. |
| Temporary | The original module or merged-module group configuration can be easily restored through the appropriate rebuild. |
| Contained | Changes are limited to the individual boot image modified (merged-module option). |

Description File/Rebuild Advantages

The advantage of the description file/rebuild method is that the changes are permanent and reproducible. Modifications apply to all subsequent module rebuilds and to all merged-module groups built containing the updated module.

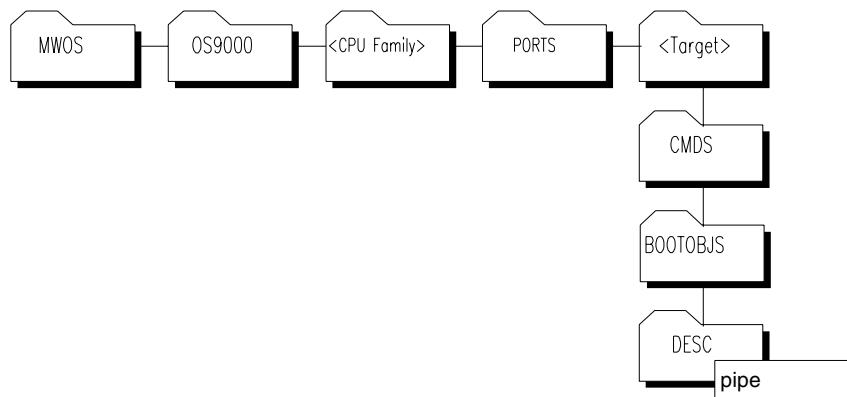
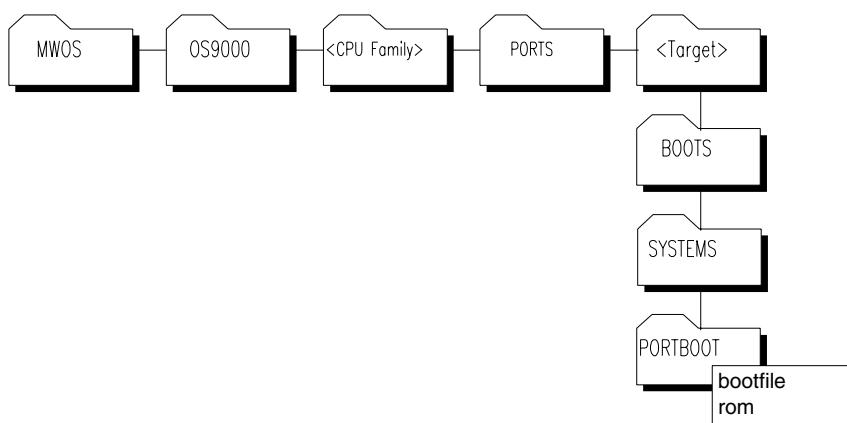
Both methods are documented in this section. These procedures are used with the field descriptions starting with the [Module Header Fields](#). For direct modification, use the `EditMod` LABELS data to navigate the `EditMod` menus. The DESCRIPTION FILE MACRO data identifies the macro you need to define/modify in the configuration sources to rebuild the pipe device descriptor module.

Direct Modification

Use the `Editmod` utility and the following procedures to directly modify fields in the existing pipe device descriptor module. The module can stand-alone or it can be part of a merged-module group. A boot image, for example, contains multiple modules. Both situations are covered in this section. The field references later in this chapter contain a description of each configurable field, its supported values, and the sequence of menu options required by `EditMod` to modify that field.



Refer to the [Utilities Reference](#) for a full description of `EditMod`'s capabilities.

Figure 7-1. Directory Location for Modifying Pipe Device Descriptors**Figure 7-2. Directory Location for Modifying Low-Level Boot Images**

Refer to your board guide for information about how to modify the module lists and remake the boot images, and for specified boot image names.

Direct Modification Procedures

To modify the stand-alone module, complete the following steps:

1. Change to the CMDS/BOOTOBJS/DESC/<DEVICE> directory (see [Figure 7-1](#)).
2. Use EditMod to edit the module:

```
$EditMod -e <descriptor>
```

To modify the module as part of a merged module group, complete the following steps:

1. Change to the BOOTS/SYSTEMS/PORTBOOT directory (see [Figure 7-2](#)).
 2. Use EditMod to edit the module:
- ```
$EditMod -e <descriptor> -f=<boot image name>
```
3. Use the menu selections provided in the EditMod LABELS section of the field reference later in this chapter to locate the fields you want to edit.
  4. Select a new value for the field from the AVAILABLE VALUES section of the field reference. Enter that value at the EditMod prompt to modify the field.

5. If you want to make additional modifications, use the **p** command (previous) to step backward through the EditMod menus. Repeat Steps 3 and 4 until you have made all desired modifications to the descriptor.
6. Select the **w** command (write) to save the changes.
7. Select the **q** command (quit) to exit EditMod.



Unless you modified the pipe device descriptors in your boot image, you should rebuild your boot image to include the new descriptor.

### Example EditMod Session

This example modifies an pipe device descriptor as part of the boot image **rom**:

```
$ EditMod -e pipe
```

1. module header
2. device descriptor data definitions
3. pipeman logical unit static storage

```
Which? [?/1-3/p/t/a/w/q] 3
```

```
1. pipe FIFO buffer size : 0x100
```

```
$Which? [?/1-6/p/t/a/w/q] 1
```

```
pipe FIFO buffer size : 0x100
New value: 0x200
```

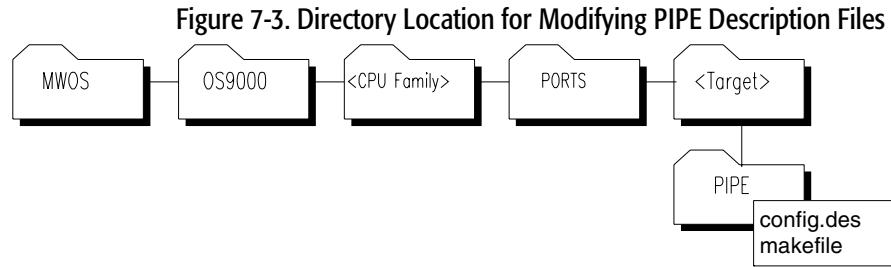
```
1. pipe FIFO buffer size : 0x200
```

```
Which? [?/1-19/p/t/a/w/q] w
```

```
Which? [?/1-19/p/t/a/w/q] q
```

### Description File Modification

You can use these procedures to modify the appropriate description file and rebuild the pipe device descriptors for your port directory. The DESCRIPTION FILE MACROS section of the field reference specifies the name of the macro you modify/define in the description files to configure the field. The value used in the define is chosen from the AVAILABLE VALUES specified for the field.



### Description File Modification Procedures

1. Change to the `PIPE/<DEVICE>` directory (see [Figure 7-3](#)).
2. Edit the file `config.des` and read the included comments for more specific information on using the specific description files provided in your software distribution. The `config.des` file contains a list of macro names that can be defined to override the global default values for the configuration fields.
3. Refer to the DESCRIPTION FILE MACRO section in the field reference later in this chapter to determine the macro name you define to configure the target field.
4. Read the comments in `config.des` to determine where to place the define for this macro.
5. Select the value you want to use to configure the field. See the AVAILABLE VALUES section of the field reference data for values or macros that can be used for the definition. Define the macro by entering a definition in the appropriate description files as follows:
 

```
#define <macro> <value>
```
6. Save the changes and rebuild the pipe device descriptors, entering the following command in the `PIPE/<DEVICE>/DESC` directory:
 

```
os9make
```
7. Rebuild your boot image to include the new descriptor.

## Pipe Device Descriptor Field Reference

This section contains a list of the most commonly configured fields in the pipe device descriptors. Each field entry contains the following information:

- <Field name> - The call name for each field that can be reconfigured in the module.
- EditMod LABELS - EditMod menu selections for navigating to the proper field in an EditMod session.
- DESCRIPTION FILE MACRO - The macro name you modify/define in the description file.
- DESCRIPTION - A brief description of the field's purpose and use.
- EXAMPLE - An optional example of the description file entry showing how to change the value of this field.

- PORT GENERIC DEFAULT VALUE - The value set in the port generic description file for this field. This is the value the field is assigned when the module is built, unless the appropriate macro has been defined in the port specific description file to override this default value.
- PORT SPECIFIC OVERRIDE VALUE - The value set in the port specific description file for this field. If defined, this is the value the field is assigned when the module is built, overriding the port generic default value.
- AVAILABLE VALUES - Values to which the field can be set through EditMod or the description files. In many cases, this data is presented in a table that maps a description of the value to a numeric value appropriate for entry in EditMod, and to a pre-defined macro available for use in the description file.

## Module Header Fields

The following section contains the module header fields in the order they appear in the EditMod utility. Defined fields can appear in a different order in the description files.

**Table 7-1. Module Header Fields**

| Field                  | Description File Macro |
|------------------------|------------------------|
| <code>_m_group</code>  | MH_GROUP               |
| <code>_m_user</code>   | MH_USER                |
| <code>mod_name</code>  | MH_NAME                |
| <code>m_access</code>  | MH_ACCESS              |
| <code>m_tylan</code>   | MH_TYLAN               |
| <code>m_attrrev</code> | MH_ATTREV              |
| <code>m_edit</code>    | MH_EDITION             |

**\_m\_group**  
**MH\_GROUP**

### EditMod Labels

1-module header

1-module owner's group number

### Description

Group ID of the module's owner. The group number allows people working in the same department or on the same project to share a common identification number.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to PIPE/config.des ([Figure 7-3](#)).

### Available Values

0 to 65535



**m\_user**  
**MH\_USER**

### EditMod Labels

1-module header

2-module owner's user number

### Description

User ID of the module's owner. The user number identifies a specific user.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to PIPE/config.des ([Figure 7-3](#)).

### Available Values

0 to 65535

**mod\_name**  
MH\_NAME

#### EditMod Labels

1-module header

3-module name

#### Description

Contains the module name string.

#### Port Generic Default Value

NULL

#### Port Specific Override Value

Refer to PIPE/config.des ([Figure 7-3](#)).

#### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

**m\_access**  
MH\_ACCESS

### EditMod Labels

1-module header  
4-access permissions

### Description

Defines the permissible module access by its owner or by other users.

### Port Generic Default Value

Macro

```
MP_OWNER_READ | MP_OWNER_EXEC | MP_GROUP_READ |
MP_GROUP_EXEC | MP_WORLD_READ | MP_WORLD_EXEC
```

EditMod

0x555

### Port Specific Override Value

Refer to PIPE/config.des (Figure 7-3).

### Available Values

Module access permission values are located in the header file, module.h, and are listed in Table 7-2.

**Table 7-2. m\_access Available Values**

| Description                 | Macro          | EditMod |
|-----------------------------|----------------|---------|
| Read permission by owner    | MP_OWNER_READ  | 0x0001  |
| Write permission by owner   | MP_OWNER_WRITE | 0x0002  |
| Execute permission by owner | MP_OWNER_EXEC  | 0x0004  |
| Owner permission mask       | MP_OWNER_MASK  | 0x000f  |
| Read permission by group    | MP_GROUP_READ  | 0x0010  |
| Write permission by group   | MP_GROUP_WRITE | 0x0020  |
| Execute permission by group | MP_GROUP_EXEC  | 0x0040  |

**Table 7-2.** `m_access` Available Values (Continued)

| Description                                 | Macro           | EditMod |
|---------------------------------------------|-----------------|---------|
| Group permission mask                       | MP_GROUP_MASK   | 0x00f0  |
| Read permission by world                    | MP_WORLD_READ   | 0x0100  |
| Write permission by world                   | MP_WORLD_WRITE  | 0x0200  |
| Execute permission by world                 | MP_WORLD_EXEC   | 0x0400  |
| World permission mask                       | MP_WORLD_MASK   | 0x0f00  |
| All permissions for owner, group, and world | MP_WORLD_ACCESS | 0x0777  |
| System permission mask                      | MP_SYSTM_MASK   | 0xf000  |

**m\_tylan**  
MH\_TYLAN

### EditMod Labels

1-module header

5-type/language

### Description

Contains the module's type (first byte) and language (second byte). The language codes indicate if the module is executable and which language the run-time system requires for execution, if any.

### Port Generic Default Value

Macro

(MT\_DATA<<8) + ML\_OBJECT

### EditMod

0x401

### Port Specific Override Value

Refer to PIPE/config.des (Figure 7-3).

### Available Values

Module type values and language codes are located in the header file, module.h, and are listed in Table 7-3 and Table 7-4.

Table 7-3. [m\\_tylan](#) Available Module Type Values

| Description                               | Macro      | EditMod |
|-------------------------------------------|------------|---------|
| Not used (wildcard value in system calls) | MT_ANY     | 0x0000  |
| Program module                            | MT_PROGRAM | 0x0001  |
| Subroutine module                         | MT_SUBROUT | 0x0002  |
| Multi-module (reserved for future use)    | MT_MULTI   | 0x0003  |
| Data module                               | MT_DATA    | 0x0004  |
| Configuration data block data module      | MT_CDBDATA | 0x0005  |
| Reserved for future use                   | 0xb-0xa    | 0xb-0xa |

**Table 7-3.** [m\\_tyln](#) Available Module Type Values (Continued)

| Description              | Macro      | EditMod   |
|--------------------------|------------|-----------|
| User trap library        | MT_TRAPLIB | 0x000b    |
| System module            | MT_SYSTEM  | 0x000c    |
| File manager module      | MT_FILEMAN | 0x000d    |
| Physical device driver   | MT_DEVDRV  | 0x000e    |
| Device descriptor module | MT_DEVDESC | 0x000f    |
| User definable           | 0x10-0xfe  | 0x10-0xfe |
| Module type mask         | MT_MASK    | 0xff00    |

**Table 7-4.** [m\\_tyln](#) Available Language Code Values

| Description                                     | Macro       | EditMod   |
|-------------------------------------------------|-------------|-----------|
| Unspecified language (wildcard in system calls) | ML_ANY      | 0x0       |
| Machine language                                | ML_OBJECT   | 0x1       |
| Basic I-code (reserved for future use)          | ML_ICODE    | 0x2       |
| Pascal P-code (reserved for future use)         | MLPCODE     | 0x3       |
| C I-code (reserved for future use)              | ML_CCODE    | 0x4       |
| Cobol I-code (reserved for future use)          | ML_CBLCODE  | 0x5       |
| Fortran                                         | ML_FRTNCODE | 0x6       |
| Reserved for future use                         | 0x7-0xf     | 0x7-0xf   |
| User-definable                                  | 0x10-0xfe   | 0x10-0xfe |
| Module language mask                            | ML_MASK     | 0x00ff    |

**m\_attrrev**  
MH\_ATTRREV

### EditMod Labels

1-module header  
6-revision/attributes

### Description

Contains the module's attributes (first byte) and revision (second byte).

### Port Generic Default Value

Macro

`MA_REENT<<8`

### EditMod

`0x8000`

### Port Specific Override Value

Refer to `PIPE/config.des` ([Figure 7-3](#)).

### Available Values

Module attribute and revision codes are located in the header file `module.h.`, and are listed in [Table 7-5](#).



If two modules with the same name are found in the memory search or are loaded into the current module directory, only the module with the highest revision level is kept. This enables easy substitution of modules for update or correction.

**Table 7-5. `m_attrrev` Available Attribute and Revision Values**

| Description                                                                                                                             | Macro                                                                                     | EditMod                                                                 |
|-----------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------|-------------------------------------------------------------------------|
| The module is re-entrant (sharable by multiple tasks).                                                                                  | <code>MA_REENT</code><br>(shifted left to first byte:<br><code>MA_REENT&lt;&lt;8</code> ) | <code>0x80</code> (shifted left to first byte:<br><code>0x8000</code> ) |
| The module is sticky. A sticky module is not removed from memory until its link count becomes -1 or memory is required for another use. | <code>MA_GHOST</code><br>(shifted left to first byte:<br><code>MA_GHOST&lt;&lt;8</code> ) | <code>0x40</code> (shifted left to first byte:<br><code>0x4000</code> ) |

**Table 7-5.** [m\\_attrrev](#) Available Attribute and Revision Values (Continued)

| Description                          | Macro                                                    | EditMod                                         |
|--------------------------------------|----------------------------------------------------------|-------------------------------------------------|
| The module is a system-state module. | MA_SUPER<br>(shifted left to first byte:<br>MA_SUPER<<8) | 0x20 (shifted<br>left to first byte:<br>0x2000) |
| User-definable revision number       | 0x0-0xfe                                                 | 0x0-0xfe                                        |
| Module attribute mask                | MA_MASK                                                  | 0xff00                                          |
| Module revision mask                 | MR_MASK                                                  | 0x00ff                                          |

**m\_edit**  
MH\_EDITION

### EditMod Labels

1-module header

7-edition

### Description

Indicates the software release level for maintenance. OS-9 does not use this field. Whenever a program is revised (even for a small change), increase this number. We recommend internal documentation within the source program be keyed to this system.

### Port Generic Default Value

1

### Port Specific Override Value

Refer to PIPE/config.des (Figure 7-3).

### Available Values

0 to 65535

## Device Descriptor Data Definition Fields

The following section contains the device descriptor data definition fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.

Table 7-6. Device Descriptor Data Definition Fields

| Field                      | Description File Macro |
|----------------------------|------------------------|
| <a href="#">dd_port</a>    | PORTADDR               |
| <a href="#">dd_lun</a>     | LUN                    |
| <a href="#">dd_pd_size</a> | PD_SIZE                |
| <a href="#">dd_type</a>    | DD_TYPE                |
| <a href="#">dd_mode</a>    | DD_MODE                |
| <a href="#">fmgr_name</a>  | FMGR_NAME              |

Table 7-6. Device Descriptor Data Definition Fields (Continued)

| Field                   | Description File Macro |
|-------------------------|------------------------|
| <code>drvrv_name</code> | DRV_R_NAME             |
| <code>dd_class</code>   | DD_CLASS               |



**dd\_port**  
PORTADDR

### EditMod Labels

2-device descriptor data definitions

1-device port address

### Description

Absolute physical address of the hardware controller. This is the address of the device on the bus. This is the lowest address the device has mapped. Port address is hardware dependent.

### Macro Example

```
#define PORTADDR 0xffffe4000
```

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to PIPE/config.des ([Figure 7-3](#)).

### Available Values

0 to 4294967295

**dd\_lun**  
LUN

### EditMod Labels

2-device descriptor data definitions

2-logical unit number

### Description

Distinguishes between the different devices driven from a unique controller. Each unique number represents a different logical unit static storage area.

### Macro Example

```
#define LUN 2
```

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to PIPE/config.des ([Figure 7-3](#)).

### Available Values

0 to 65535

**dd\_pd\_size**  
PD\_SIZE**EditMod Labels**

2-device descriptor data definitions

3-path descriptor size

**Description**

Size of the path descriptor. IOMAN uses this value when it allocates a path descriptor.

**Port Generic Default Value**

108

**Port Specific Override Value**

Refer to PIPE/config.des ([Figure 7-3](#)).

**Available Values**

0 to 65535

**dd\_type**  
DD\_TYPE

#### EditMod Labels

2-device descriptor data definitions

4-device type

#### Description

Identifies the I/O class of the device.

#### Port Generic Default Value

Macro

DT\_PIPE

#### EditMod

0x2

#### Port Specific Override Value

Refer to PIPE/config.des (Figure 7-3).

#### Available Values

Device type values are defined in the header file io.h, and are listed in Table 7-7.

Table 7-7. dd\_type Available Values

| Description                    | Macro   | EditMod |
|--------------------------------|---------|---------|
| Sequential Character File Type | DT_SCF  | 0x0     |
| Random Block File Type         | DT_RBF  | 0x1     |
| Pipe File Type                 | DT_PIPE | 0x2     |
| Sequential Block File Type     | DT_SBF  | 0x3     |
| Network File Type              | DT_NFM  | 0x4     |
| Compact Disc File Type         | DT_CDFM | 0x5     |
| User Communication Manager     | DT_UCM  | 0x6     |
| Socket Communication Manager   | DT SOCK | 0x7     |

Table 7-7. `dd_type` Available Values (Continued)

| Description                     | Macro    | EditMod   |
|---------------------------------|----------|-----------|
| Pseudo-Keyboard Manager         | DT_PTTY  | 0x8       |
| Graphics File Manager           | DT_GFM   | 0x9       |
| PC-DOS File Manager             | DT_PCF   | 0xa       |
| Non-volatile RAM File Manager   | DT_NRF   | 0xb       |
| ISDN File Manager               | DT_ISDN  | 0xc       |
| MPFM File Manager               | DT_MPFM  | 0xd       |
| Real-Time Network File Manager  | DT_RTNFM | 0xe       |
| Serial Protocol File Manager    | DT_SPF   | 0xf       |
| Inet File Manager               | DT_INET  | 0xa0      |
| Reserved for Microware Use Only | 17-127   | 0xa1-0x7f |

**dd\_mode**  
DD\_MODE

### EditMod Labels

2-device descriptor data definitions

5-device mode capabilities

### Description

Used to check the validity of a caller's access mode byte in `I_CREATE` or `I_OPEN` system calls. If a bit is set, the device can perform the corresponding function. The `S_ISIZE` bit is usually set, because it is handled by the file manager or ignored. If the `S_ISHARE` bit is set, the device is non-sharable. A printer is an example of a non-sharable device.

### Port Generic Default Value

Macro

`S_IREAD | S_IWRITE`

### EditMod

`0x3`

### Port Specific Override Value

Refer to `PIPE/config.des` ([Figure 7-3](#)).

### Available Values

The file access modes are defined in the header file, `modes.h`, and located in [Table 7-8](#). The file access permission values are defined in the header file `modes.h` and in [Table 7-9](#).

**Table 7-8. dd\_mode Available Values for File Access Modes**

| Description                    | Macro                  | EditMod             |
|--------------------------------|------------------------|---------------------|
| Truncate on open               | <code>S_TRUNC</code>   | <code>0x0100</code> |
| Ensure contiguous file         | <code>S_ICONTIG</code> | <code>0x0400</code> |
| Error if file exists on create | <code>S_IEXCL</code>   | <code>0x0400</code> |
| Create file                    | <code>S_ICREAT</code>  | <code>0x0800</code> |

**Table 7-8.** `dd_mode` Available Values for File Access Modes (Continued)

| Description    | Macro     | EditMod |
|----------------|-----------|---------|
| Append to file | S_IAPPEND | 0x1000  |
| Non-shareable  | S_ISHARE  | 0x4000  |

**Table 7-9.** `dd_mode` Available Values for File Access Permissions

| Description              | Macro      | EditMod |
|--------------------------|------------|---------|
| Mask for permission bits | S_IPRM     | 0xffff  |
| Owner read               | S_IREAD    | 0x0001  |
| Owner write              | S_IWRITE   | 0x0002  |
| Owner execute            | S_IEXEC    | 0x0004  |
| Search permission        | S_ISearch  | 0x0004  |
| Group read               | S_IGREAD   | 0x0010  |
| Group write              | S_IGWRITE  | 0x0020  |
| Group execute            | S_IGEXEC   | 0x0040  |
| Group search             | S_IGSEARCH | 0x0040  |
| Public read              | S_IOREAD   | 0x0100  |
| Public write             | S_IOWRITE  | 0x0200  |
| Public execute           | S_IOEXEC   | 0x0400  |
| Public search            | S_IOSEARCH | 0x0400  |

**fmgr\_name**  
FMGR\_NAME

### EditMod Labels

1-module header  
2-device descriptor data definitions  
6-file manager name

### Description

Contains the name string of the file manager module to use.

### Port Generic Default Value

"pipe"

### Port Specific Override Value

Refer to PIPE/config.des ([Figure 7-3](#)).

### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).



**drvrv\_name**  
DRVVR\_NAME

### EditMod Labels

1-module header  
2-device descriptor data definitions  
7-driver name

### Description

Contains the name string of the device driver module to use.

### Port Generic Default Value

0 (zero)

### Port Specific Override Value

Refer to PIPE/config.des ([Figure 7-3](#)).

### Available Values

Any ASCII character string. The string can contain C-style character escapes (such as \n and \012).

## **dd\_class**

DD\_CLASS

### **EditMod Labels**

2-device descriptor data definitions  
8-device class (sequential or random)

### **Description**

Used to identify the class of the device, whether it is random or sequential access.

### **Port Generic Default Value**

Macro

DC\_SEQ

### **EditMod**

0x1

### **Port Specific Override Value**

Refer to PIPE/config.des (Figure 7-3).

### **Available Values**

Device class available values are defined in the header file, io.h, and in Table 7-10.

**Table 7-10. dd\_class Available Values**

| Description              | Macro  | EditMod |
|--------------------------|--------|---------|
| Sequential access device | DC_SEQ | 0x0001  |
| Random access device     | DC_RND | 0x0002  |

## **Pipeman Logical Unit Static Storage**

The following section contains the Pipeman logical unit static storage fields in the order they appear during an interactive EditMod session. Defined fields can appear in a different order in config.des.



Table 7-11. Pipeman Logical Unit Static Storage Fields

| Field              | Description File Macro |
|--------------------|------------------------|
| <code>bufsz</code> | BUFSZ                  |

**bufsz**  
BUFSZ

#### EditMod Labels

3-pipeman logical unit static storage

1-pipe FIFO buffer size

#### Description

Used to define the buffer size of the pipe.

#### Port Generic Default Value

256

#### Port Specific Override Value

Refer to PIPE/config.des ([Figure 7-3](#)).

#### Available Values

0 to 4294967295



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| console device cons_priority field <a href="#">35</a>   | language code for SCF <a href="#">162</a>            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
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| console device cons_vector field <a href="#">34</a>     | COMM_FLOW                                            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
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| debugger_name field <a href="#">57</a>                  | changing <a href="#">50</a>                          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| gw_address field <a href="#">68</a>                     | COMM_PRIORITY                                        |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
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| m_access field <a href="#">25</a>                       | changing <a href="#">53</a>                          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
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| m_tylan (type/language) field <a href="#">27</a>        | configuration data block                             |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| m_user field <a href="#">23</a>                         | module header                                        |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| mac_Address field <a href="#">69</a>                    | type code for cnfgdata <a href="#">27</a>            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| max_notifiers field <a href="#">86</a>                  | type code for init <a href="#">99</a>                |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
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| maxllpmprotos field <a href="#">60</a>                  | type code for pipe <a href="#">518</a>               |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
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| port_address field <a href="#">73</a>                   | type code for SBF <a href="#">368</a>                |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| subnet_mask field <a href="#">66</a>                    | type code for SCF <a href="#">161</a>                |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| changing mod_name field <a href="#">24</a>              | configuration module <a href="#">92</a>              |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| MH_ACCESS                                               | CONS_BAUDRATE                                        |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| changing <a href="#">25</a>                             | changing <a href="#">39</a>                          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| MH_EDITION                                              | cons_baudrate                                        |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| changing <a href="#">31</a>                             | changing                                             |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| MH_GROUP                                                | for cnfgdata communication device <a href="#">51</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| changing <a href="#">22</a>                             | for cnfgdata console device <a href="#">39</a>       |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| MH_NAME                                                 | CONS_FLOW                                            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| changing <a href="#">24</a>                             | changing <a href="#">43</a>                          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| MH_TYLAN                                                | cons_flow                                            |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| changing <a href="#">27</a>                             | changing                                             |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| MH_USER                                                 | for cnfgdata communication device <a href="#">55</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| changing <a href="#">23</a>                             | for cnfgdata console device <a href="#">43</a>       |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| module header                                           | CONS_LEVEL                                           |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| group ID <a href="#">22</a>                             | changing <a href="#">36</a>                          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| user ID                                                 | cons_level                                           |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| module header <a href="#">23</a>                        | changing                                             |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| COBOL I-code (reserved)                                 | for cnfgdata communication device <a href="#">48</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| module header                                           | for cnfgdata console device <a href="#">36</a>       |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
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| language code for PCF <a href="#">463</a>               | changing <a href="#">33</a>                          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
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| language code for RBF <a href="#">407</a>               | CONS_PARITY                                          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |



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| N | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O | P | Q | R | S | T | U | V | W | X | Y | Z |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
|   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |

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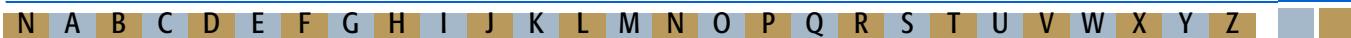
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        type code for RBF 407  
        type code for SBF 369  
        type code for SCF 162

MAX\_NOTIFIERS  
    changing 86

max\_notifiers  
    changing  
        for cnfgdata 86

MAXBUFF  
    changing  
        for SCF 187

maxllpmconns  
    changing  
        for cnfgdata 62

maxllpmprotos  
    changing  
        for cnfgdata 60

MAXPTY  
    changing  
        for init 126

maxrcvmbufs  
    changing  
        for cnfgdata 61

MAXSIGS

changing  
    for init 135

MEM\_SHARED 138

MEM\_SYS 138  
memory transfer size  
    changing 497

memory.h 138

MH\_ACCESS  
    changing  
        for cnfgdata 25  
        for init 97  
        for PCF 460  
        for pipe 516  
        for RBF 404  
        for SBF 366  
        for SCF 159

MH\_ATTREV  
    changing  
        for cnfgdata 29  
        for init 101  
        for PCF 464  
        for pipe 520  
        for RBF 408  
        for SBF 370  
        for SCF 163

MH\_EDITION  
    changing  
        for cnfgdata 31  
        for init 103  
        for PCF 466  
        for pipe 522  
        for RBF 410  
        for SBF 372  
        for SCF 165

MH\_GROUP  
    changing  
        for cnfgdata 22  
        for init 94  
        for PCF 457  
        for pipe 513  
        for RBF 401  
        for SBF 363  
        for SCF 156

MH\_NAME  
    changing  
        for cnfgdata 24  
        for init 96  
        for PCF 459  
        for pipe 515  
        for RBF 403  
        for SBF 365  
        for SCF 158

MH\_TYLAN



|                         |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|-------------------------|----------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| N                       | A        | B | C | D | E | F | G | H | I | J | K | L | M | N | O | P | Q | R | S | T | U | V | W | X | Y | Z |
| changing                |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for cnfgdata            | 27       |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for init                | 99       |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for PCF                 | 462      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for pipe                | 518      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for RBF                 | 406      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for SBF                 | 368      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for SCF                 | 161      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| MH_USER                 |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| changing                |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for cnfgdata            | 23       |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for init                | 95       |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for PCF                 | 458      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for pipe                | 514      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for RBF                 | 402      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for SBF                 | 364      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for SCF                 | 157      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| MINPTY                  |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| changing                |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| for init                | 125      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| ML_ANY                  |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for SCF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| wildcard value          | 162      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| ML_CBLCODE              |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code           |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| COBOL I-code (reserved) | 28 , 100 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for PCF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| COBOL I-code (reserved) | 463      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for pipe  |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| COBOL I-code (reserved) | 519      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for RBF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| COBOL I-code (reserved) | 407      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for SBF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| COBOL I-code (reserved) | 369      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for SCF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| COBOL I-code (reserved) | 162      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| ML_CCODE                |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code           |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| C I-code (reserved)     | 28 , 100 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for PCF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| C I-code (reserved)     | 463      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for pipe  |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| C I-code (reserved)     | 519      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for RBF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| C I-code (reserved)     | 407      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for SBF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| C I-code (reserved)     | 369      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for SCF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| C I-code (reserved)     | 162      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| ML_FRTNCODE             |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code           |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Fortran                 | 28 , 100 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for PCF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Fortran                 | 28       |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for pipe  |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Fortran                 | 519      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for RBF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Fortran                 | 407      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for SBF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Fortran                 | 369      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| language code for SCF   |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| Fortran                 | 162      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
| ML_PCODE                |          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |

| N                                           | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O | P | Q | R | S | T | U | V | W | X | Y | Z |  |
|---------------------------------------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|--|
|                                             |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| language code for cnfgdata                  |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| PASCAL 28                                   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| language code for init                      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| PASCAL 100                                  |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| language code for PCF                       |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| PASCAL 463                                  |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| language code for pipe                      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| PASCAL 519                                  |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| language code for RBF                       |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| PASCAL 407                                  |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| language code for SBF                       |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| PASCAL 369                                  |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| language code for SCF                       |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| PASCAL 162                                  |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| mod_name                                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for cnfgdata 24                             |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for init 96                                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| PCF descriptor name 459                     |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pipe descriptor name 515                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| RBF descriptor name 403                     |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| SBF descriptor name 365                     |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| SCF descriptor name 158                     |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| modes.h                                     |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting dd_mode 172 , 379 , 417 , 473 , 529 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| module                                      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| header 92                                   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| module header                               |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| attributes/revision                         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for cnfgdata 29                     |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for init 101                        |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for PCF 464                         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for pipe 520                        |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for RBF 408                         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for SBF 370                         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for SCF 163                         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| cnfgdata                                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| access permissions                          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting 25                                  |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| edition number                              |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for cnfgdata 31                     |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for init 103                        |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for PCF 466                         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for pipe 522                        |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for RBF 410                         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for SBF 372                         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting for SCF 165                         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| init                                        |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| access permissions                          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting 97                                  |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| PCF                                         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| access permissions                          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| setting 460                                 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| MP_GROUP_EXEC                               |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |



|                                 |                                 |
|---------------------------------|---------------------------------|
| setting module permissions      | MP_OWNER_READ                   |
| for cnfgdata <a href="#">25</a> | setting module permissions      |
| for init <a href="#">97</a>     | for cnfgdata <a href="#">25</a> |
| for PCF <a href="#">460</a>     | for init <a href="#">97</a>     |
| for pipe <a href="#">516</a>    | for PCF <a href="#">460</a>     |
| for RBF <a href="#">404</a>     | for pipe <a href="#">516</a>    |
| for SBF <a href="#">366</a>     | for RBF <a href="#">404</a>     |
| for SCF <a href="#">159</a>     | for SBF <a href="#">366</a>     |
| MP_GROUP_MASK                   | for SCF <a href="#">159</a>     |
| setting module permissions      | MP_OWNER_WRITE                  |
| for cnfgdata <a href="#">25</a> | setting module permissions      |
| for init <a href="#">98</a>     | for cnfgdata <a href="#">25</a> |
| for PCF <a href="#">461</a>     | for init <a href="#">97</a>     |
| for pipe <a href="#">517</a>    | for PCF <a href="#">460</a>     |
| for RBF <a href="#">405</a>     | for pipe <a href="#">516</a>    |
| for SBF <a href="#">367</a>     | for RBF <a href="#">404</a>     |
| for SCF <a href="#">160</a>     | for SBF <a href="#">366</a>     |
| MP_GROUP_READ                   | for SCF <a href="#">159</a>     |
| setting module permissions      | MP_SYSTEM_MASK                  |
| for cnfgdata <a href="#">25</a> | setting module permissions      |
| for init <a href="#">97</a>     | for cnfgdata <a href="#">26</a> |
| for PCF <a href="#">460</a>     | for init <a href="#">98</a>     |
| for pipe <a href="#">516</a>    | for PCF <a href="#">461</a>     |
| for RBF <a href="#">404</a>     | for pipe <a href="#">517</a>    |
| for SBF <a href="#">366</a>     | for RBF <a href="#">405</a>     |
| for SCF <a href="#">159</a>     | for SBF <a href="#">367</a>     |
| MP_GROUP_WRITE                  | for SCF <a href="#">160</a>     |
| setting module permissions      | MP_WORLD_ACCESS                 |
| for cnfgdata <a href="#">25</a> | setting module permissions      |
| for init <a href="#">97</a>     | for cnfgdata <a href="#">26</a> |
| for PCF <a href="#">460</a>     | for init <a href="#">98</a>     |
| for pipe <a href="#">516</a>    | for PCF <a href="#">461</a>     |
| for RBF <a href="#">404</a>     | for pipe <a href="#">517</a>    |
| for SBF <a href="#">366</a>     | for RBF <a href="#">405</a>     |
| for SCF <a href="#">159</a>     | for SBF <a href="#">367</a>     |
| MP_OWNER_EXEC                   | for SCF <a href="#">160</a>     |
| setting module permissions      | MP_WORLD_EXEC                   |
| for cnfgdata <a href="#">25</a> | setting module permissions      |
| for init <a href="#">97</a>     | for cnfgdata <a href="#">26</a> |
| for PCF <a href="#">460</a>     | for init <a href="#">98</a>     |
| for pipe <a href="#">516</a>    | for PCF <a href="#">461</a>     |
| for RBF <a href="#">404</a>     | for pipe <a href="#">517</a>    |
| for SBF <a href="#">366</a>     | for RBF <a href="#">405</a>     |
| for SCF <a href="#">159</a>     | for SBF <a href="#">367</a>     |
| MP_OWNER_MASK                   | for SCF <a href="#">160</a>     |
| setting module permissions      | MP_WORLD_MASK                   |
| for cnfgdata <a href="#">25</a> | setting module permissions      |
| for init <a href="#">97</a>     | for cnfgdata <a href="#">26</a> |
| for PCF <a href="#">460</a>     | for init <a href="#">98</a>     |
| for pipe <a href="#">516</a>    | for PCF <a href="#">461</a>     |
| for RBF <a href="#">404</a>     | for pipe <a href="#">517</a>    |
| for SBF <a href="#">366</a>     | for RBF <a href="#">405</a>     |
| for SCF <a href="#">159</a>     | for SBF <a href="#">367</a>     |

|             |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|-------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| N           | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O | P | Q | R | S | T | U | V | W | X | Y | Z |
| for SCF 160 |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |

MP\_WORLD\_READ  
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    for init 98  
    for PCF 461  
    for pipe 517  
    for RBF 405  
    for SBF 367  
    for SCF 160

MP\_WORLD\_WRITE  
setting module permissions  
    for cnfgdata 26  
    for init 98  
    for PCF 461  
    for pipe 517  
    for RBF 405  
    for SBF 367  
    for SCF 160

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        for init 107

MR\_MASK 371

MT\_ANY  
    language code for cnfgdata  
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    language code for init  
        wildcard value 100  
    language code for PCF  
        wildcard value 463  
    language code for pipe  
        wildcard value 519  
    language code for RBF  
        wildcard value 407  
    language code for SBF  
        wildcard value 369  
    m\_tylan field for cnfgdata  
        wildcard value 27  
    m\_tylan field for init  
        wildcard value 99  
    m\_tylan field for PCF  
        wildcard value 462  
    m\_tylan field for pipe  
        wildcard value 518  
    m\_tylan field for RBF  
        wildcard value 406  
    m\_tylan field for SBF  
        wildcard value 368  
    m\_tylan field for SCF  
        wildcard value 161

MT\_CDBDATA  
    m\_tylan field for cnfgdata  
        configuration data block value 27

m\_tylan field for init  
    configuration data block value 99

m\_tylan field for PCF  
    configuration data block value 462

m\_tylan field for pipe  
    configuration data block value 518

m\_tylan field for RBF  
    configuration data block value 406

m\_tylan field for SBF  
    configuration data block value 368

m\_tylan field for SCF  
    configuration data block value 161

MT\_DATA  
    m\_tylan field for cnfgdata  
        data value 27  
    m\_tylan field for init  
        data value 99  
    m\_tylan field for PCF  
        data value 462  
    m\_tylan field for pipe  
        data value 518  
    m\_tylan field for RBF  
        data value 406  
    m\_tylan field for SBF  
        data value 368  
    m\_tylan field for SCF  
        data value 161

MT\_DEVDESC  
    m\_tylan field for cnfgdata  
        device descriptor value 28  
    m\_tylan field for init  
        device descriptor value 100  
    m\_tylan field for PCF  
        device descriptor value 463  
    m\_tylan field for pipe  
        device descriptor value 519  
    m\_tylan field for RBF  
        device descriptor value 407  
    m\_tylan field for SBF  
        device descriptor value 369  
    m\_tylan field for SCF  
        device descriptor value 162

MT\_DEVDRV  
    m\_tylan field for cnfgdata  
        physical device driver value 28  
    m\_tylan field for init  
        physical device driver value 100  
    m\_tylan field for PCF  
        physical device driver value 463  
    m\_tylan field for pipe  
        physical device driver value 519  
    m\_tylan field for RBF  
        physical device driver value 407



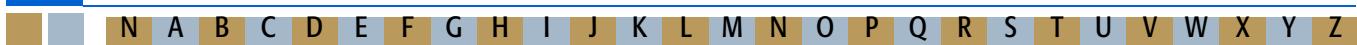


- selecting for PCF 476
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- selecting for RBF 420
- selecting for SBF 382
- selecting for SCF 175
- file manager
  - selecting for PCF 475
  - selecting for pipe 531
  - selecting for RBF 419
  - selecting for SBF 381
  - selecting for SCF 174
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    - module header
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      - language code for init 100
      - language code for PCF 463
      - language code for pipe 519
      - language code for RBF 407
      - language code for SBF 369
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        for SCF [348](#)
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        for SCF [345](#)
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    changing  
        for SCF [346](#)

| N                           | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O | P | Q | R | S | T | U | V | W | X | Y | Z |  |
|-----------------------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|--|
| pd_case                     |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SCF <a href="#">347</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_cntl                     |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for PCF <a href="#">492</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for RBF <a href="#">436</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_cyl                      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for PCF <a href="#">483</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for RBF <a href="#">427</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_delete                   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SCF <a href="#">349</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_dmemode                  |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SBF <a href="#">387</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_echo                     |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SCF <a href="#">350</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_eofch                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SCF <a href="#">343</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_eorch                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SCF <a href="#">340</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_flags                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SBF <a href="#">386</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_format                   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for PCF <a href="#">481</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for RBF <a href="#">425</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_ilv                      |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for PCF <a href="#">487</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for RBF <a href="#">431</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_inmap0func_code          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SCF <a href="#">212</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_inmap0size               |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SCF <a href="#">214</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_inmap0string             |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SCF <a href="#">215</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_inmap0type               |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SCF <a href="#">211</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_inmap10func_code         |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SCF <a href="#">253</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| pd_inmap10size              |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| changing                    |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |
| for SCF <a href="#">271</a> |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |  |



**pd\_inmap14type** changing for SCF [268](#)  
**pd\_inmap15func\_code** changing for SCF [273](#)  
**pd\_inmap15size** changing for SCF [274](#)  
**pd\_inmap15string** changing for SCF [275](#)  
**pd\_inmap15type** changing for SCF [272](#)  
**pd\_inmap16func\_code** changing for SCF [277](#)  
**pd\_inmap16size** changing for SCF [278](#)  
**pd\_inmap16string** changing for SCF [279](#)  
**pd\_inmap16type** changing for SCF [276](#)  
**pd\_inmap17func\_code** changing for SCF [281](#)  
**pd\_inmap17size** changing for SCF [282](#)  
**pd\_inmap17string** changing for SCF [283](#)  
**pd\_inmap17type** changing for SCF [280](#)  
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**pd\_inmap18size** changing for SCF [286](#)  
**pd\_inmap18string** changing for SCF [287](#)  
**pd\_inmap18type** changing for SCF [284](#)  
**pd\_inmap19func\_code** changing  
**pd\_inmap19size** changing for SCF [290](#)  
**pd\_inmap19string** changing for SCF [291](#)  
**pd\_inmap19type** changing for SCF [288](#)  
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**pd\_inmap1size** changing for SCF [218](#)  
**pd\_inmap1string** changing for SCF [219](#)  
**pd\_inmap1type** changing for SCF [216](#)  
**pd\_inmap20func\_code** changing for SCF [293](#)  
**pd\_inmap20size** changing for SCF [294](#)  
**pd\_inmap20string** changing for SCF [295](#)  
**pd\_inmap20type** changing for SCF [292](#)  
**pd\_inmap21func\_code** changing for SCF [297](#)  
**pd\_inmap21size** changing for SCF [298](#)  
**pd\_inmap21string** changing for SCF [299](#)  
**pd\_inmap21type** changing for SCF [296](#)  
**pd\_inmap22func\_code** changing for SCF [301](#)  
**pd\_inmap22size** changing for SCF [302](#)  
**pd\_inmap22string**

| N                                         | A                                         | B                                              | C                                         | D                                           | E                                         | F                                              | G                                         | H                                           | I                                         | J                                              | K                                         | L                                           | M                                         | N                                              | O                                         | P                                           | Q                                         | R                                              | S                                         | T                                           | U                                         | V                                              | W                                         | X                                           | Y                                         | Z                                              |                                           |                                             |                                           |                                               |                                          |                                            |                                          |                                                |                            |
|-------------------------------------------|-------------------------------------------|------------------------------------------------|-------------------------------------------|---------------------------------------------|-------------------------------------------|------------------------------------------------|-------------------------------------------|---------------------------------------------|-------------------------------------------|------------------------------------------------|-------------------------------------------|---------------------------------------------|-------------------------------------------|------------------------------------------------|-------------------------------------------|---------------------------------------------|-------------------------------------------|------------------------------------------------|-------------------------------------------|---------------------------------------------|-------------------------------------------|------------------------------------------------|-------------------------------------------|---------------------------------------------|-------------------------------------------|------------------------------------------------|-------------------------------------------|---------------------------------------------|-------------------------------------------|-----------------------------------------------|------------------------------------------|--------------------------------------------|------------------------------------------|------------------------------------------------|----------------------------|
| pd_inmap22type<br>changing<br>for SCF 300 | pd_inmap22type<br>changing<br>for SCF 300 | pd_inmap23func_code<br>changing<br>for SCF 305 | pd_inmap23size<br>changing<br>for SCF 306 | pd_inmap23string<br>changing<br>for SCF 307 | pd_inmap23type<br>changing<br>for SCF 304 | pd_inmap24func_code<br>changing<br>for SCF 309 | pd_inmap24size<br>changing<br>for SCF 310 | pd_inmap24string<br>changing<br>for SCF 311 | pd_inmap24type<br>changing<br>for SCF 308 | pd_inmap25func_code<br>changing<br>for SCF 313 | pd_inmap25size<br>changing<br>for SCF 314 | pd_inmap25string<br>changing<br>for SCF 315 | pd_inmap25type<br>changing<br>for SCF 312 | pd_inmap26func_code<br>changing<br>for SCF 317 | pd_inmap26size<br>changing<br>for SCF 318 | pd_inmap26string<br>changing<br>for SCF 319 | pd_inmap26type<br>changing<br>for SCF 316 | pd_inmap27func_code<br>changing<br>for SCF 321 | pd_inmap27size<br>changing<br>for SCF 322 | pd_inmap27string<br>changing<br>for SCF 323 | pd_inmap27type<br>changing<br>for SCF 320 | pd_inmap28func_code<br>changing<br>for SCF 325 | pd_inmap28size<br>changing<br>for SCF 326 | pd_inmap28string<br>changing<br>for SCF 327 | pd_inmap28type<br>changing<br>for SCF 324 | pd_inmap29func_code<br>changing<br>for SCF 329 | pd_inmap29size<br>changing<br>for SCF 330 | pd_inmap29string<br>changing<br>for SCF 331 | pd_inmap29type<br>changing<br>for SCF 328 | pd_inmap2func_code<br>changing<br>for SCF 221 | pd_inmap2size<br>changing<br>for SCF 222 | pd_inmap2string<br>changing<br>for SCF 223 | pd_inmap2type<br>changing<br>for SCF 220 | pd_inmap30func_code<br>changing<br>for SCF 333 | pd_inmap30size<br>changing |



|                                  |                               |                                 |                         |
|----------------------------------|-------------------------------|---------------------------------|-------------------------|
| <code>pd_inmap3string</code>     | changing<br>for SCF 334       | <code>pd_inmap6size</code>      | changing<br>for SCF 232 |
| <code>pd_inmap3type</code>       | changing<br>for SCF 335       | <code>pd_inmap6func_code</code> | changing<br>for SCF 237 |
| <code>pd_inmap31size</code>      | changing<br>for SCF 332       | <code>pd_inmap6type</code>      | changing<br>for SCF 238 |
| <code>pd_inmap31func_code</code> | changing<br>for SCF 337       | <code>pd_inmap7size</code>      | changing<br>for SCF 236 |
| <code>pd_inmap31string</code>    | changing<br>for SCF 338       | <code>pd_inmap7func_code</code> | changing<br>for SCF 241 |
| <code>pd_inmap31type</code>      | changing<br>for SCF 339       | <code>pd_inmap7type</code>      | changing<br>for SCF 242 |
| <code>pd_inmap3size</code>       | changing<br>for SCF 336       | <code>pd_inmap7string</code>    | changing<br>for SCF 243 |
| <code>pd_inmap3func_code</code>  | changing<br>for SCF 225       | <code>pd_inmap8size</code>      | changing<br>for SCF 240 |
| <code>pd_inmap3</code>           | changing<br>for SCF 226       | <code>pd_inmap8func_code</code> | changing<br>for SCF 245 |
| <code>pd_inmap3string</code>     | changing<br>for SCF 227       | <code>pd_inmap8type</code>      | changing<br>for SCF 246 |
| <code>pd_inmap3type</code>       | changing<br>for SCF 224       | <code>pd_inmap9size</code>      | changing<br>for SCF 247 |
| <code>pd_inmap4func_code</code>  | changing<br>for SCF 229       | <code>pd_inmap9func_code</code> | changing<br>for SCF 244 |
| <code>pd_inmap4size</code>       | changing<br>for SCF 230       | <code>pd_inmap9type</code>      | changing<br>for SCF 249 |
| <code>pd_inmap4string</code>     | changing<br>for SCF 231       | <code>pd_insm</code>            | changing<br>for SCF 250 |
| <code>pd_inmap4type</code>       | changing<br>for SCF 228       | <code>pd_inmap9string</code>    | changing<br>for SCF 251 |
| <code>pd_inmap5func_code</code>  | changing<br>for SCF 233       | <code>pd_inmap9type</code>      | changing<br>for SCF 248 |
| <code>pd_inmap5size</code>       | changing<br>for SCF 234       | <code>pd_lsnoffs</code>         | changing<br>for PCF 353 |
| <code>pd_inmap5string</code>     | changing<br>for SCF 235 , 239 |                                 |                         |
| <code>pd_inmap5type</code>       |                               |                                 |                         |

|          |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|----------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| N        | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O | P | Q | R | S | T | U | V | W | X | Y | Z |
| pd_nulls |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |

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- changing
- for SCF 355

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- changing
- PCF 495
- RBF 439

pd\_pause

- changing
- for SCF 352

pd\_nwr

- changing
- PCF 494
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pd\_sas

- changing
- PCF 486
- RBF 430

pd\_sci\_id

- changing
- SBF 388

pd\_scsilun

- changing
- SBF 389

pd\_sid

- changing
- for PCF 479
- for RBF 423

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- changing
- for PCF 470
- for pipe 526
- for RBF 414
- for SBF 376
- for SCF 169

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- changing
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pd\_tabch

- changing
- for SCF 344

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- changing
- for SCF 356

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- changing
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- changing
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- changing
- for PCF 480
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- changing
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- changing 531

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- changing 525

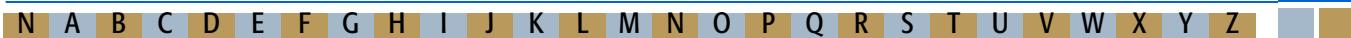
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  - changing [522](#)
- MH\_GROUP
  - changing [513](#)
- MH\_NAME
  - changing [515](#)
- MH\_TYLAN
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    - PCF device [468](#)
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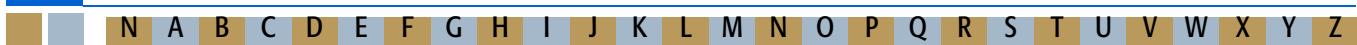
|                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |   |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| N                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             | A | B | C | D | E | F | G | H | I | J | K | L | M | N | O | P | Q | R | S | T | U | V | W | X | Y | Z |
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| N                                        | A                                        | B                                        | C                                          | D                                          | E                                          | F                                          | G                                          | H                                          | I                                          | J                                          | K                                          | L                                          | M                                          | N                                          | O                                          | P                                          | Q                                          | R                                          | S                                          | T                                          | U                                          | V                                          | W                                          | X                                          | Y                                          | Z                                          |
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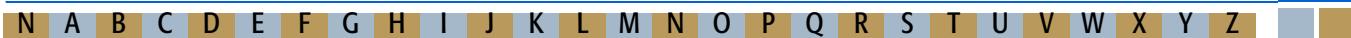


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| N                                                   | A                                                   | B                                                   | C                                                   | D                                                   | E                                                   | F                                                   | G                                                   | H                                                   | I                                                   | J                                                   | K                                                   | L                                                   | M                                                   | N                                                   | O                                                   | P                                                   | Q                    | R                                                   | S                                                   | T                                                   | U                                                   | V                                                   | W                                                   | X                                                 | Y                                                                                              | Z                                                         |                            |                                                                                |                                                                                   |                                                                                                                                                                                                                                                                                                                                                   |                                                          |                                                     |                                                       |            |
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